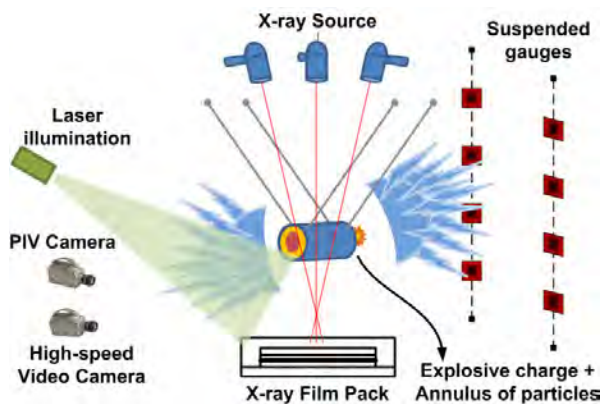


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CENTER FOR COMPRESSIBLE
MULTIPHASE TURBULENCE

AST Meeting May 7-8, 2015





Center for Compressible Multi-Phase Turbulence

1180 Center Drive
P.O. Box 116135
Gainesville, FL 32611
Phone: (352)294-2829
Fax: (352) 846-1196

Agenda AST Site Visit May 7-8, 2015

Thursday May 7, 2015

- | | |
|-------------|--|
| 7:45 | Van pick up at University Hilton |
| 8:00-9:00 | Full Breakfast
(Review Team, AST, other NNSA personnel will meet in small conference room) |
| 9:00-9:10 | Introductions and opening remarks (Balachandar, Schofield) |
| 9:10-10:00 | CCMT Overview and Background of Center (Jackson) |
| 10:00-10:15 | Discussion |
| 10:15-10:30 | Coffee break |
| 10:30-11:30 | Integration (Balachandar) |
| 11:30-11:45 | Discussion |
| 11:45-1:00 | Lunch (RT will meet in small conference room) |
| 1:00-1:45 | Full-system Simulations (Rollin) |
| 1:45-2:00 | Discussion |
| 2:00-3:00 | Computer Science (Ranka, Lam, Stitt, George) |
| 3:00-3:15 | Discussion |
| 3:00-3:15 | Coffee break |
| 3:30-4:00 | V&V and UQ (Haftka, Park, Kim) |
| 4:00-4:15 | Discussion |
| 4:15-5:15 | Poster Session (1 st floor lobby; light refreshments served) |
| 5:15-6:30 | RT Caucus |
| 6:30-8:00 | Dinner (Faculty and Visitors; transportation will be provided for all visitors to the University Hilton) |

Friday May 8, 2015

- 7:45 Van pickup at University Hilton
- 8:00-9:00 Continental Breakfast (RT will meet in small conference room)
- 9:00-10:45 Overview of Scientific Goals and Accomplishments
- Series of 13-minute talks (8-10 maximum slides for each talk; each speaker must start and end on time)
- Angela Diggs, UF – simulations
 - Heather Zunino, ASU – experiments
 - Tania Banerjee, UF – CS
 - Chanyoung Park, UF – Uncertainty Budget
 - Christopher Neal, UF – Microscale simulations
 - Nalini Kumar, UF – exascale
 - Donald Littrell, Eglin – experiments
- 10:45-11:00 Discussion
- 11:00-11:10 Coffee Break
- 11:10-12:10 Center Response to RT Questions (Balachandar)
- 12:10-1:10 Lunch (RT will meet in small conference room)
- 1:10-1:30 Additional Items (Jackson)
- 1:30-4:00 Private RT deliberations (small conference room)
- Discussions between Center Management and AST as appropriate (large conference room)
- 4:00-4:30 RT Summary for Center Management and NNSA (large conf. room)
- 4:30 Review ends



CENTER FOR COMPRESSIBLE MULTIPHASE TURBULENCE

AST Review May 7-8 Attendee List

Faculty

S. Balachandar "Bala"	University of Florida	bala1s@ufl.edu
Alan George	University of Florida	george@hcs.ufl.edu
Rafi Haftka	University of Florida	haftka@ufl.edu
Nam-Ho Kim	University of Florida	nkim@ufl.edu
Herman Lam	University of Florida	hlam@ufl.edu
Sanjay Ranka	University of Florida	ranka@cise.ufl.edu
Greg Stitt	University of Florida	gstitt@ece.ufl.edu
Tom Jackson	University of Florida	tlj@ufl.edu
Siddharth Thakur "ST"	University of Florida	sst@ufl.edu
Charles Jenkins	Eglin Air Force Base	charles.jenkins.5@us.af.mil
Donald Littrell	Eglin Air Force Base	donald.littrell@us.af.mil
2Lt Myles Delcambre	Eglin Air Force Base	myles.delcambre.1@us.af.mil
Ju Zhang	Florida Institute of Technology	jzhang@fit.edu

Review Team

Sam Schofield (Chair)	LLNL	schofield5@llnl.gov
Brian Carnes (V&V/UQ)	SNL	bcarnes@sandia.gov
Robert Clay (CS)	SNL	rlclay@sandia.gov
Fernando Grinstein (Physics)	LANL	fgrinstein@lanl.gov
Kambiz Salari (Physics)	LLNL	salari1@llnl.gov
Martin Schulz (CS)	LLNL	schulzm@llnl.gov
Sriram Swaminarayan (CS)	LANL	sriram@lanl.gov

AST Members

Ted Blacker	Sandia	tdblack@sandia.gov
Nels Hoffman	LANL	nmh@lanl.gov
Dan Nikkel	LLNL	nikkel1@llnl.gov
Bob Voigt	Leidos/NESD	rvoigt@krellinst.org

Research Staff

Subramanian Annamalai	University of Florida	subbu.ase@gmail.com
Tania Banerjee	University of Florida	tmishra@cise.ufl.edu
Jason Hackl	University of Florida	jason.hackl@ufl.edu
Chanyoung Park	University of Florida	cy.park@ufl.edu
Bertrand Rollin	University of Florida	bertrandrollin@gmail.com
Mrugesh Shringarpure	University of Florida	mrugeshs@ufl.edu





CENTER FOR COMPRESSIBLE MULTIPHASE TURBULENCE

Students

Kasim Alli	University of Florida	kalli@ufl.edu
Saptarshi Biswas	University of Florida	sappy91@ufl.edu
Jonathan Burnett	University of Florida	jburnett@ufl.edu
Angela Diggs	University of Florida	angela.diggs.1@us.af.mil
Brad Durant	University of Florida	neoncrash@ufl.edu
Giselle Fernandez	University of Florida	gisellefernandez@ufl.edu
Christopher Hajas	University of Florida	chrishajas@ufl.edu
Rahul Koneru	University of Florida	rahul.koneru@ufl.edu
Nalini Kumar	University of Florida	nkumar@hcs.ufl.edu
Goran Marjanovic	University of Florida	gmarjanovic@ufl.edu
Yash Mehta	University of Florida	ymehta@ufl.edu
Christopher Neal	University of Florida	chrisneal@ufl.edu
Frederick Ouellet	University of Florida	f.ouellet@ufl.edu
Carlo Pascoe	University of Florida	poppyc@ufl.edu
Dylan Rudolph	University of Florida	rudolph@hcs.ufl.edu
Prashanth Sridharan	University of Florida	shan1130@ufl.edu
Cameron Stewart	University of Florida	csstewart10@ufl.edu
Yiming Zhang	University of Florida	yiming90521@gmail.com
Heather Zunino	Arizona State University	heatherzunino@gmail.com

Administration Staff

Hollie Starr	University of Florida	hstarr@ufl.edu
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Financial Staff

Melanie DeProspero	University of Florida	mel7703@ufl.edu
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CCMT Overview and Management

T.L. Jackson
Technical Manager



AST Meeting Agenda

Thursday

- Overview and Management (Jackson)
- Integration (Balachandar)
- Full-system Simulations (Rollins)
- Computer Science (Ranka, Lam, Stitt, George)
- V&V and UQ (Haftka, Park, Kim)
- Poster Session (14 Student + 5 Postdoc)
- Dinner

Friday

- Overview of Scientific Goals (7 13-minute talks)
- Center Response to AST Questions (Balachandar)
- Additional Items (Internships, recruitment, etc.) (Jackson)
- RT Deliberations
- RT Summary

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Outline: Overview & Management

- Personnel

- Goals
 - Demonstration problem
 - Y1 predictions
 - Overall V&V and UQ plan
 - Simulation roadmap
 - Integration

- Y1 accomplishments (Highlights)
- Management/Teams

- Five-year Center-level Gantt Charts for Integration/Simulation Roadmap

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3



Leadership

Physics and Code Development







S. (Bala)
Balachandrar
Siddharth
Thakur (ST)
Thomas
Jackson
Paul
Fischer
Ju
Zhang

UQ and V&V




Raphael
Haftka
Nam-Ho
Kim

Experiments





Ronald
Adrian
Charles
Jenkins
Donald
Littrell

CS/Exascale





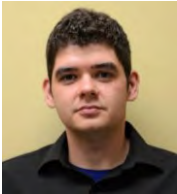


Alan
George
Sanjay
Ranka
Herman
Lam
Gregory
Stitt
Scott
Parker

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UF members in red
4



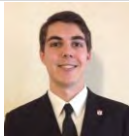
Research Staff & Senior PhD Students

				
<i>Bertrand Rollin</i>	<i>Jason Hackl</i>	<i>Chanyoung Park</i>	<i>Mrugesh Shringarpure</i>	<i>Tania Banerjee</i>
				
<i>Subramanian Annamalai</i>	<i>2Lt. Myles Delcambre</i>	<i>Carlo Pascoe</i>	<i>Nalini Kumar</i>	<i>Dylan Rudolph</i>

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Current Students (Undergraduate & Graduate)

					
<i>Kasim Alli</i>	<i>Ryan Blanchard</i>	<i>Saptarshi Biswas</i>	<i>Angela Diggs</i>	<i>Brad Durant</i>	<i>Giselle Fernandez</i>
					
<i>Chris Hajas</i>	<i>Rahul Koneru</i>	<i>Goran Marjanovic</i>	<i>Yash Mehta</i>	<i>Hugh Miles</i>	<i>Christopher Neal</i>
					
<i>Frederick Ouellet</i>	<i>Prashanth Sridharan</i>	<i>Yiming Zhang</i>	<i>Heather Zunino</i>	<i>David Zwick</i>	

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Center Goals

- To radically advance the field of CMT
- To advance predictive simulation science on current and near-future computing platforms with uncertainty budget as backbone
- To advance a co-design strategy that combines exascale emulation, exascale algorithms, exascale CS
- To educate students and postdocs in exascale simulation science and place them at NNSA laboratories



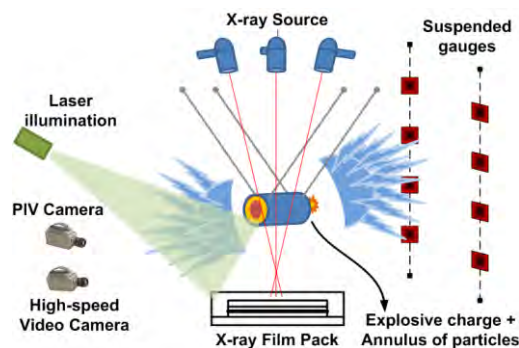
Frost (2012)

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7

Demonstration Problem

- Explosive-driven cylindrical annulus of particles



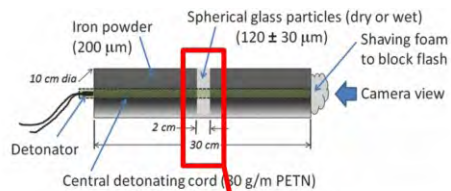
- Integrated effort toward predictive simulations
- Experimental measurements for validation

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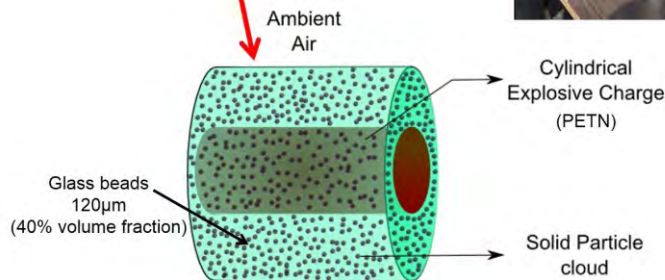
8

Demonstration problem

Experimental setup of Frost (2012)



Experimental apparatus



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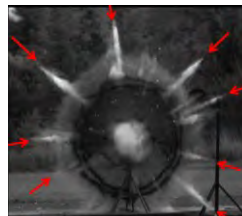
Demonstration Problem – Prediction Metrics



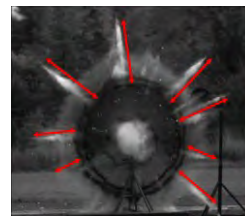
PM-1
Blast wave
location



PM-2
Particle front
location



PM-3
Number of
Instability waves



PM-4
Amplitude of
Instability waves

- Y1+ Frost cylindrical charge
- Y3+ Eglin cylindrical charge
- Y2+ Micro- and mesoscale validation quality experiments required for UQ
 - Eglin, ASU, LANL, Sandia

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Demonstration Problem – Simulation Matrix

Case No.	Time Simulated	Outer radius (m)			
2	0-1 ms	0.60	1200	2048	48
3	0-12 ms	4.00	2400	4096	48

Y1

	2D	3D	System
Case 1	✓	✓	Mustang (LANL), Vulcan (LLNL)
Case 2	✓		Mustang (LANL), Vulcan (LLNL)
Case 3			Mustang (LANL)

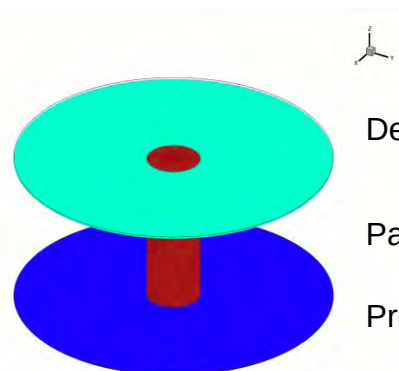
Largest run to date: ➤ 10240 procs, Gas + Particles (5% vol. fraction) (Vulcan)

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Demonstration Problem – Y1 Predictions

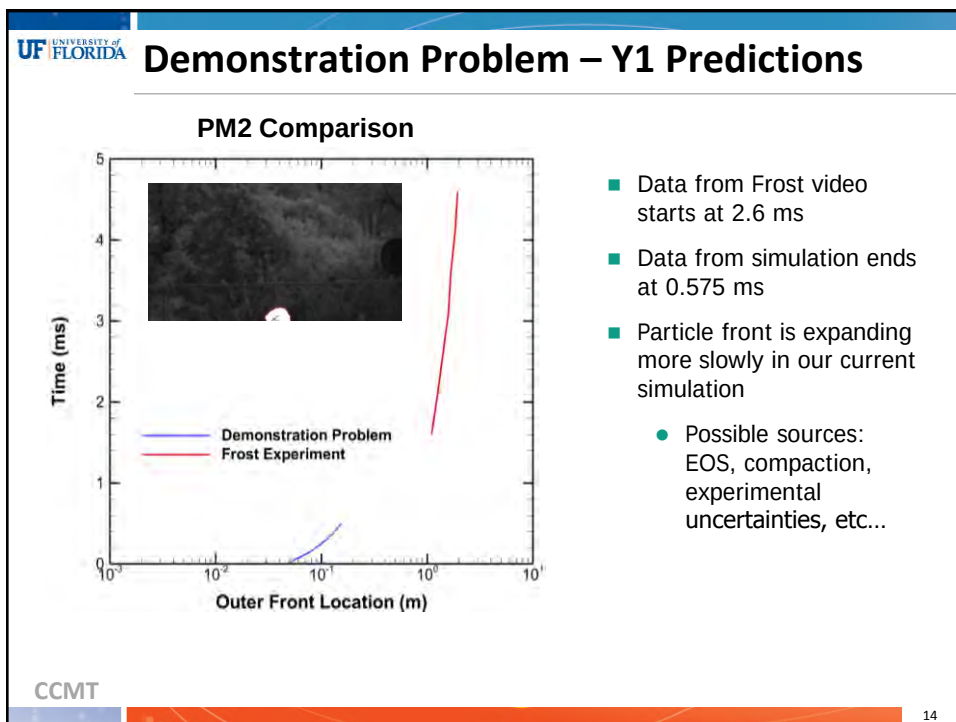
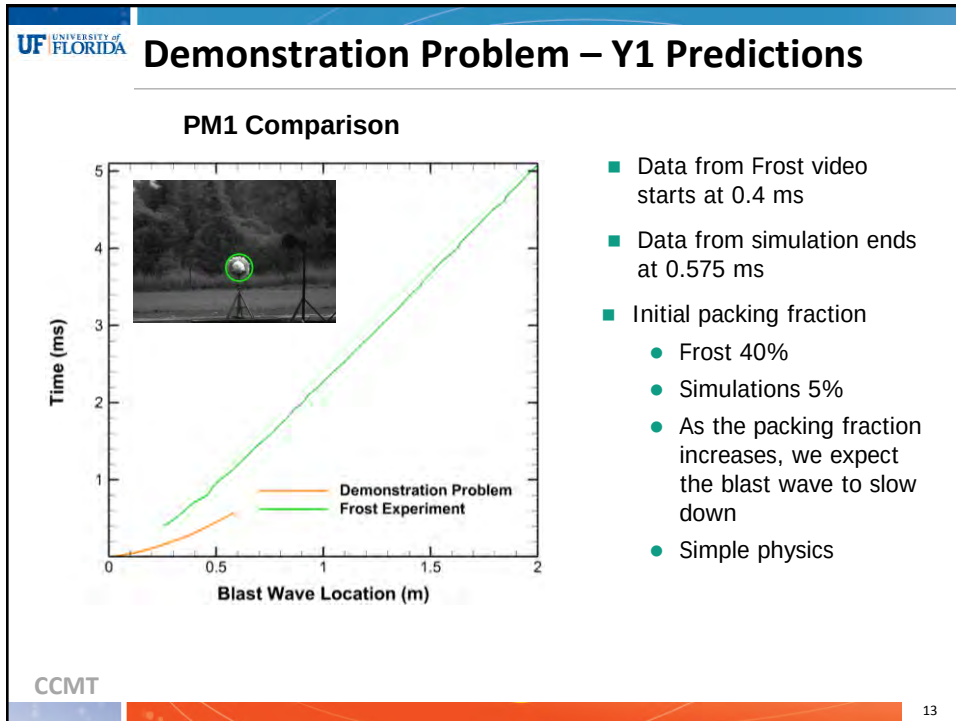
Simulation out to 200 μ s
 30M cells
 5M particles
 5% volume fraction
 $r_{\max} = 0.3$ cm
 512 cores; 6 days

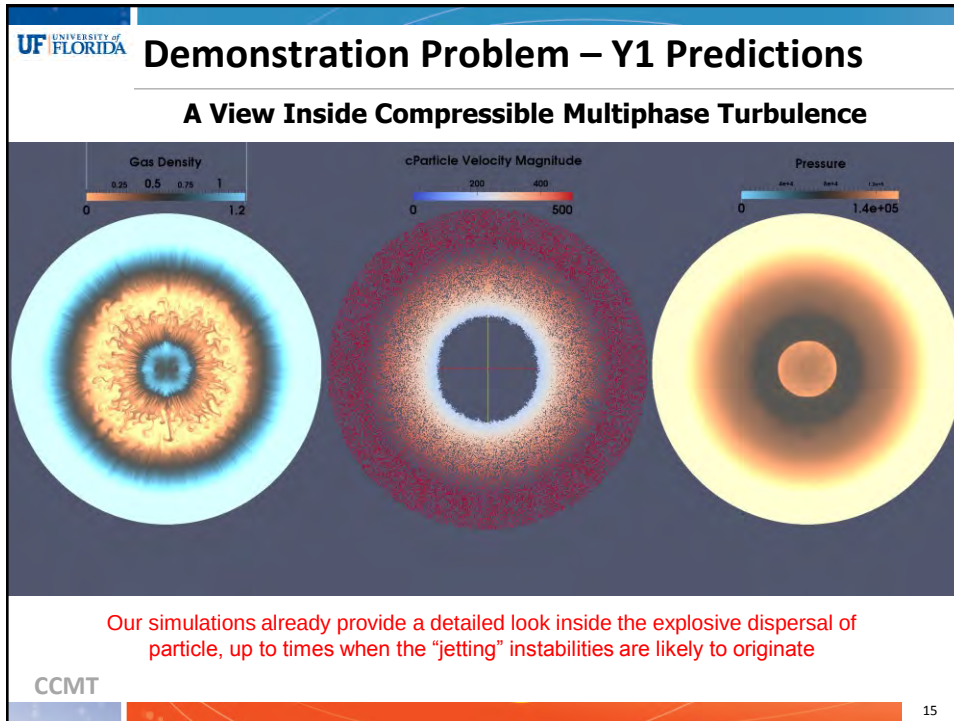


Density
 Particles
 Pressure

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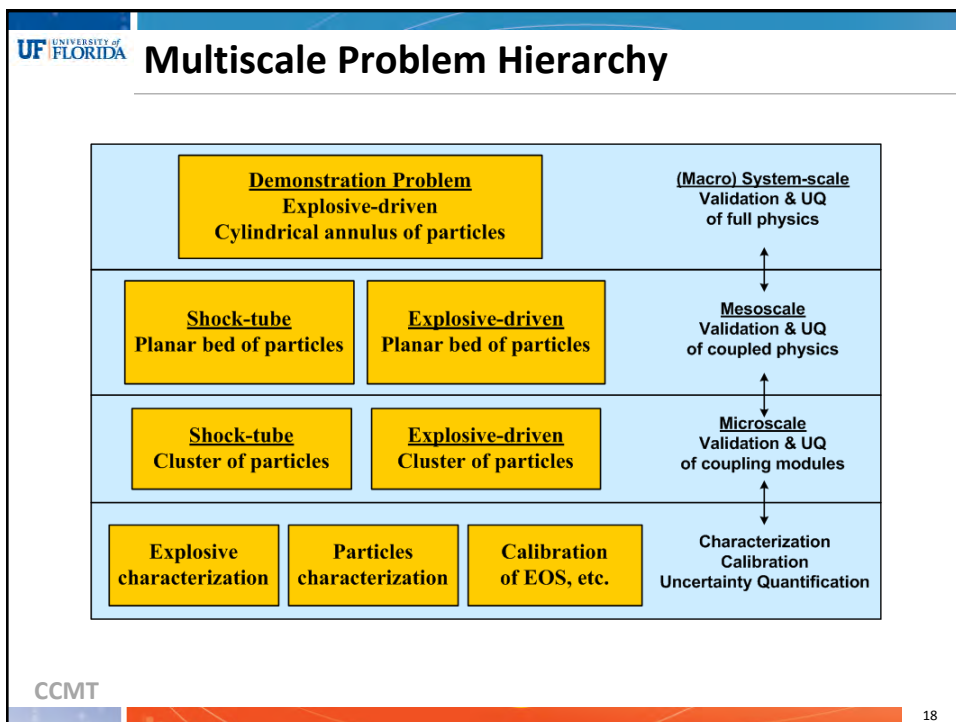
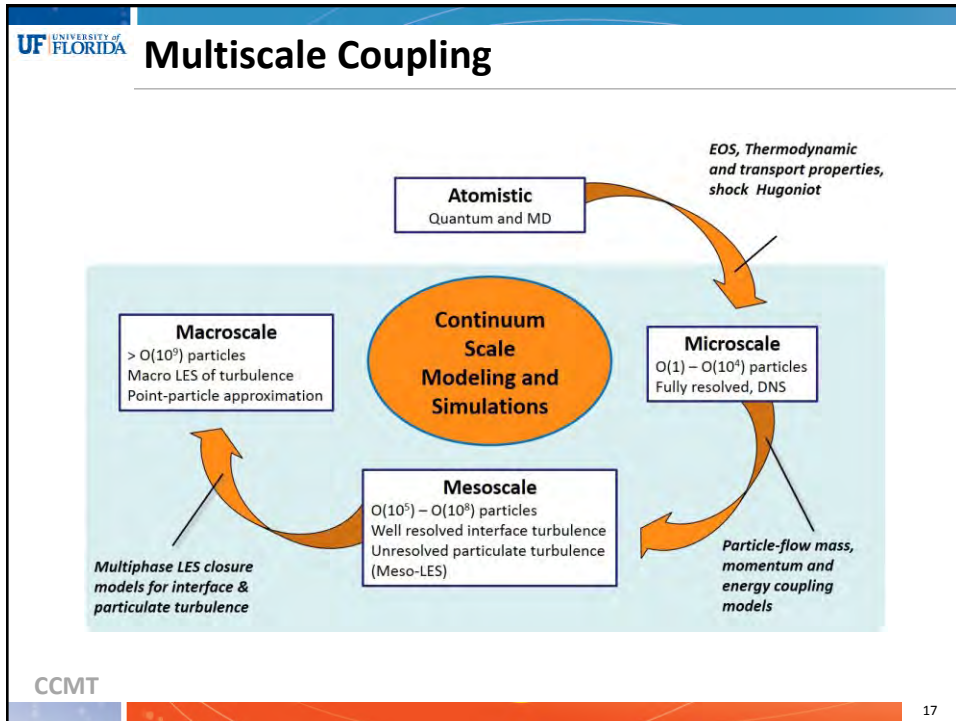
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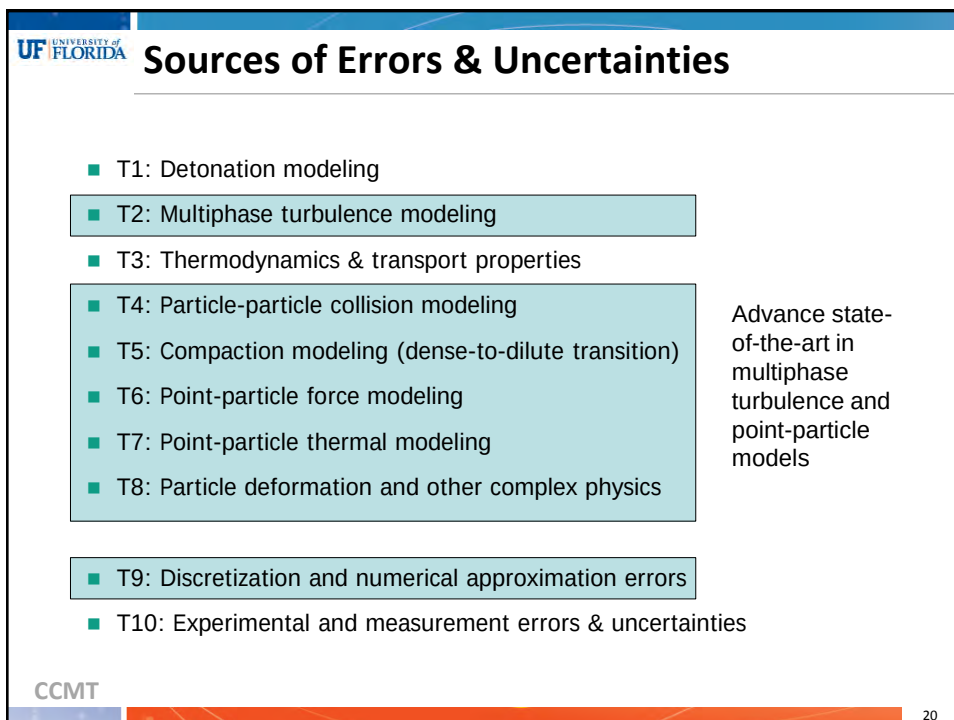
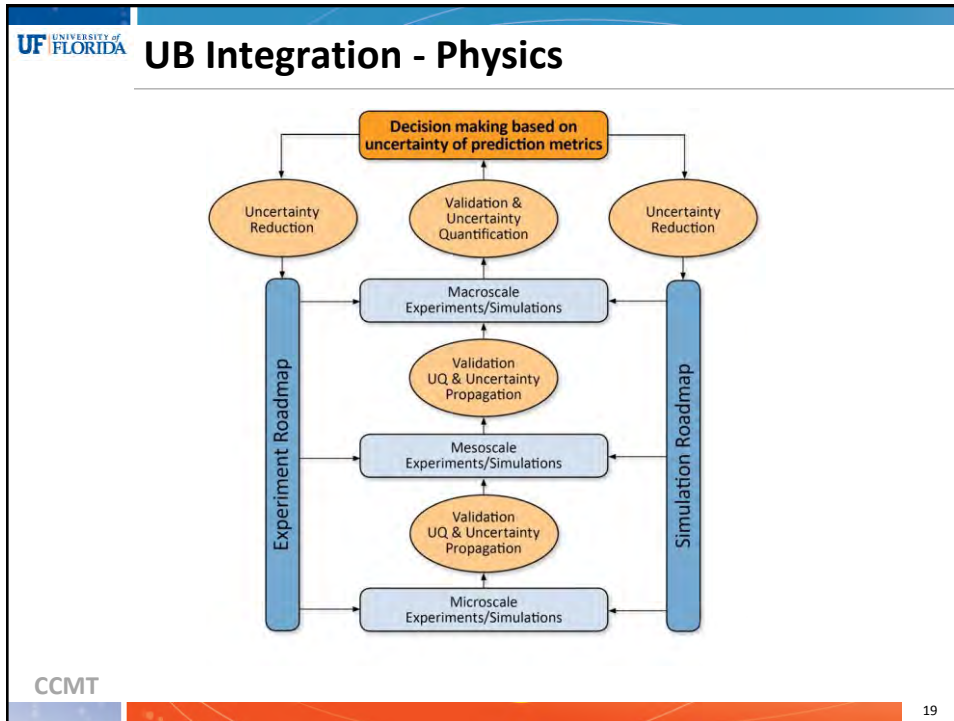
Overall V&V and UQ Plan

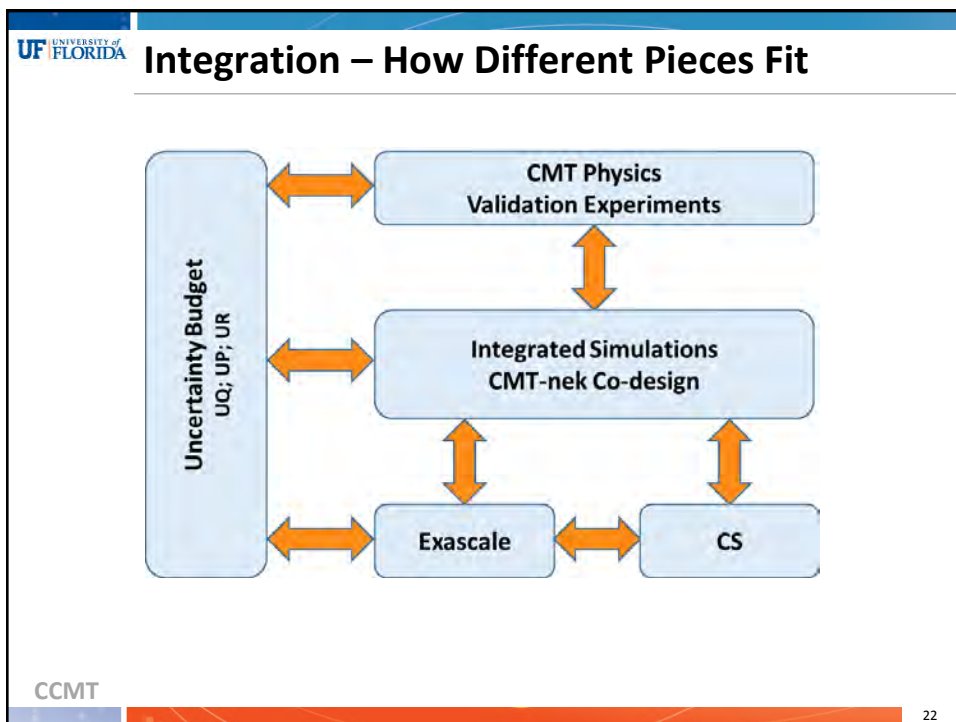
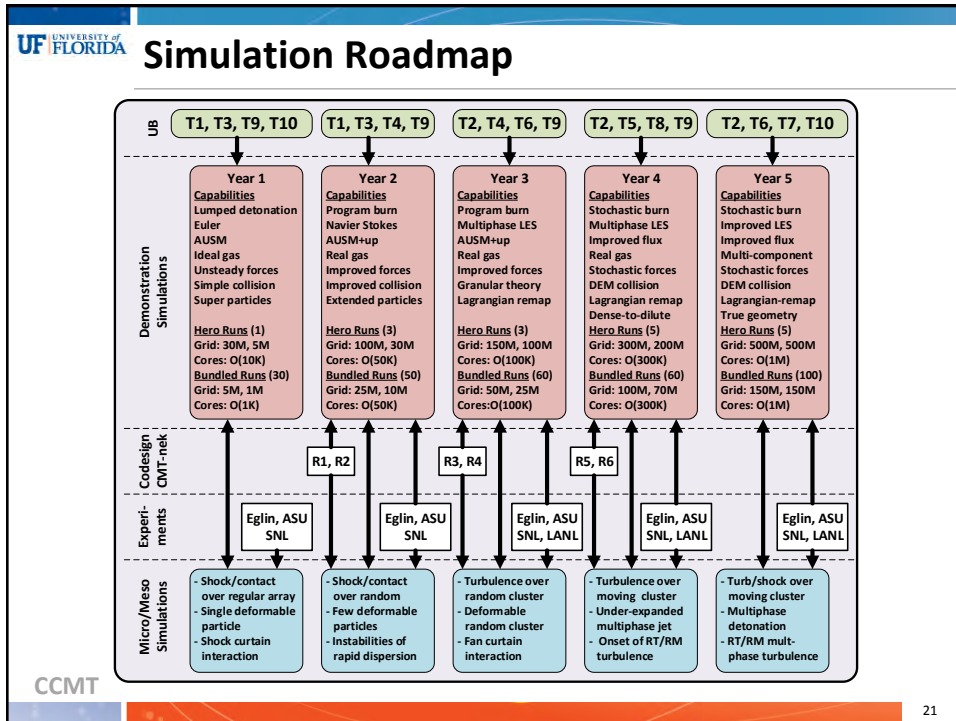
- Purpose
 - To outline all errors and uncertainties that contribute to overall predictive capability of Demonstration Problem
 - To outline a sequence of tasks that allow us to quantify different contributions to overall error/uncertainty
 - To outline plan for hierarchical validation
 - Based on multiscale approach

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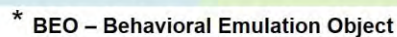


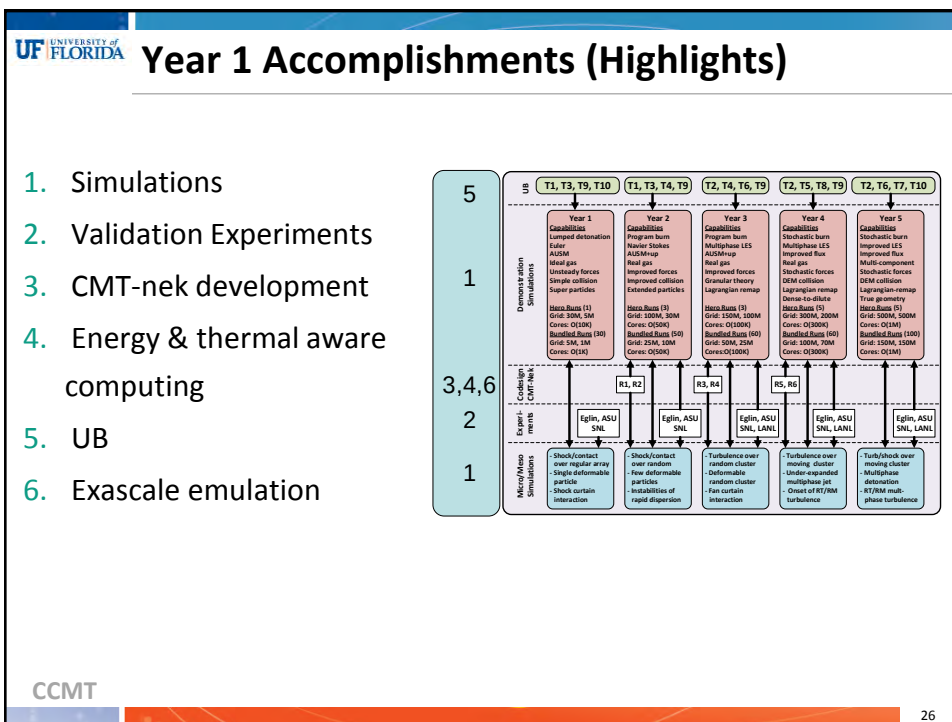
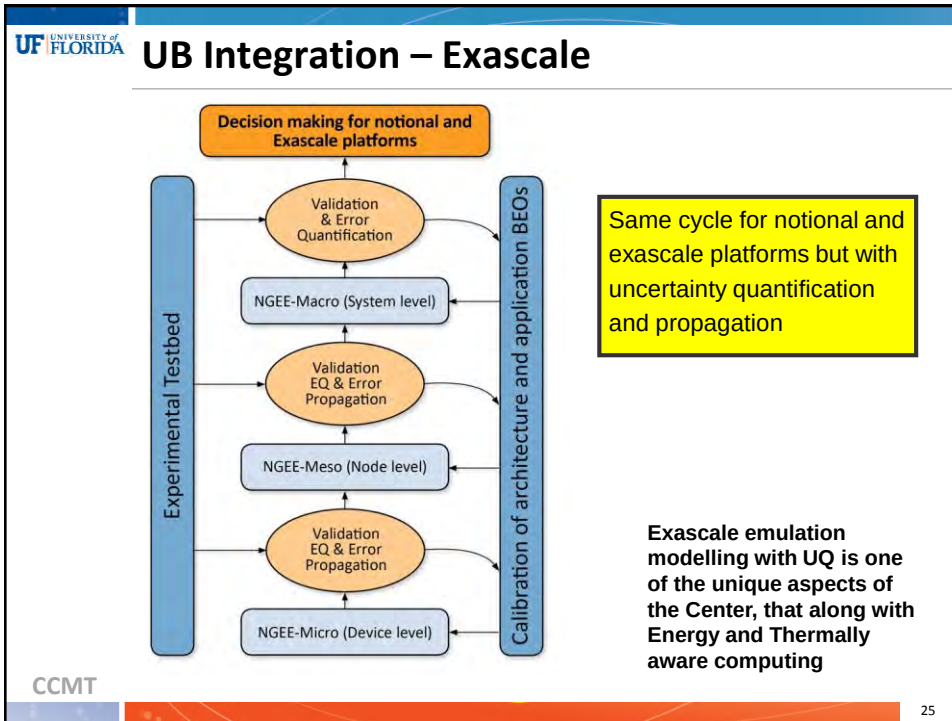
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Application

Notional systems exploration





1: Demonstration Problem (Macroscale)

Goal

- Yearly perform the largest possible simulations of the demonstration problem and identify improvements to be made in predictive capability

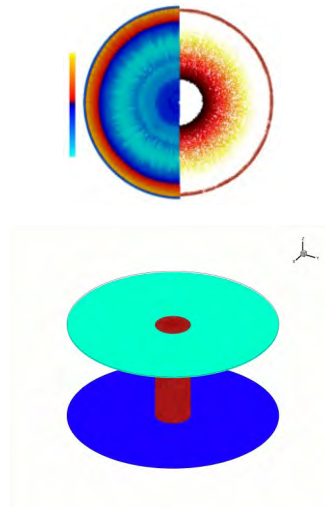
Year 1

- Use existing code to perform petascale simulations of the demonstration problem
- Qualitative comparison against experimental data of Frost (PM1 & PM2)

Posters

- Dr. Subramanian Annamalai
- Frederick Ouellet; Rahul Koneru; Goran Marjanovic

3-D demonstration Simulations



1: Mesoscale Simulations

Goal

- Perform a hierarchy of mesoscale simulations to allow rigorous validation, uncertainty quantification and propagation to the demonstration problem

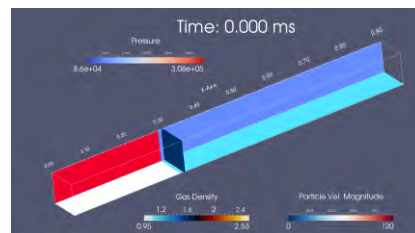
Year 1

- Mesoscale simulations of shock propagation or expansion fan over a bed of particles

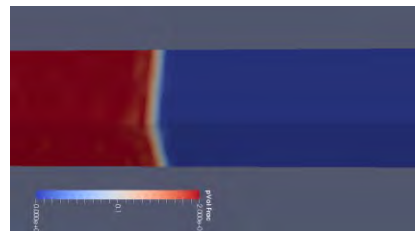
Talks/Posters

- Talks: Angela Diggs
- Posters: Angela Diggs; Saptarshi Biswas

Shock tube



Expansion tube





1: Microscale Simulations

Goals

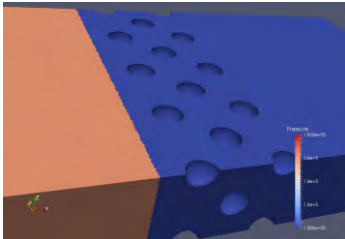
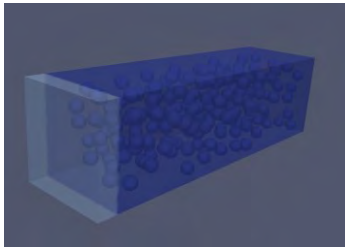
- Compute mean and rms values for drag force modeling (as a function of volume fraction, Mach number, Reynolds number)
- Perform a hierarchy of microscale simulations to allow rigorous validation, uncertainty quantification and propagation to the demonstration problem

Year 1

- Highly resolved microscale simulations of shock propagation over a random distribution of particles

Talks/Posters

- Talks: Christopher Neal
- Posters: Christopher Neal; Prashanth Sridharan; Yash Mehta

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2: Validation Experiments

Goal

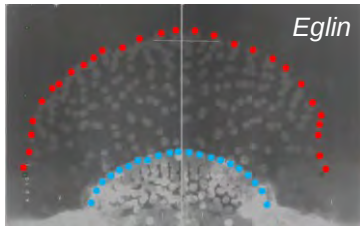
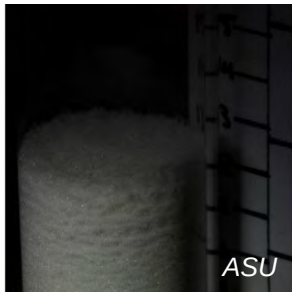
- Obtain validation-quality experimental measurements of the demonstration problem and perform shock-tube and explosive track micro- and mesoscale experiments

Year 1

- First set of experiments at Eglin AFB on micro- and mesoscale explosive dispersal experiments
- Experimental studies of gas-particle mixtures under sudden expansion at ASU

Talks/Posters

- Talks: Don Littrell (Eglin) and Heather Zunino (ASU)
- Posters: Heather Zunino (ASU)

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3: CMT-nek Development

Goals

- Co-design an exascale code (CMT-nek) for compressible multiphase turbulence
- Perform micro, meso and demonstration-scale simulations
- Develop & incorporate energy and thermal efficient exascale algorithms

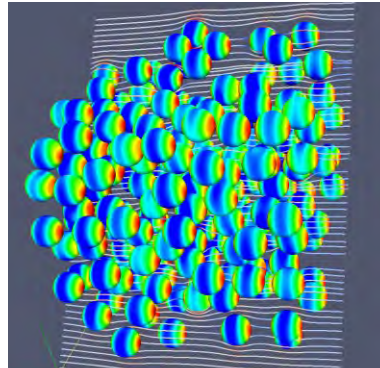
Year 1

- Develop and release first version of CMT-nek

Posters

- Drs. Mrugesh Shringerpure
- Dr. Jason Hackl

CMT-nek
simulations



4: Energy & Thermal Aware Computing

Goal

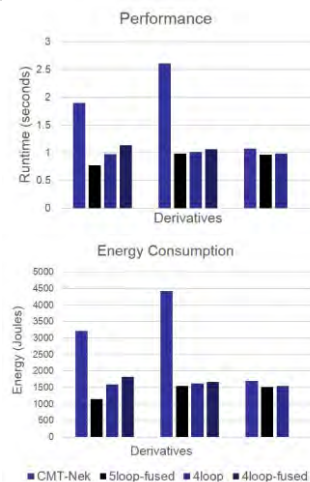
- Derive computationally intensive portions of the CMT-nek code and understand its performance, thermal and energy issues

Year 1

- Carried out extensive investigation of performance and energy issues related to CMT-bone cpu intensive kernels using CHILL and Genetic algorithm

Posters/Talks

- Dr. Tania Banerjee



Performance and energy of
CMT-bone normalized wrt
original nek5000 kernel

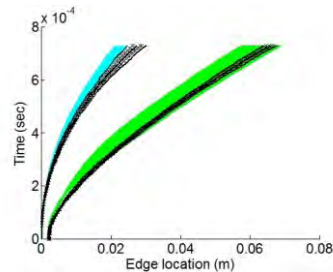
5: Uncertainty Budget

Goals

- Develop UB as the backbone of the Center
- Unified application of UB for both physics and exascale emulation

Year 1

- Identify main uncertainty sources and quantify their contributions to the model uncertainty of the shock tube simulation
- Explore parameter space of the shock tube simulation for UQ and found anomalies (possible model errors) in simulation results
- Help introduce UQ and propagation in the context of exascale emulation
- Develop a UQ tool: Multi fidelity surrogate



Propagated uncertainty and measurement uncertainty of the shock tube simulation

Posters/Talks

- Talks: Dr. Chanyoung Park
- Posters: Chanyoung Park; Giselle Fernandez; Yiming Zhang

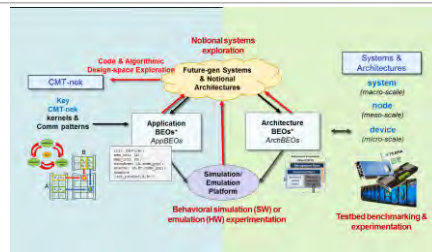
6: Exascale Emulation

Goal

- Develop behavioral emulation (BE) methods and tools to support co-design for algorithmic design-space exploration and optimization of key CMT-bone kernels & applications on future Exascale architectures

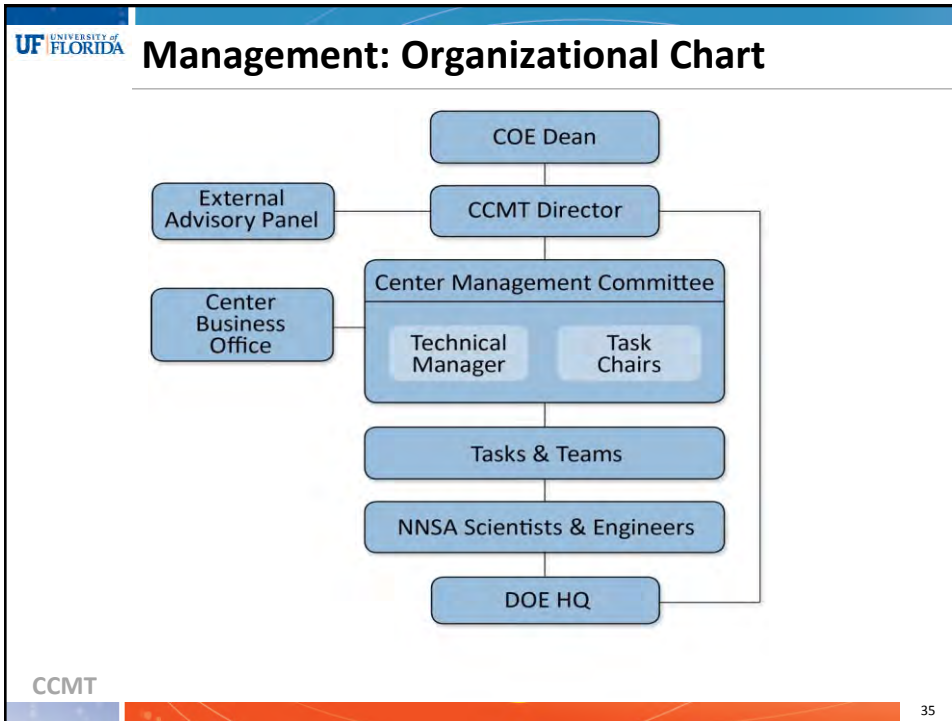
Year 1

- Demonstrated BE methods for device-level calibration & validation (on existing devices) and prediction (on notional devices) for CMT-bone AppBEOs
- Developed proof-of-concept prototype software PDES simulator for device-level studies & lessons learned; experimentation with single-FPGA hardware-accelerated simulator



Posters/Talks

- Talks: Nalini Kumar
- Posters: Nalini Kumar; Carlo Pascoe; Dylan Rudolph



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Management: Tasks and Teams

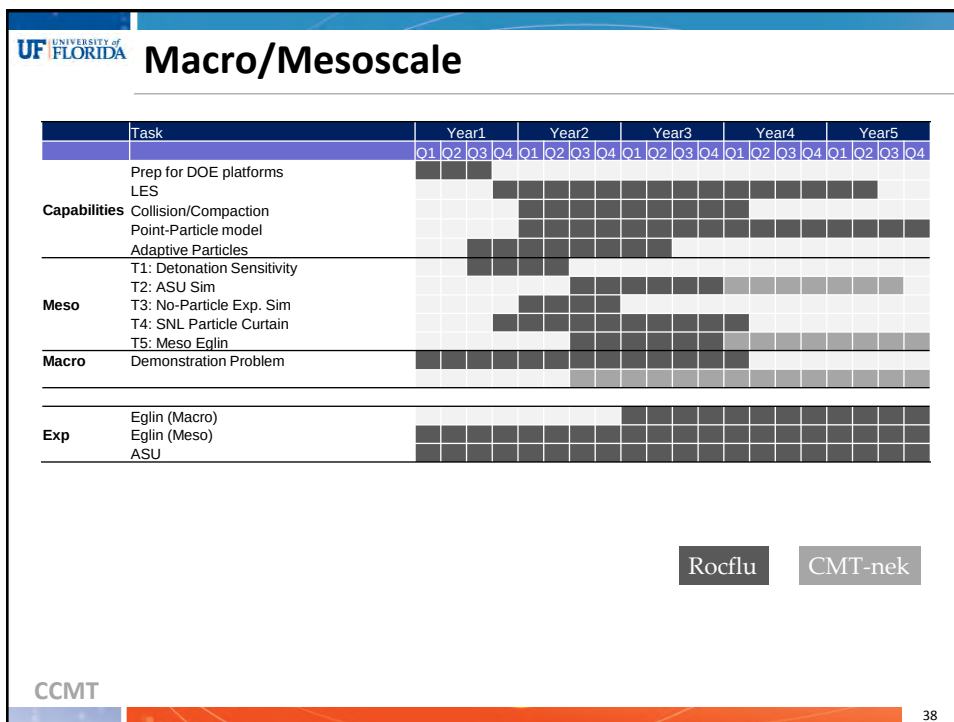
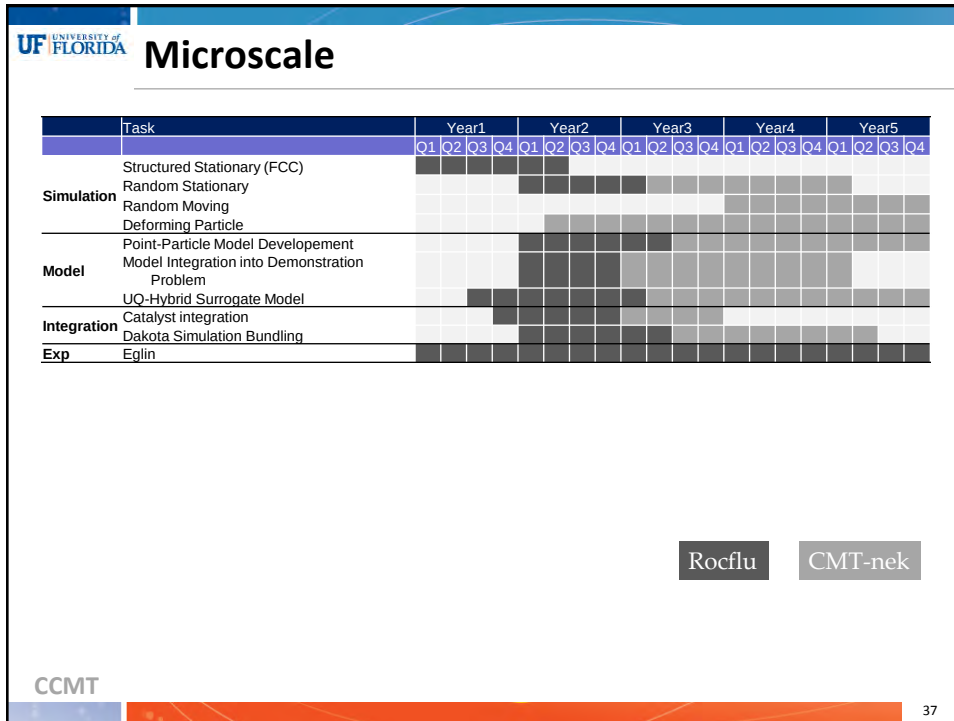
The Center is organized by physics-based tasks and cross-cutting teams, rather than by faculty and their research groups

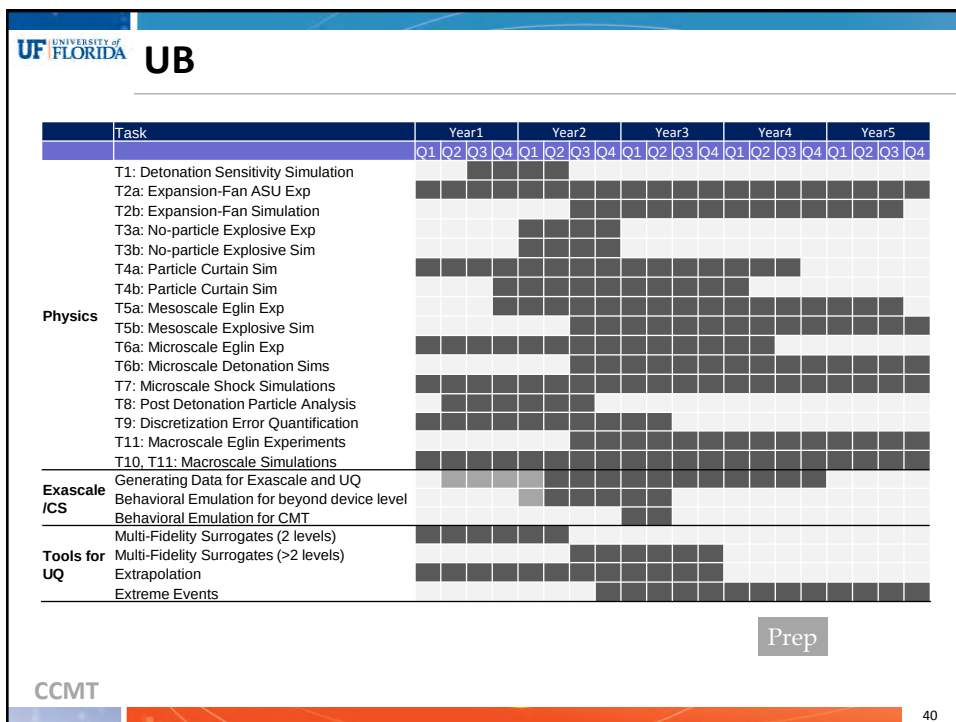
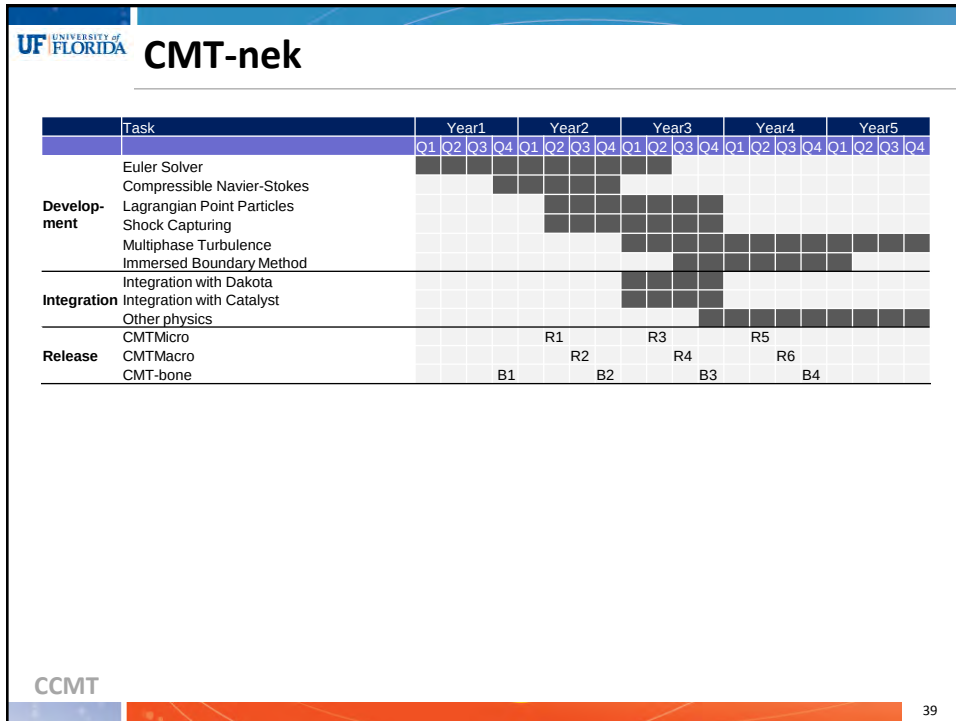
Hour time slots	Exascale	CMT-nek	CS	Micro	Macro	UQ	Exp
Exascale	X	X	X			X	
CMT-nek	X	X	X	X	X		
CS	X	X	X				
Micro		X		X	X	X	
Macro		X		X	X	X	X
UQ	X			X	X	X	X

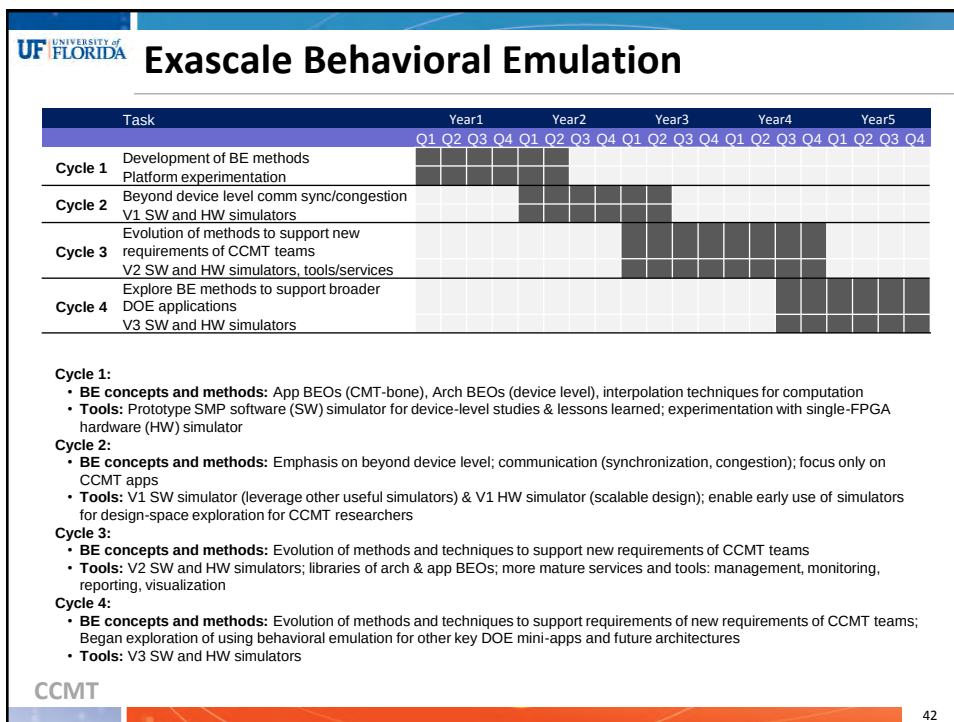
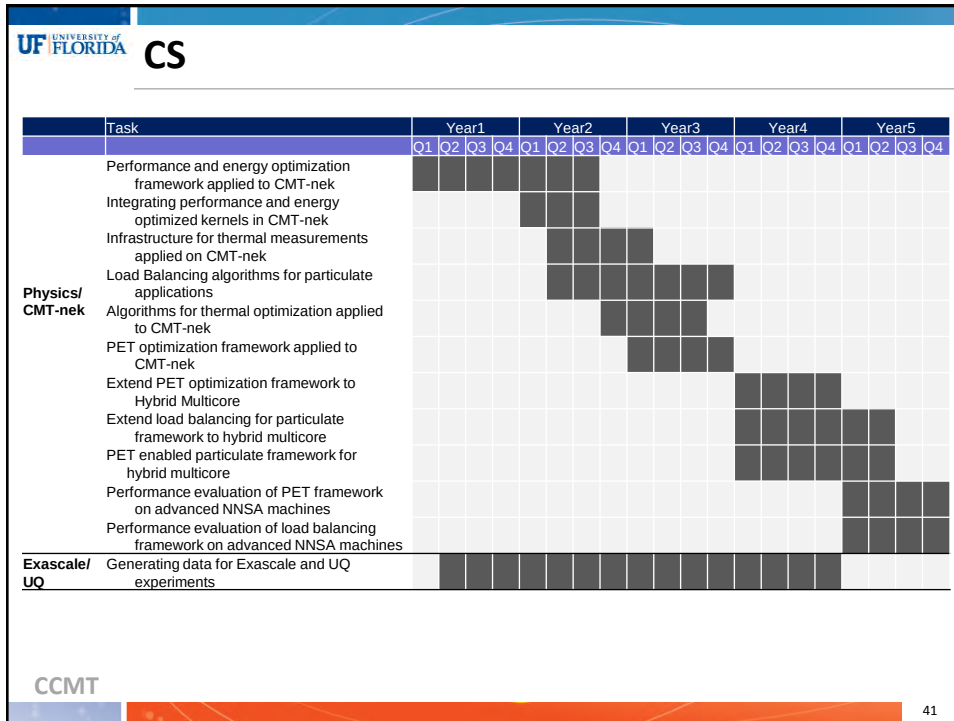
- Weekly interactions (black); Regular interactions (red)
- Teams include students, staff, and faculty
- All staff and large number of graduate students located on 2nd floor of PERC
- All meetings held in PERC

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***Do you have any
questions?***

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CCMT Integration

S. Balachandar



Outline of Integration

- Demonstration problem
- Sequence of events and physics models
- Simulation roadmap
- Uncertainty quantification and reduction
- Integration of multiscale physics advancements
 - Mesoscale simulations and experiments
 - Microscale simulations and experiments
- CMT-nek co-design and current capabilities

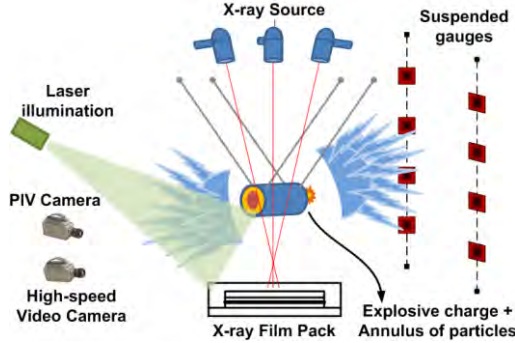
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2



Demonstration Problem

- Explosive-driven cylindrical annulus of particles



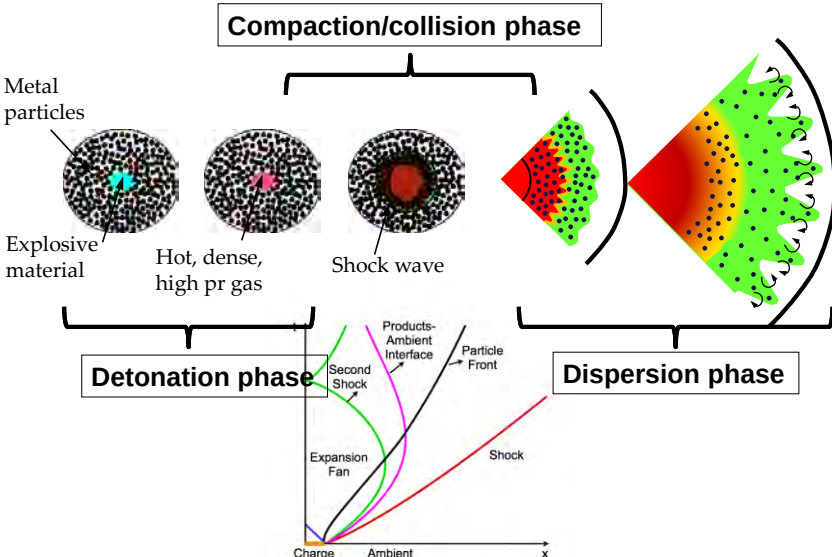
- Integrated effort toward predictive simulations
- Experimental measurements for validation

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3

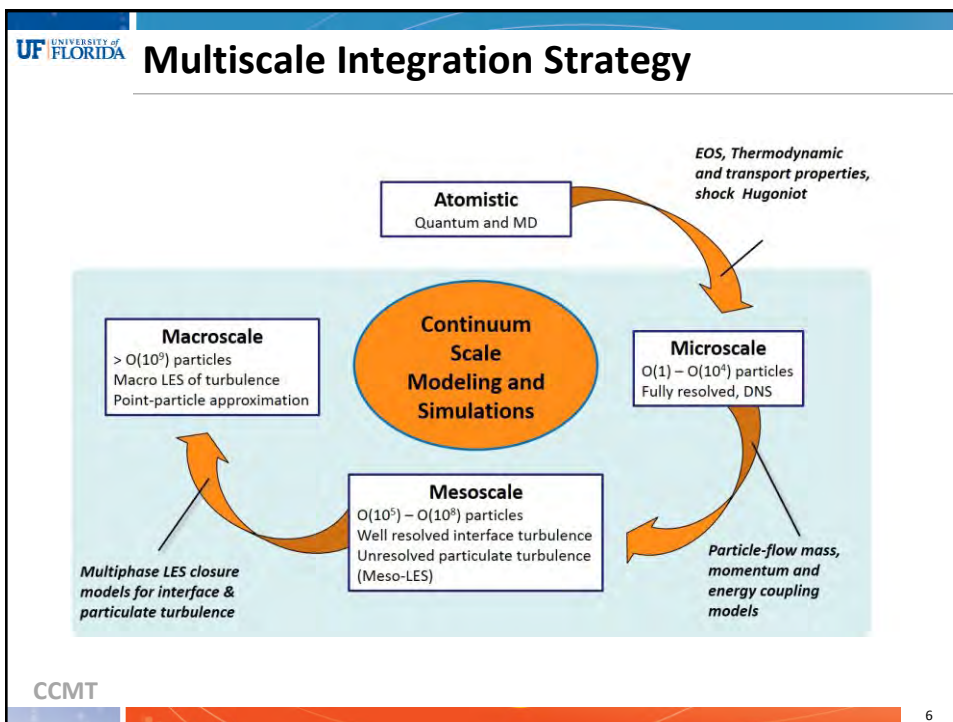
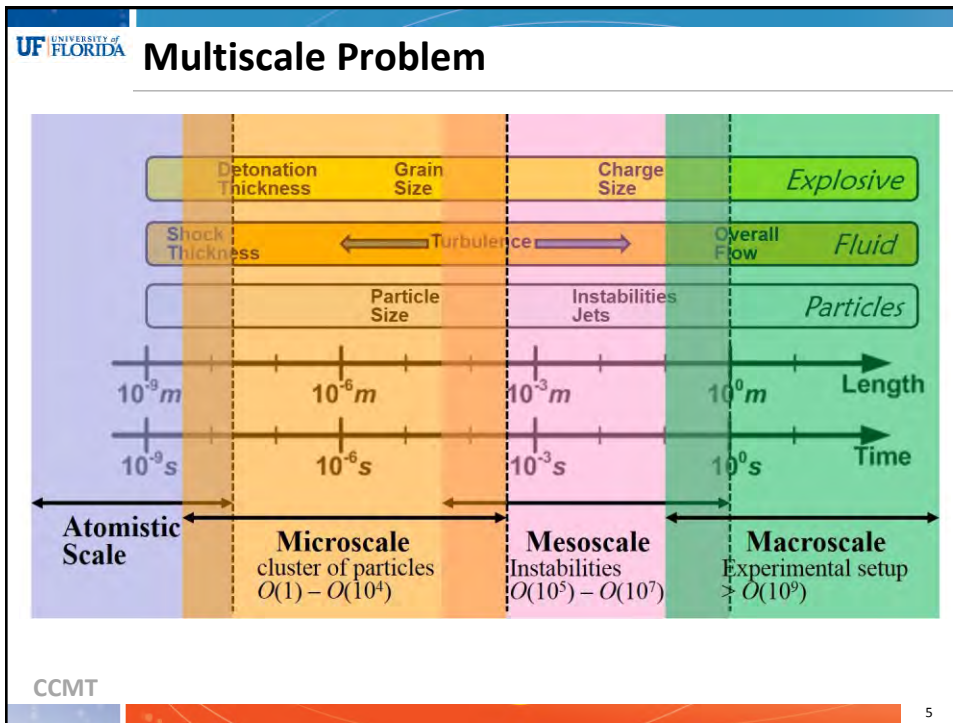


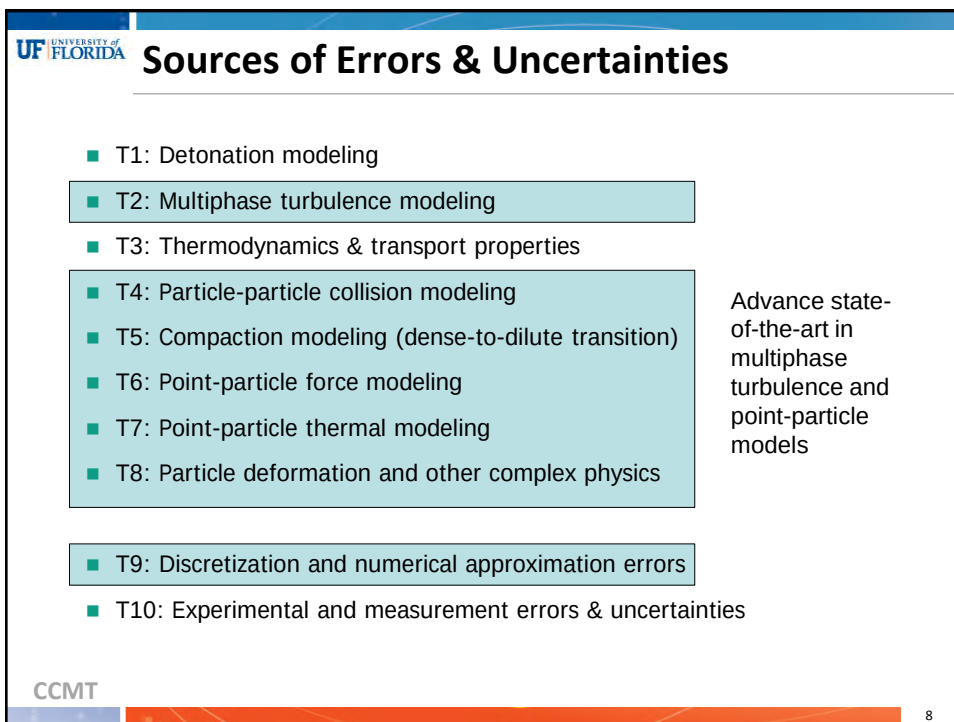
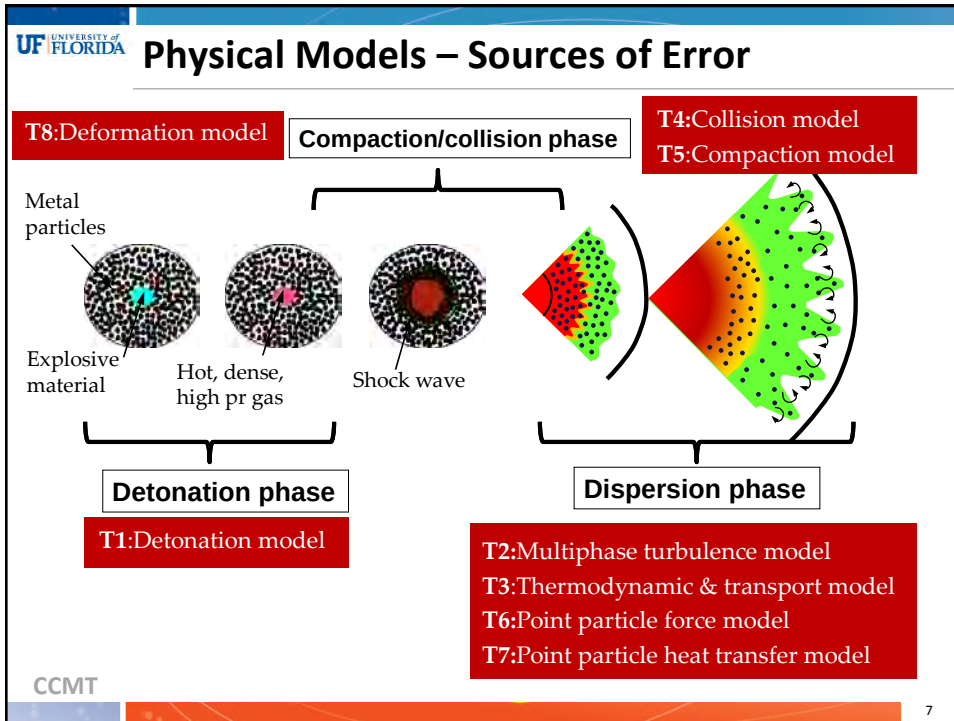
Sequence of Events

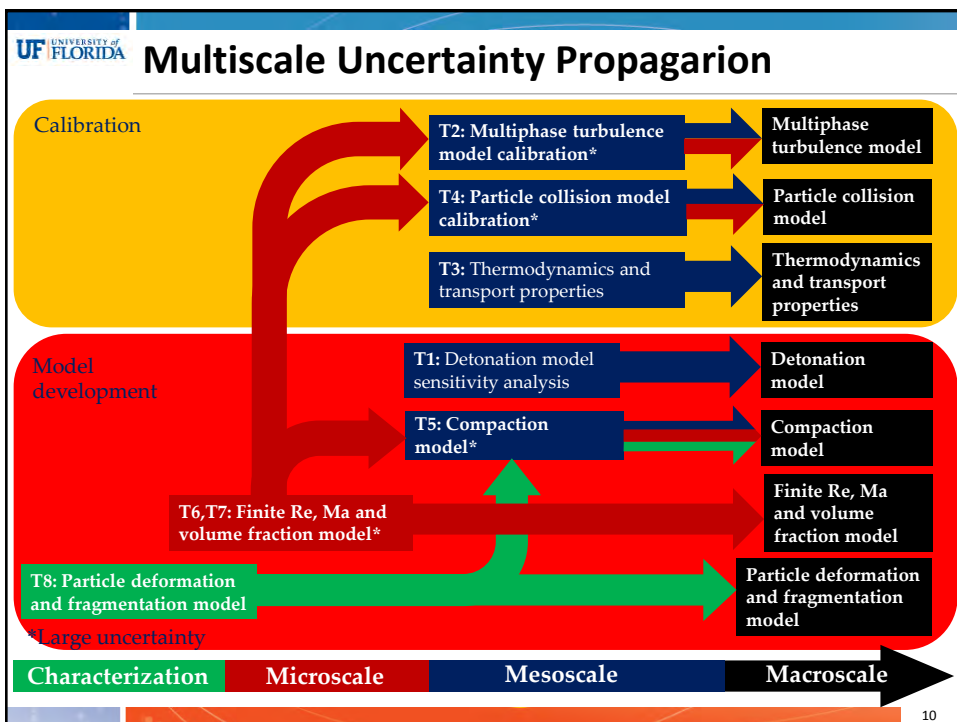
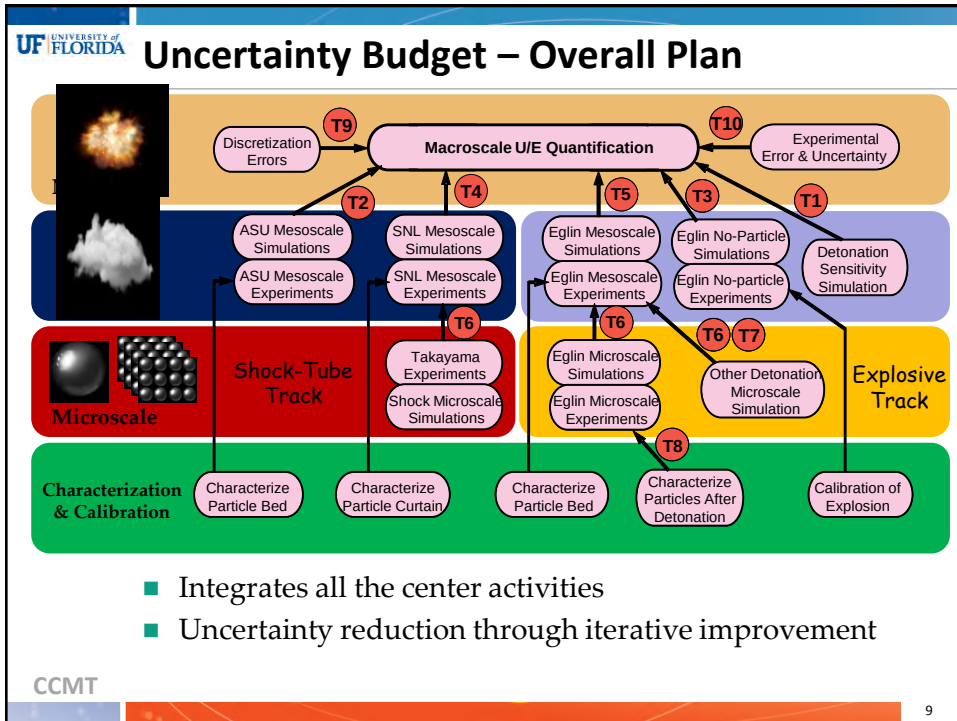


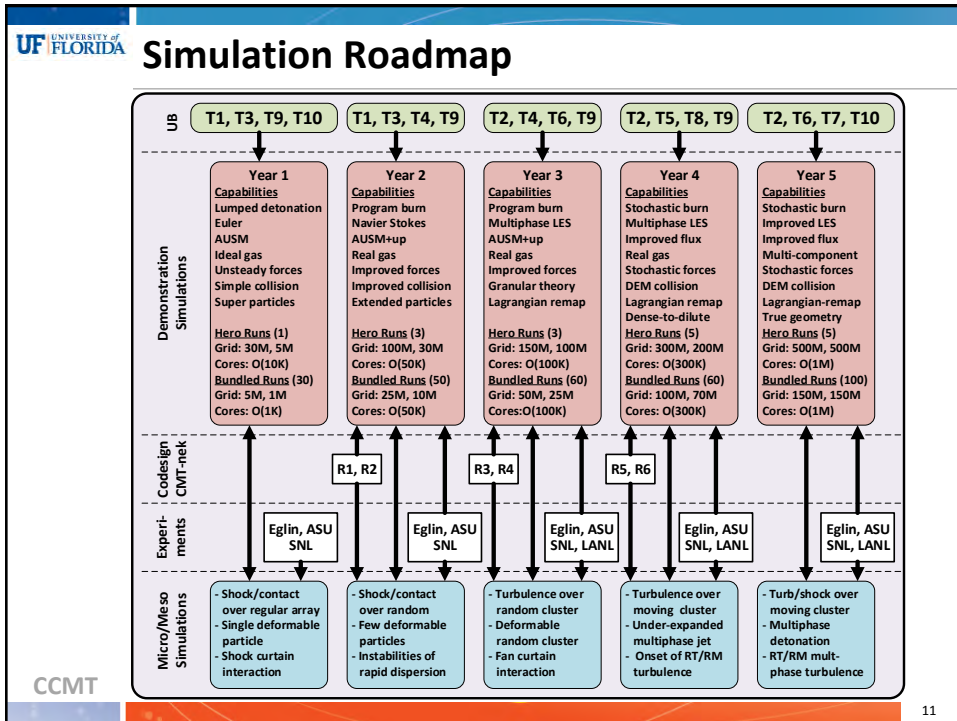
CCMT

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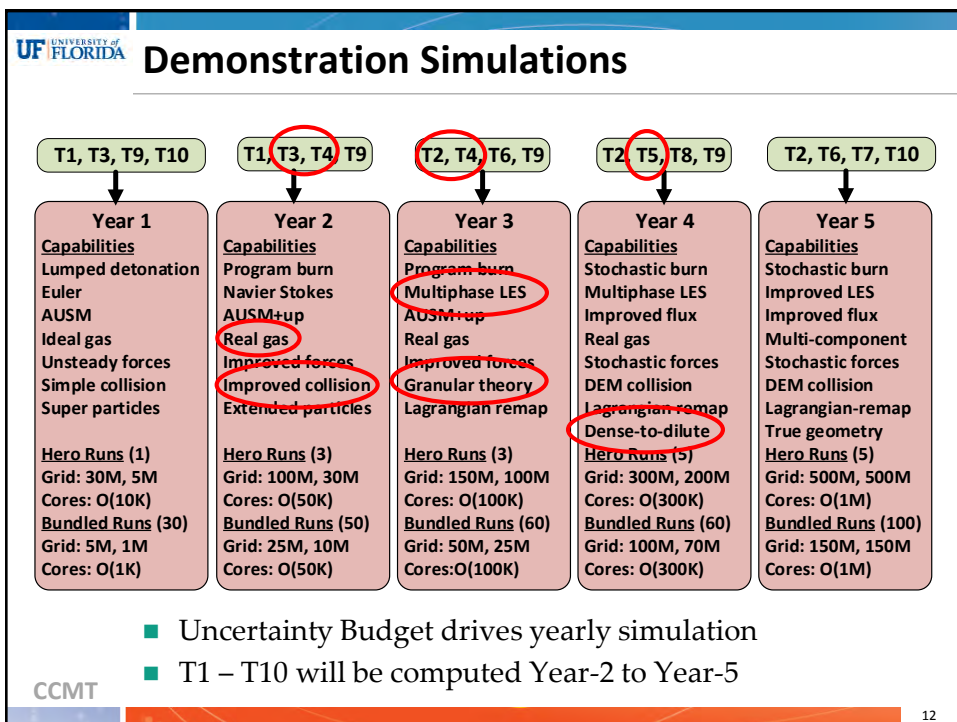




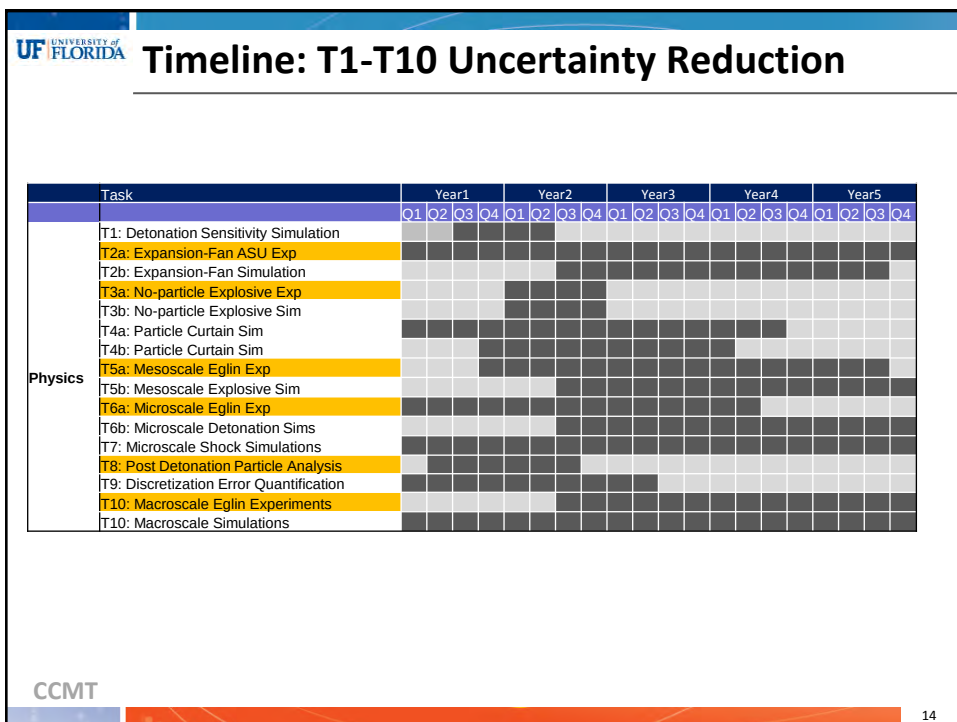
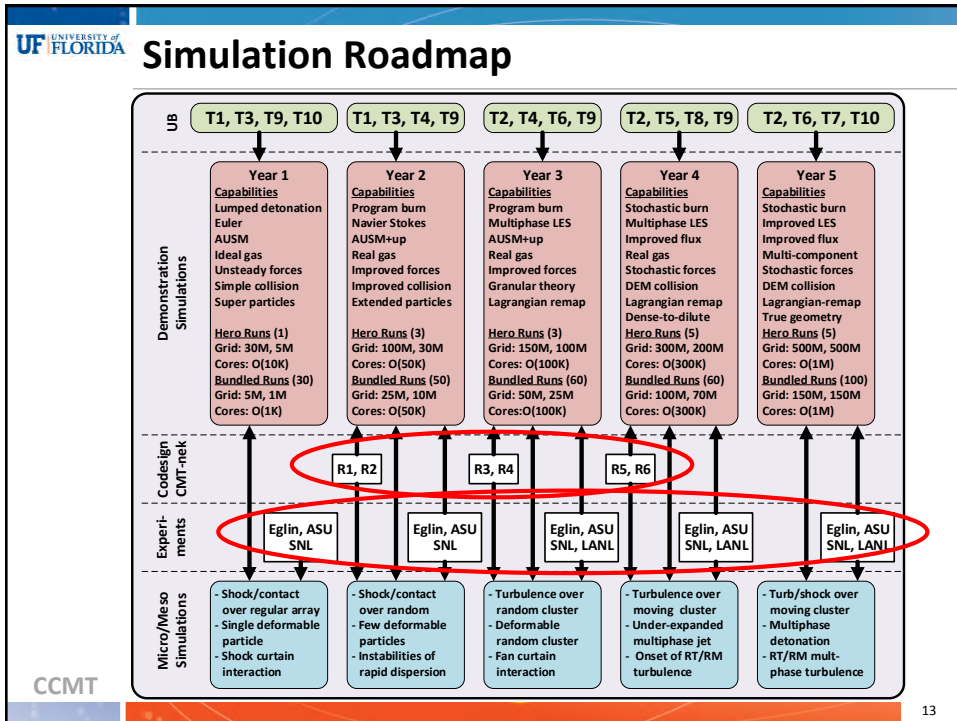




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T1 to T8: Influence on Macro Simulation

Gas equations

$$\frac{\partial \mathbf{U}_g}{\partial t} = \mathbf{G}_{inv} + \mathbf{G}_{vis} + \mathbf{G}_{turb} + \mathbf{f}_{gp} + \mathbf{f}_{ext}$$

Fluxes (T3)

Turbulence LES closure (T2)

Detonation source (T1)

$$\mathbf{U}_g = \begin{Bmatrix} \alpha_g \rho_g \\ \alpha_g \rho_g \mathbf{u}_g \\ \alpha_g \rho_g E_g \end{Bmatrix}$$

Particle equations

$$\frac{d\mathbf{U}_p}{dt} = \mathbf{f}_{pp} + \mathbf{f}_{gp}$$

Point particle coupling (T6, T7)

Collision Model (T4)

$$\mathbf{U}_p = \begin{Bmatrix} \rho_p \\ \rho_p \mathbf{u}_p \\ \rho_p E_p \end{Bmatrix}$$

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T6: Point-particle Force Model

$$\mathbf{f} = \mathbf{f}_{qs} + \mathbf{f}_{pg} + \mathbf{f}_{am} + \mathbf{f}_{vu}$$

- Quasi-steady: $\mathbf{f}_{qs} = \frac{\overline{u^g}^s - u^p}{\tau^p} \text{Re}^p$

- Pressure-gradient: $\mathbf{f}_{pg} = \frac{1}{\rho^p} \left(\overline{\rho^g \frac{D\mathbf{u}^g}{Dt}} \right)^v$

- Added-mass:

$$\mathbf{f}_{am} = \frac{1}{\rho^p} \int_{-\infty}^t \left(\overline{\frac{D}{Dt}}^v \overline{(\rho^g \mathbf{u}^g)^v} - \frac{d}{dt} \overline{(\rho^g \mathbf{u}^p)^v} \right) d\chi$$

- Viscous-unsteady: Mei & Adrian (1992)

$$\mathbf{f}_{vu} = \frac{1}{\rho^g \tau^p} \int_{-\infty}^t \left(\overline{\frac{D}{Dt}}^s \overline{(\rho^g \mathbf{u}^g)^s} - \frac{d}{dt} \overline{(\rho^g \mathbf{u}^p)^s} \right) d\chi$$

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T5: Dense-to-Dilute (Compaction) Model

- Compaction equation (Dense limit: Baer-Nunziato model)

$$\frac{\partial \alpha_p}{\partial t} + \mathbf{u}_i \cdot \nabla \alpha_p = \frac{1}{\mu} (\tilde{p}_p - p_g)$$

- Compaction equation (Dilute incompressible limit)

$$\frac{\partial \alpha_p}{\partial t} + \nabla \cdot (\mathbf{u}_p \alpha_p) = 0$$

- Questions:

- What is the appropriate interfacial velocity?
- What is equilibrium pressure between gas and solids?
- How do we smoothly transition from one limit to the other?
- How do we numerically implement?

T5: Dense-to-Dilute (Compaction) Model

- Compaction equation (Dense limit: Baer-Nunziato model)

$$\frac{\partial \alpha_p}{\partial t} + \mathbf{u}_i \cdot \nabla \alpha_p = \frac{1}{\mu} (\tilde{p}_p - p_g)$$

- Compaction equation (Dilute incompressible limit)

$$\frac{\partial \alpha_p}{\partial t} + \nabla \cdot (\mathbf{u}_p \alpha_p) = 0$$

- Rigorous result (pressure equilibration equation):

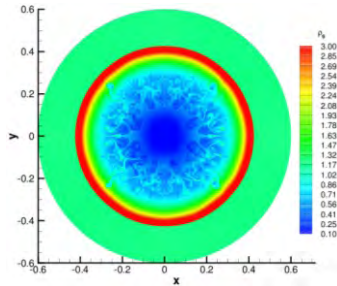
$$\frac{d(\tilde{p}_p - p_g)}{dt} + \frac{1}{\tilde{\mu}} (\tilde{p}_p - p_g) = -\varphi_g \nabla \cdot \mathbf{u}_g - \varphi_p \nabla \cdot \mathbf{u}_p + \dots$$

$$\mathbf{u}_i = \frac{w_g \mathbf{u}_g + w_p \mathbf{u}_p}{w_g + w_p}$$

- Well suited for numerical implementation

T1: Detonation Modeling Sensitivity

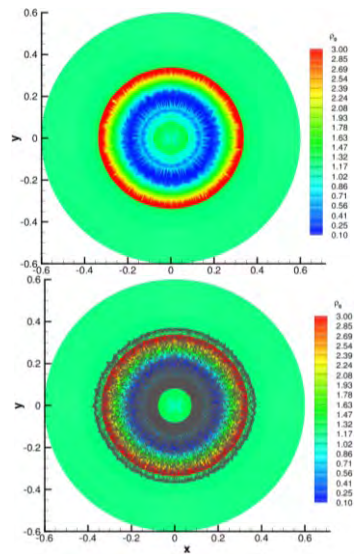
Random Perturbation, no particles



$t = 250\mu\text{s}$

- Particles annihilate features of initial perturbations in the charge, and imprint a high frequency random perturbation in the underlying gas.

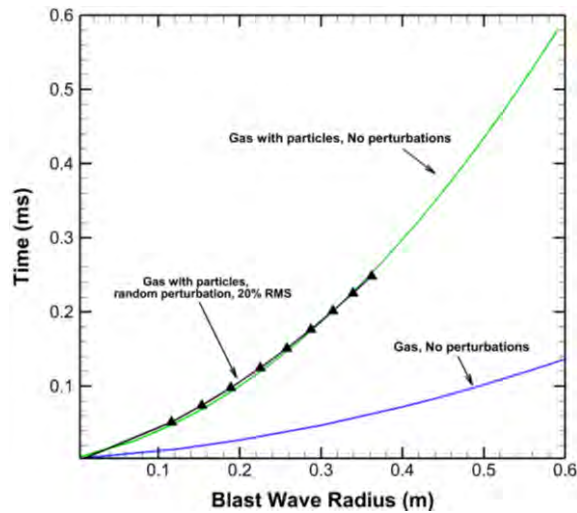
Random Perturbation, with particles



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Charge Perturbation Effects on PM-1

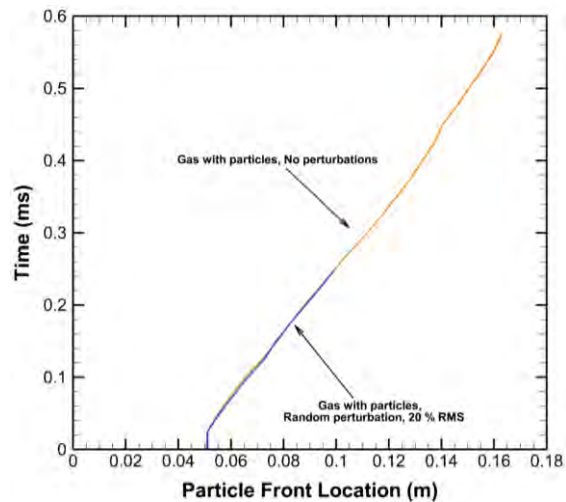


- Modest spatial perturbations in the charge density does not affect the blast wave trajectory so long as it is surrounded by a bed of particles

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Charge Perturbation Effects on PM-2



- Modest spatial perturbations in the charge density does not affect the particle front trajectory

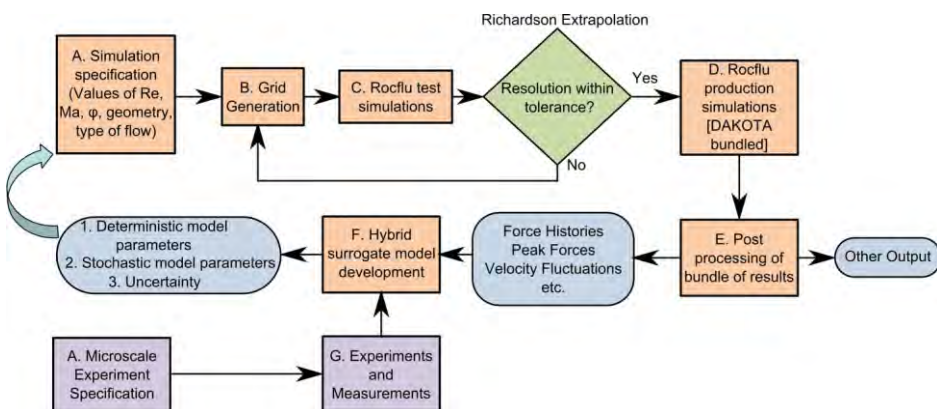
Microscale - Goals

- **Conduct microscale simulations and experiments**
 - Various Reynolds and Mach numbers
 - Various volume fractions and particle configurations
 - Particle interaction with shocks, contacts and detonation
- **Develop point-particle models for mesoscale and macroscale**
 - Deterministic aerodynamic forces
 - Deterministic heat transfer
 - Force and heat transfer fluctuation
 - Sub-grid gas-phase Reynolds stress
 - Kinetic models (granular theory)

Microscale - Tasks

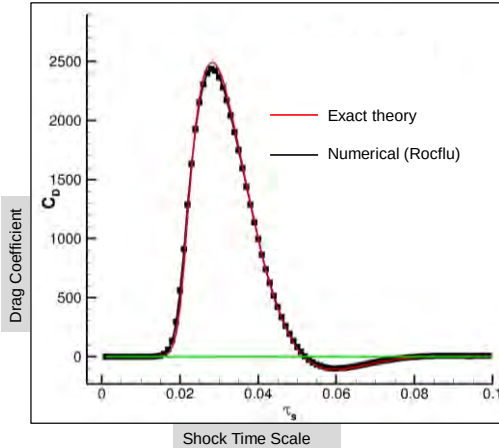
- Develop automated grid generation capability
- Establish grid resolution requirement
- Structured array of particles
 - Shock and contact interaction with an FCC array
- Random array of particles
 - $O(10^3)$ random distribution of particle
 - Sensitivity to volume fraction and force fluctuation
- Freely moving and deforming array of particles
- Hybrid-surrogate model development
- UQ and uncertainty propagation to meso and macroscales
- DAKOTA bundling

Microscale – Workflow



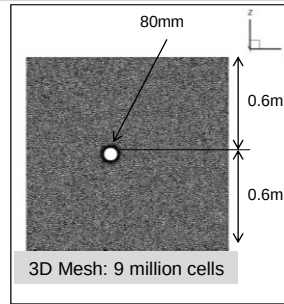
Benchmark Problem: Verification

Weak shock passing over a particle



$$C_d = \frac{F_x}{\frac{1}{2}\rho_0 U_0^2 \pi R^2} \quad \tau_s = \frac{t}{R/U_s}$$

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Particle Force Model

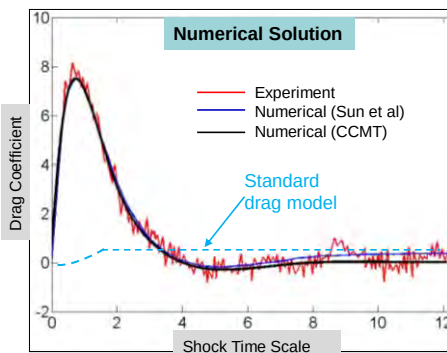
$$\mathbf{F} = 3\pi\mu d \bar{\mathbf{u}}^s + \nabla \rho \frac{D\mathbf{u}}{Dt} + \nabla \int_{-\infty}^t K_i(t-\xi) \left(\frac{D\rho\mathbf{u}}{Dt} + \frac{D\rho\nabla \cdot (\rho\mathbf{u})}{Dt} \right) d\xi$$

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Benchmark Problem: V&V

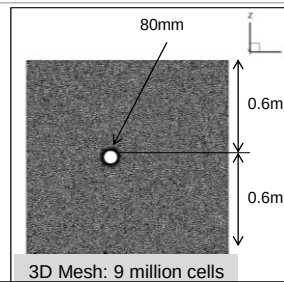
Mach 1.22 shock passing over a particle

- Sun et al., *Shock Waves* (2004).

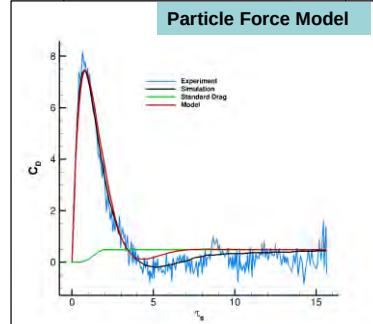


$$C_d = \frac{F_x}{\frac{1}{2}\rho_0 U_0^2 \pi R^2} \quad \tau_s = \frac{t}{R/U_s}$$

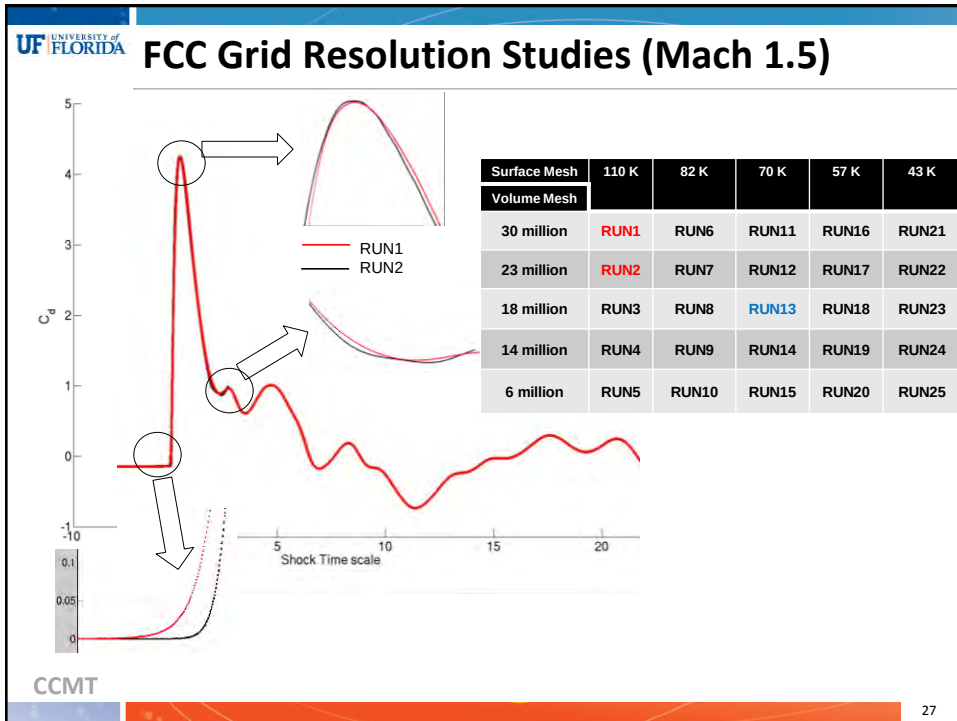
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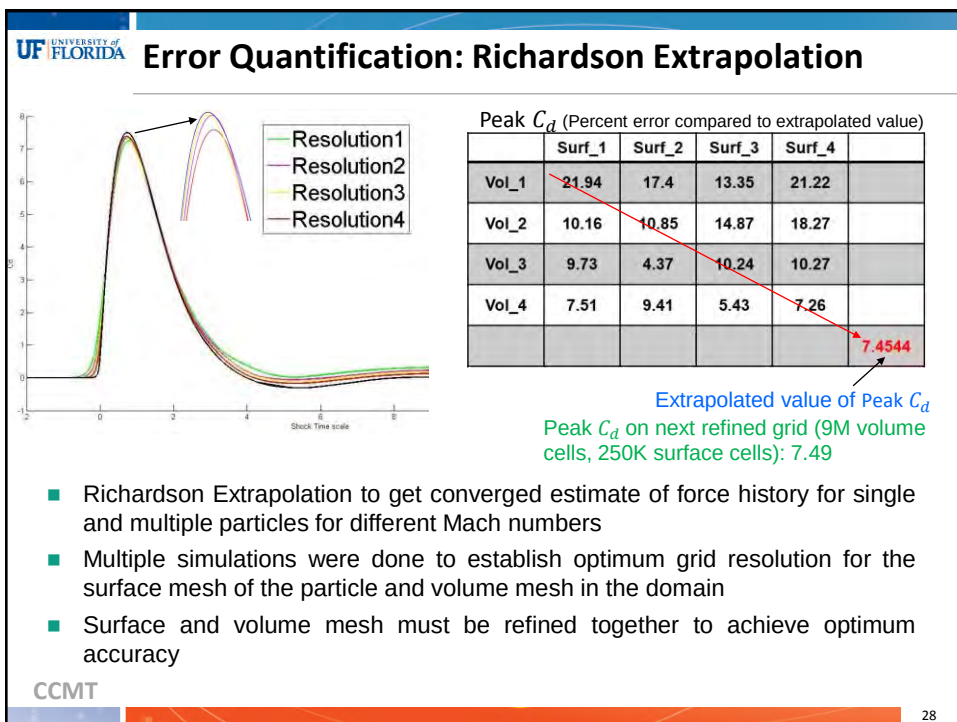
Particle Force Model



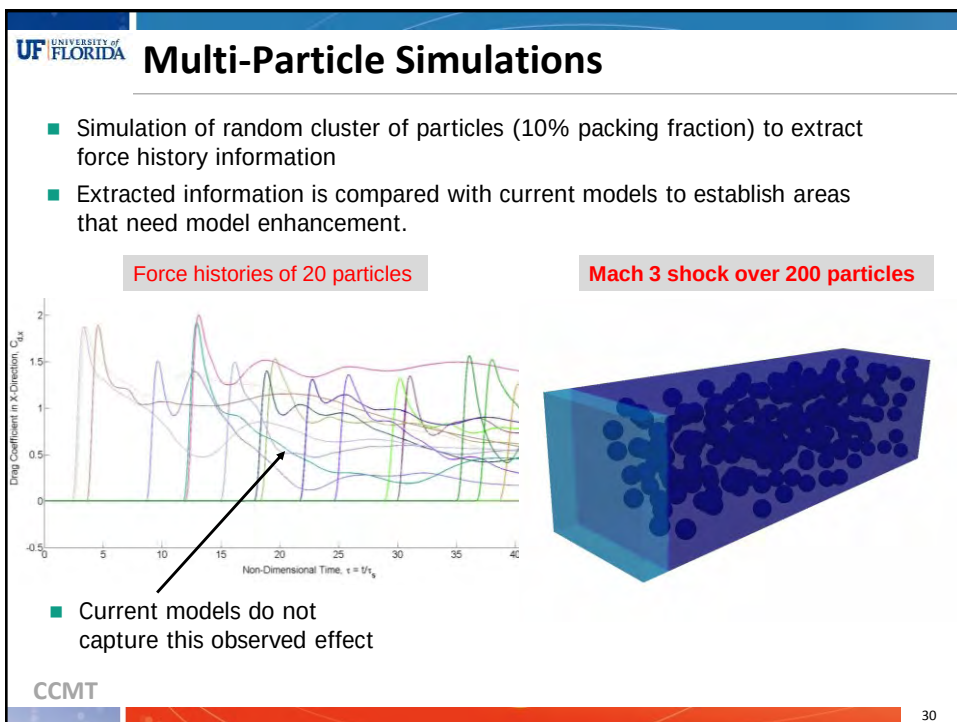
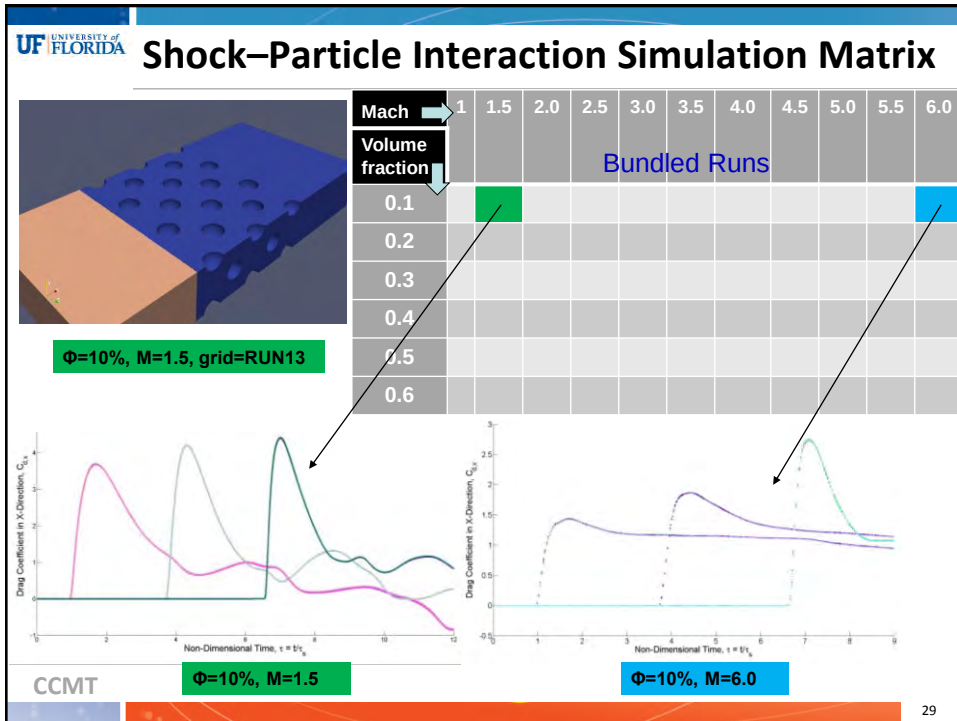
26

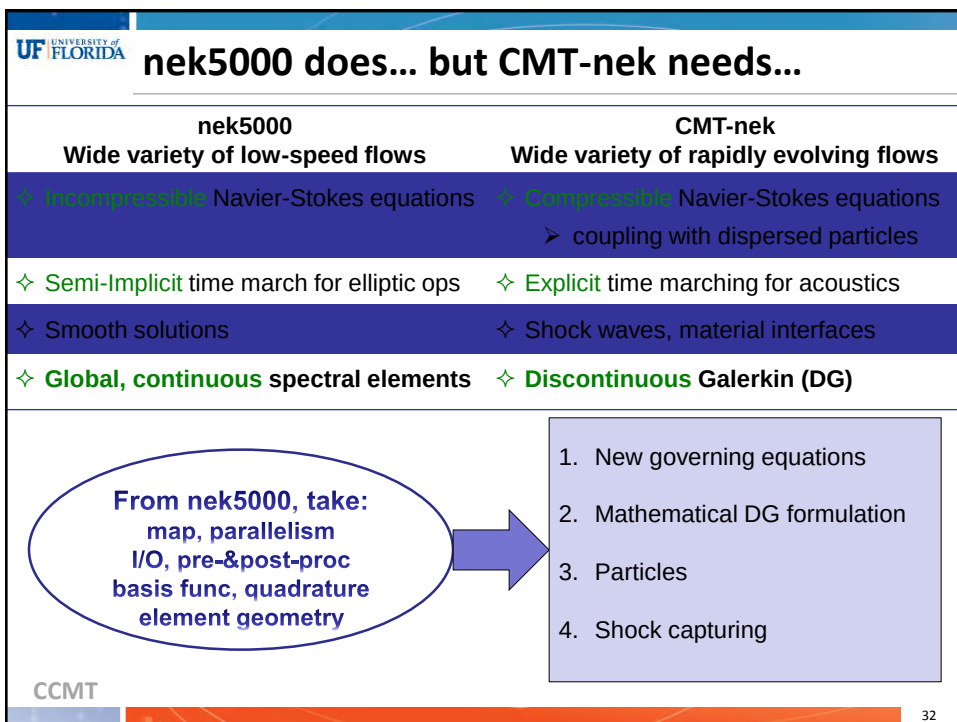
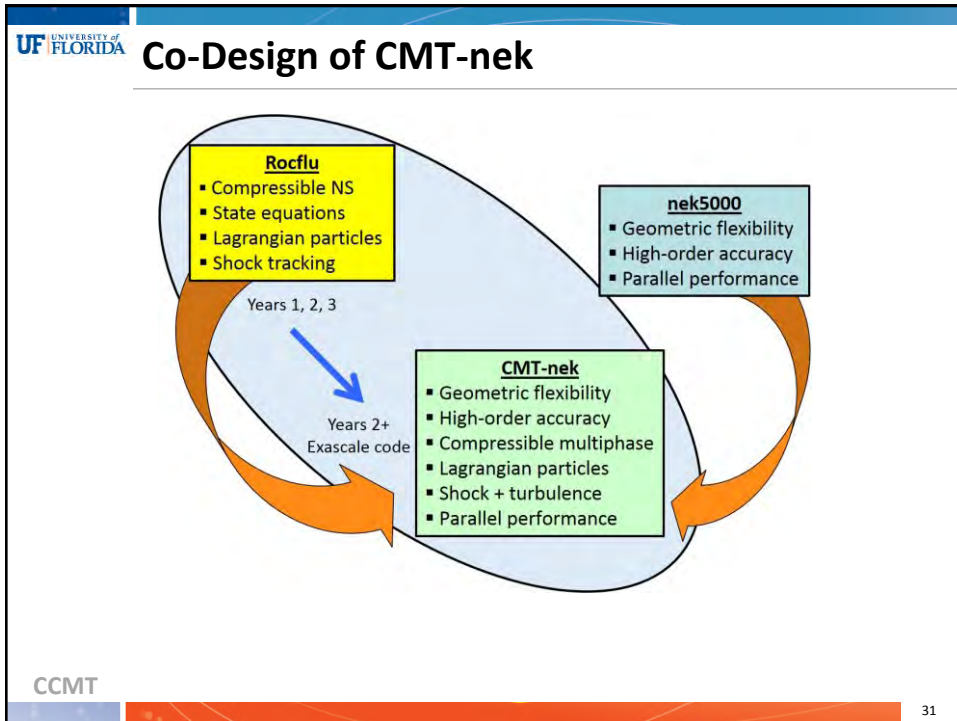


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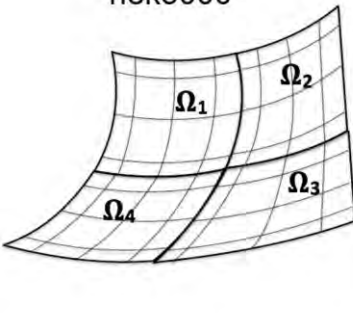




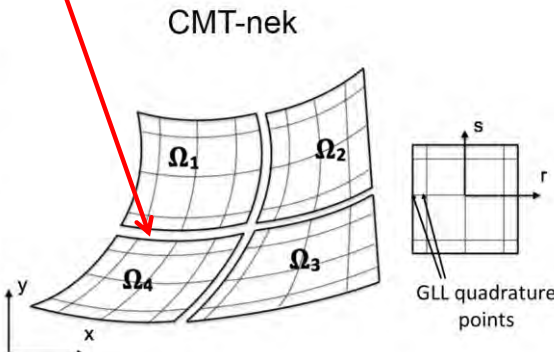
Discontinuous Galerkin Formulation

$$\frac{\partial}{\partial t} \int_V \psi U_i dV - \int_{\Omega} (H_{ij} - H_{ij}^*) n_j d\Omega + \int_V \psi \frac{\partial H_{ij}}{\partial x_j} dV = \int_V R_i dV$$

nek5000



CMT-nek



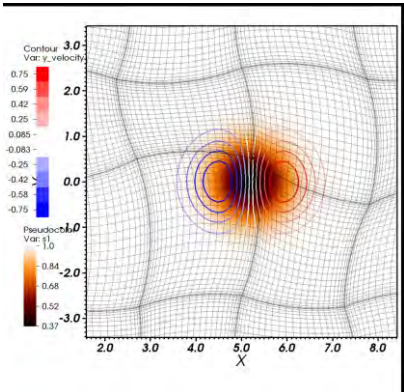
Deville, Fischer and Mund (2002) *Higher-Order Methods for Incomp. Flows* Cambridge
 Ronquist and Patera (1987) *Intl. J. Numerical Methods Engrg.* **24**, 2273-2299

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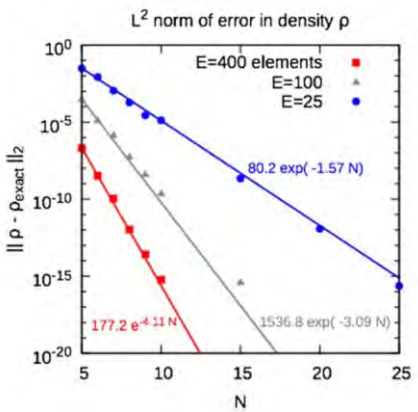


Spectral Convergence - Inviscid Vortex

Spectral convergence in periodic domains, with and without curved elements



L^2 norm of error in density ρ



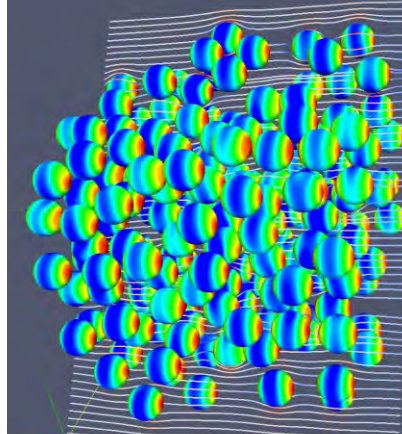
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200 Random Sphere in Periodic Box

Free stream Mach number = 0.3

Number of elements ~ 80000; Element resolution = $7 \times 7 \times 7$

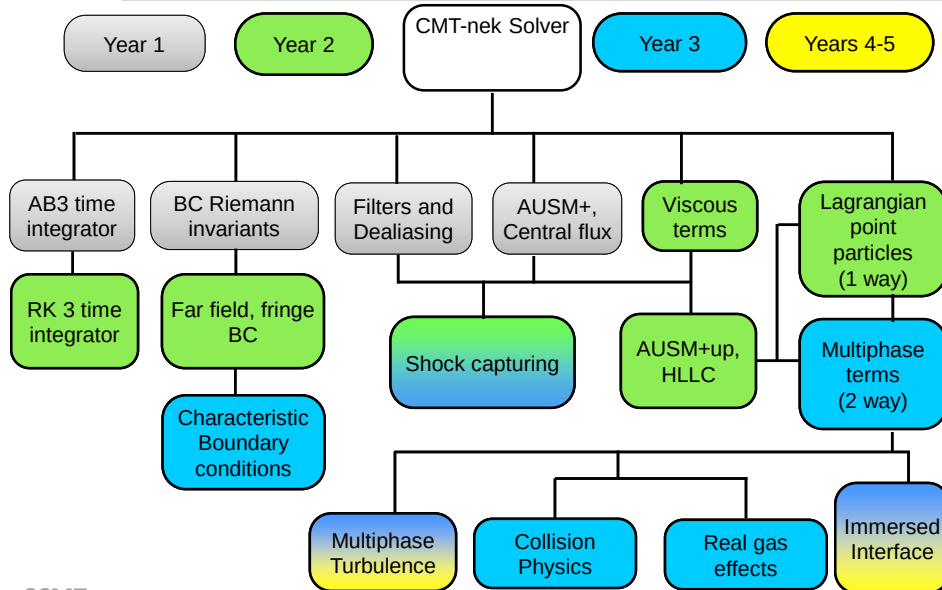
Simulation performed on Mustang with ~ 4000 MPI ranks



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Capabilities and Timeline



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Co-Design With CMT-bone

■ Computation

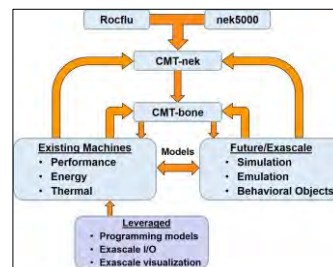
- 3D matrix operations
 - Map element onto itself (derivatives)
- 3D interpolation
 - Coarse-to-fine, fine-to-coarse (de-aliasing)
- Surface operations (inviscid & viscous fluxes)
- Particle tracking (position, velocity, temperature, etc)
- Lagrangian-Eulerian coupling
- Shock capturing

■ Communication

- Exchange of element interface data
- Element-to-element particle migration
- Lagrangian-Eulerian coupling (larger particle foot-print)

Three-Pronged Co-Design Strategy

- Near term on existing platforms
 - Performance, energy and thermal optimization
 - Dependence on processor/memory architecture
- Future exascale platforms (Architecture & Application BEOs)
 - Address potential show-stoppers and bottlenecks
 - Focus on algorithmic changes
 - Guidelines for multiphase DG-SE parameters
- Leverage (NNSA Labs and PSAAP centers)
 - Programming models
 - Exascale I/O
 - Exascale Visualization



Co-Design Optimization Questions

- Behavioral emulation on future architectures will guide
 - Cache-optimized order of DG-SE operations
 - Eulerian-to-Lagrangian interpolation and Lagrangian-to-Eulerian projection algorithms and strategies
 - Thermodynamic and transport properties (tabulate vs re-compute)
 - Inter-element communication for IBM

- Optimization on existing platforms (performance, energy, thermal)
 - # of elements (N_e) vs polynomial order (P)
 - Distribution of particles across elements, cores
 - Mapping of elements across nodes and cores
 - Graph selection (nearest neighbor vs crystal router)

Timeline: CMT-nek and CMT-bone

	Task	Year1				Year2				Year3				Year4				Year5			
		Q1	Q2	Q3	Q4	Q1	Q2	Q3	Q4	Q1	Q2	Q3	Q4	Q1	Q2	Q3	Q4	Q1	Q2	Q3	Q4
Development	Euler Solver																				
	Compressible Navier-Stokes																				
	Lagrangian Point Particles																				
	Shock Capturing																				
	Multiphase Turbulence																				
Integration	Immersed Boundary Method																				
	Integration with Dakota																				
	Integration with Catalyst																				
Release	Other physics																				
	CMTMicro								R1							R5					
	CMTMacro							R2					R4				R6				
	CMT-bone				B1			B2				B3					B4				

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Do you have any questions?

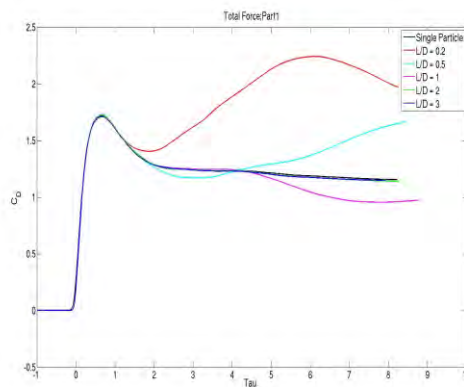
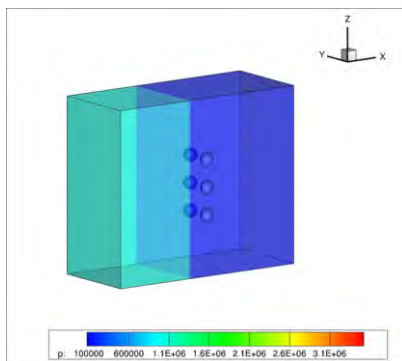
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NNSA

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Shock Particle Interaction – Lead particle curtain



- These simulations mimic the effect of shock interaction with lead curtain of particles.
- For different particle-particle spacing total force and fluctuating force are computed.

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Lagrangian-Eulerian Coupling

- Lagrangian description of particles is natural
- Offers subgrid particle resolution
- Consistent interpolation between Eulerian grid and Lagrangian particles
- How many particles per cell?
- How to compute volume fraction?
- Number density fluctuation induced diffusion

Other Theoretical Advancements

- A rigorous unified mathematical formulation that goes from compaction to contact-dominated to dilute regime
- Accurate microscale models of mass, momentum and energy coupling at extreme conditions of relevance
- Ensure hyperbolicity of governing equations
 - Numerical instabilities without hyperbolicity
 - Pseudo turbulence, Reynolds-stress and added-mass forces play an important role
- Large eddy closure models of particle-wake and interface turbulence

Microscale Informed Thermal Coupling

$$q = q_{qs} + q_{cu} + q_{du}$$

- Quasi-steady: $q_{qs} = \frac{\overline{T^g}^s - T^p}{\tau_\theta^p} \frac{\text{Nu}(\text{Re}^p, \text{Pr}, \text{M}^p) \text{Re}^p}{24}$

- Compression-unsteady: $q_{cu} =$ 

- Diffusive-unsteady: Michaelides & Feng (1994)

$$q_{du} = \frac{1}{2\rho^g \tau_\theta^p} \int_{-\infty}^t K_{du}(t - \chi, \text{Re}^p, \text{Pr}, \text{M}^p) \left(\frac{\overline{D}^s}{Dt} \overline{(\rho^g T^g)^s} - \frac{d}{dt} \overline{(\rho^g T^g)^s} \right) d\chi$$

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Macroscale and Mesoscale Simulations of Compressible Multiphase Turbulence (CMT)

Bertrand Rollin

Research Scientist



CMT in Explosive-Driven Particle-Laden Flows



■ Why is it interesting?

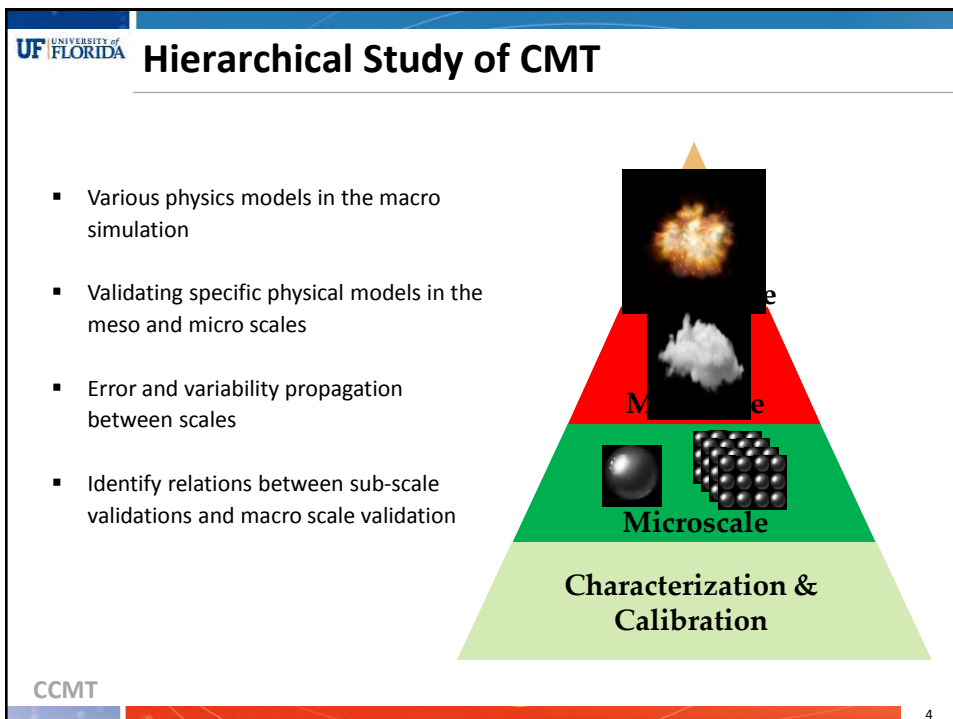
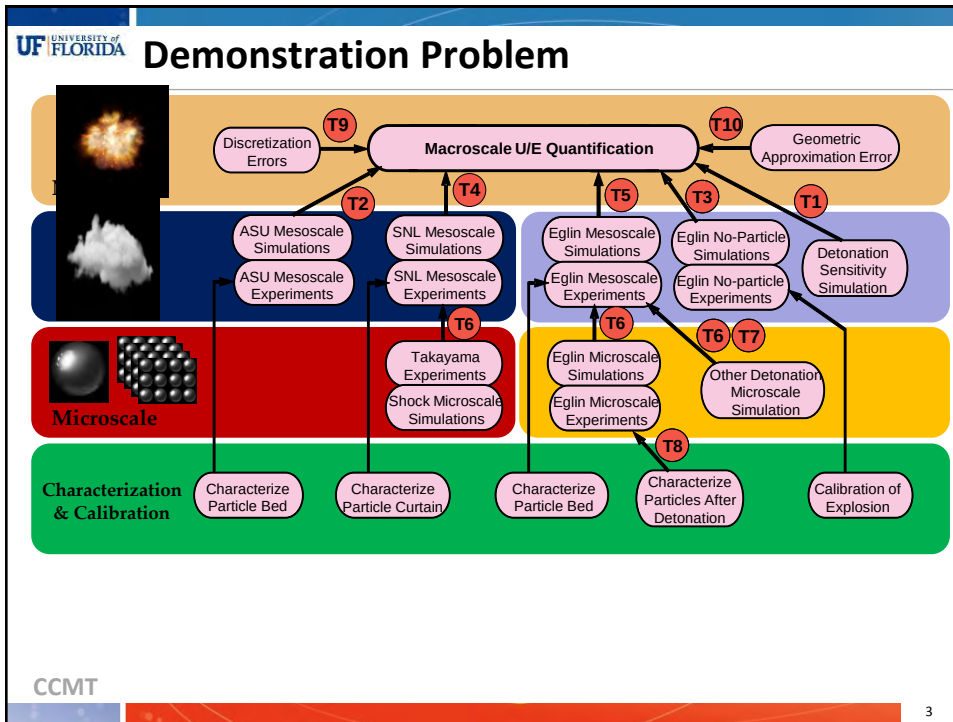
- Explosive-driven particles
- Shock/particle interaction
- Turbulence/particle interaction
- Wide range of length and time scale

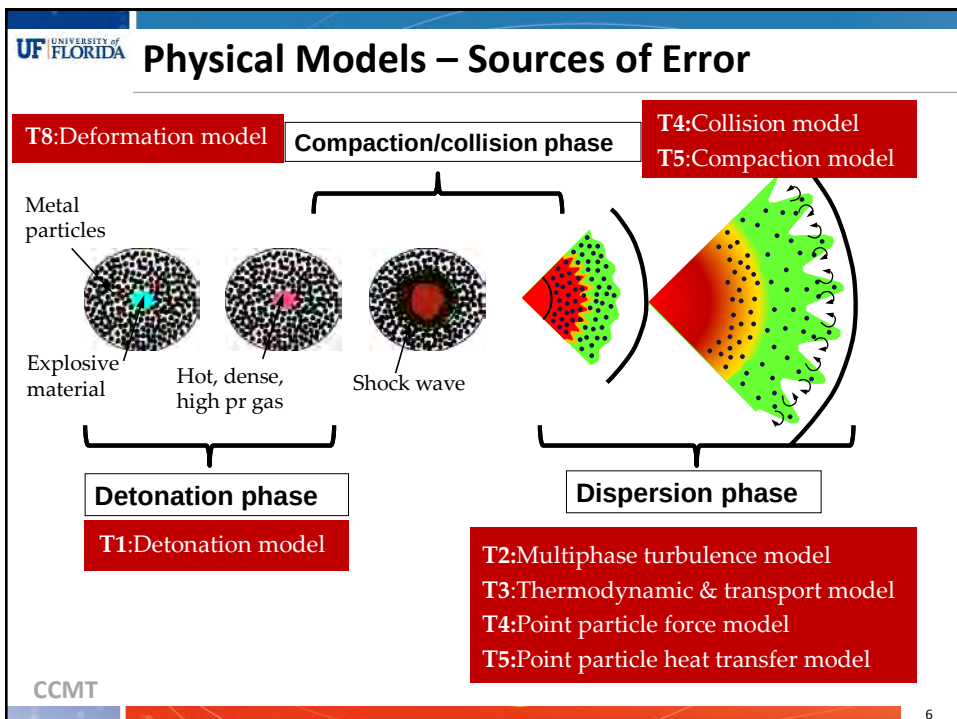
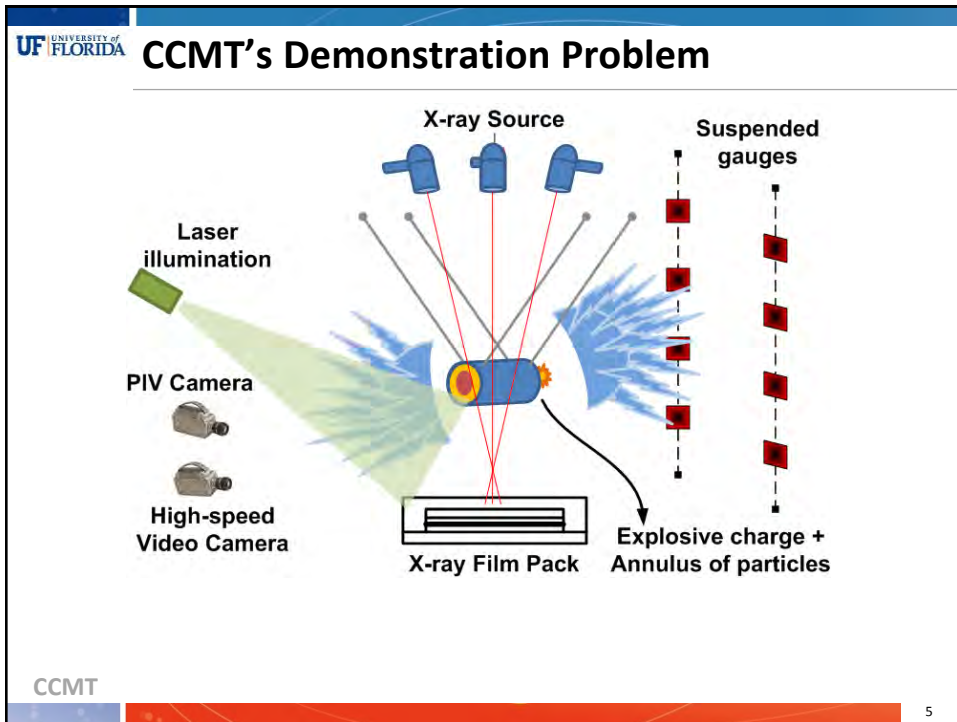
Sarychev peak (source: wikipedia)

■ Bring predictive capabilities to particle-laden flow simulations

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2





Demonstration problem: Frost et al.'s version

Iron powder (200 μm)

Spherical glass particles (dry or wet) ($120 \pm 30 \mu\text{m}$)

Shaving foam to block flash

Camera view

10 cm dia

2 cm

30 cm

Detonator

Central detonating

Exper

Ambient Air

Cylindrical Explosive Charge (PETN)

Glass beads 120 μm (40% volume fraction)

Solid Particle cloud

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High Speed Video of an Explosive Dispersal of Particles

Courtesy: D.L.Frost

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Prediction Metrics

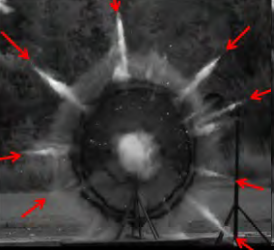
PM-1: Blast Wave Location



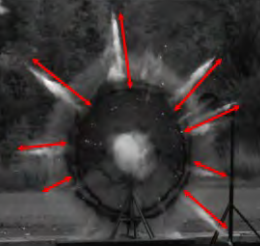
PM-2: Particle Front Location



PM-3: Number of Instability Waves



PM-4: Amplitude of Instability Waves

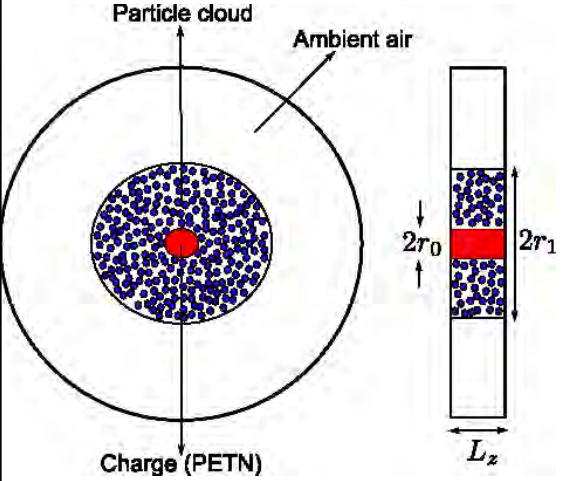


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Simulation Description

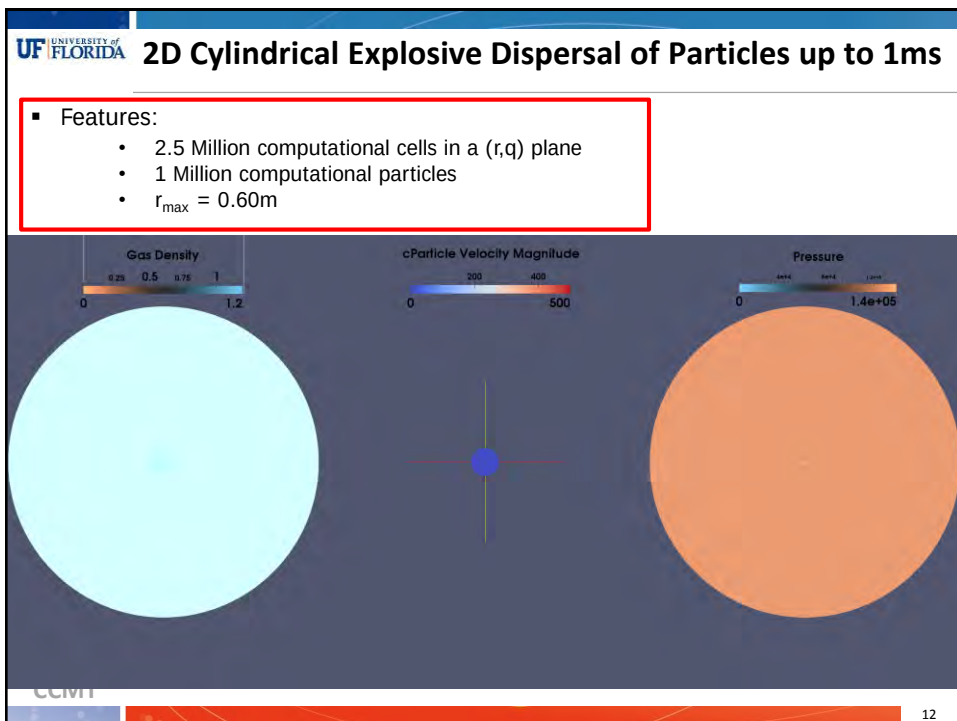
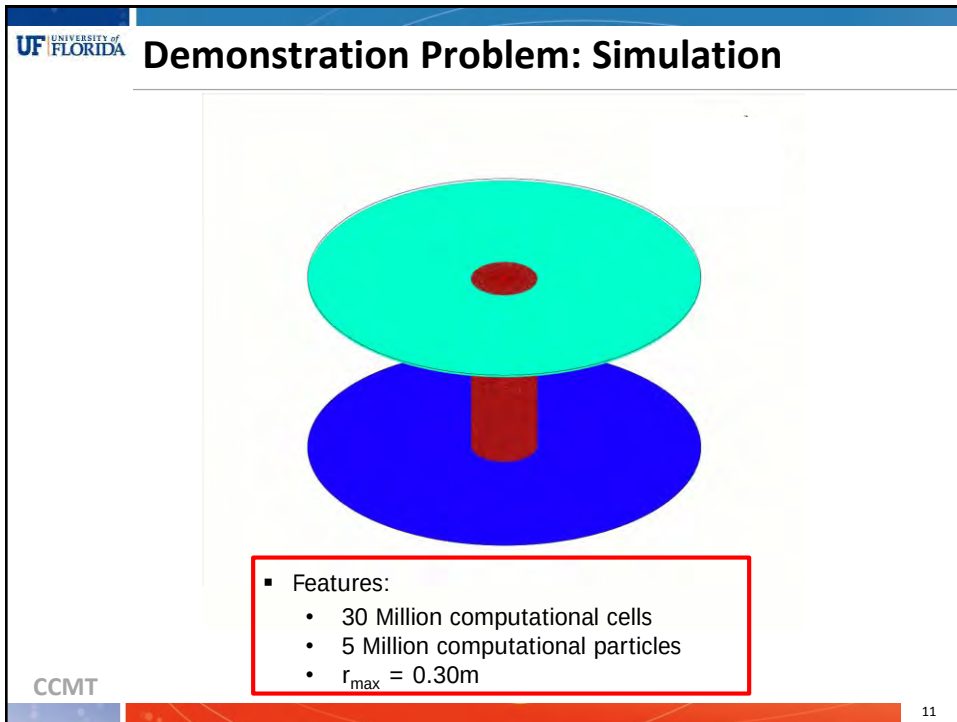


Parameter	Value
	1770 kgm ⁻³
	1.203 kgm ⁻³
	2500 kgm ⁻³
	5 %
	3.8 mm
	5 cm
	2 cm
	5 x 10 ⁶

- Boundary conditions:
 - Outflow at the outer radius
 - Slip walls at the back and front when running a 3D case

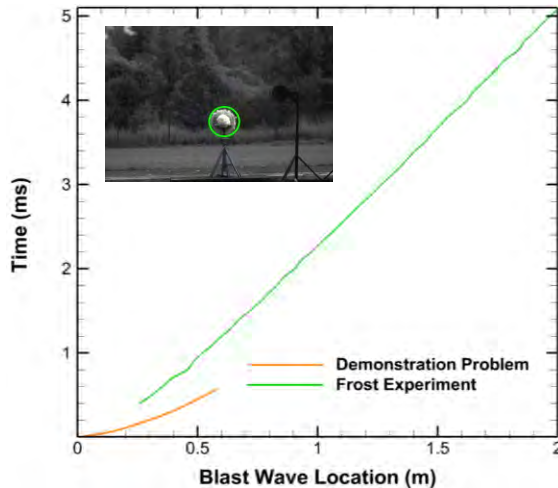
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Demonstration Problem: Predictions

PM-1 Comparison



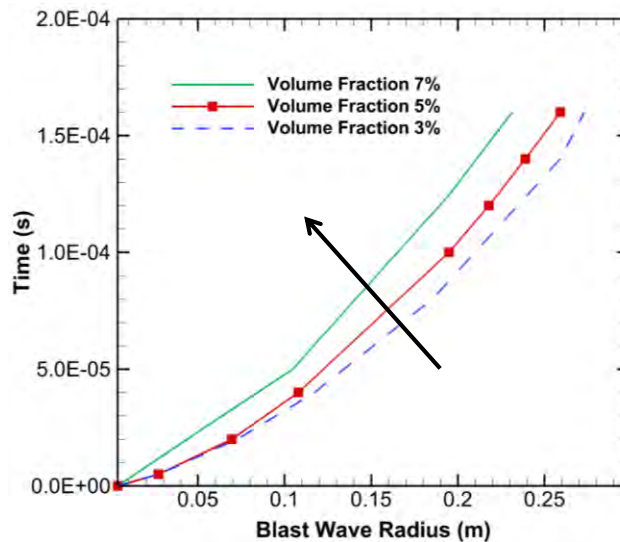
- Data from Frost experiment video starts at 0.400 milliseconds
- Data from Demonstration problem ends at 0.575 milliseconds
- Possible sources of discrepancy: EoS, initial particle volume fraction, ...

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- The blast wave is slower in the experiment than in our current simulations

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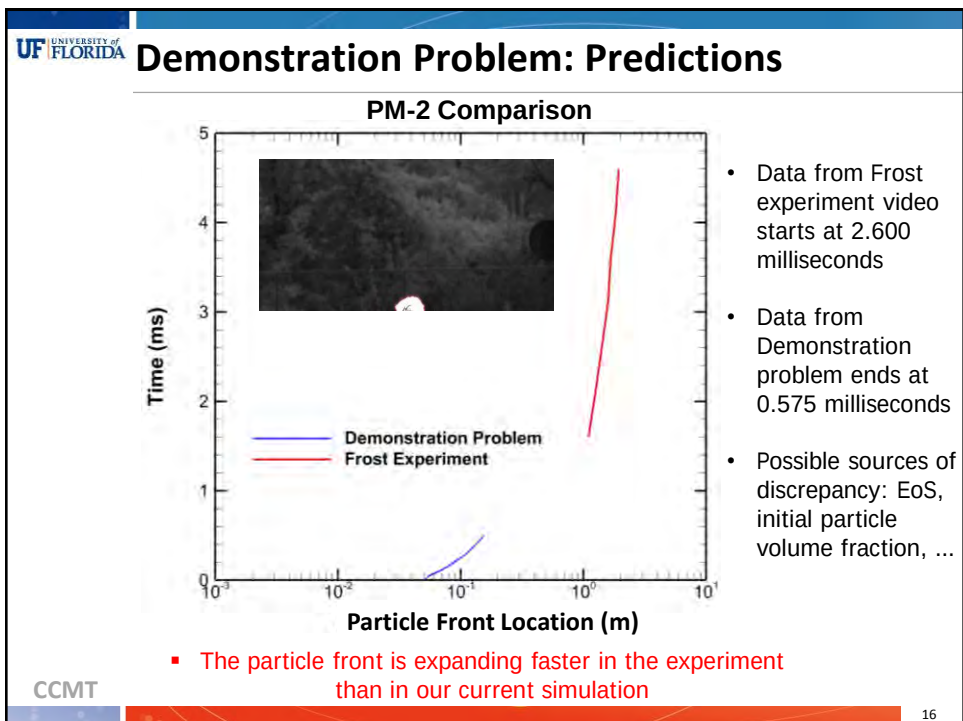
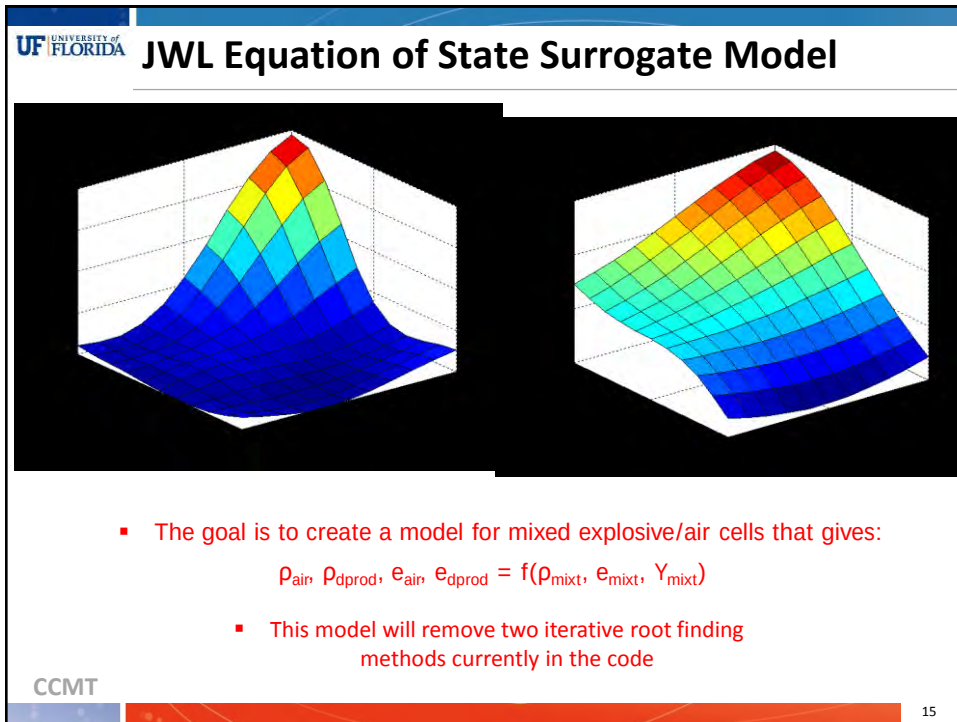
Particle Volume Fraction Effect on Blast Wave

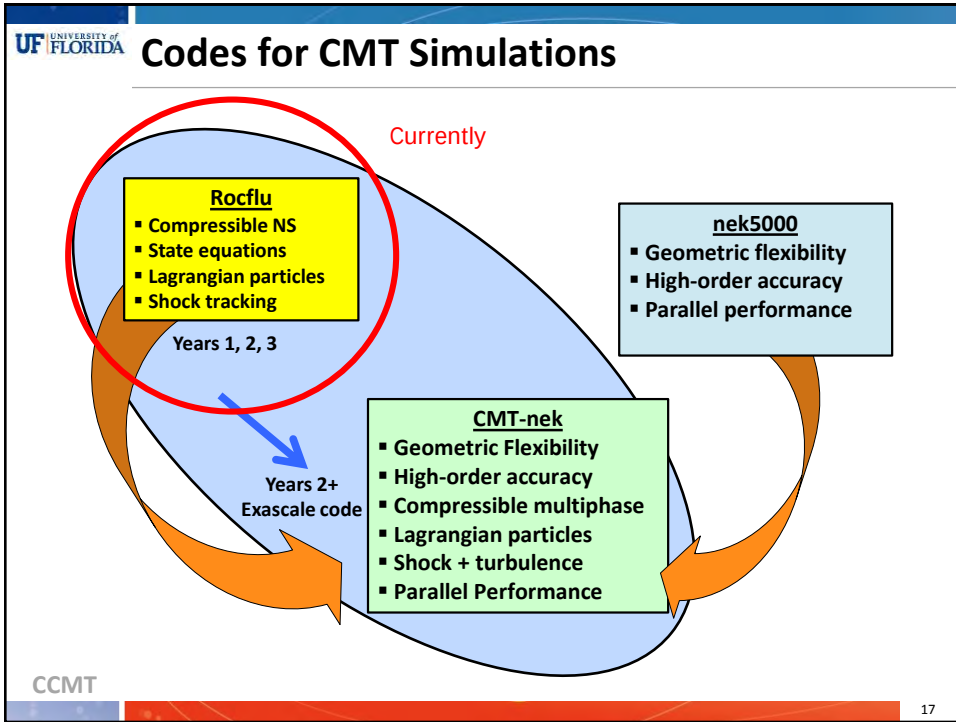


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- A Larger Volume Fraction of Particles Slows Down the Blast Wave

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Governing Equations

Compressible multiphase Euler equations:

$$\frac{\partial(\rho^g \phi^g)}{\partial t} + \nabla \cdot (\rho^g \phi^g \mathbf{u}^g) = 0$$

$$\frac{\partial(\rho^g \phi^g \mathbf{u}^g)}{\partial t} + \nabla \cdot (\rho^g \phi^g \mathbf{u}^g \mathbf{u}^g) + \nabla p^g = -\frac{1}{V_{cell}} \sum_i \chi_{cp} \mathbf{F}_i^{gp}$$

$$\frac{\partial(\rho^g \phi^g E^g)}{\partial t} + \nabla \cdot (\rho^g \phi^g \mathbf{u}^g E^g) + \nabla (p^g \mathbf{u}^g) = -\frac{1}{V_{cell}} \sum_i \chi_{cp} (\mathbf{G}_i^{gp} + \mathbf{F}_i^{gp})$$

Particle equations:

$$\frac{d\mathbf{x}_i^p}{dt} = \mathbf{u}_i^p$$

$$m_i^p \frac{d\mathbf{u}_i^p}{dt} = \mathbf{F}_i^{gp} + \mathbf{F}_i^{pp}$$

$$m_i^p C_i^p \frac{dT_i^p}{dt} = \mathbf{Q}_i^{gp}$$

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Micro-informed Inter-Phase Coupling

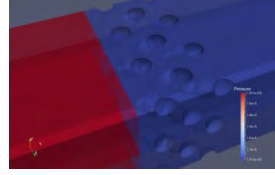
Force due to gas-particle interaction: $\mathbf{F}_i^{\text{gp}} = \mathbf{F}_{qs,i} + \mathbf{F}_{pg,i} + \mathbf{F}_{am,i} + \mathbf{F}_{uv,i}$

$$\mathbf{F}_{qs,i} = 3\pi\mu_i^g d_i^p (\mathbf{u}_i^g - \mathbf{u}_i^p) \frac{Re_i^p}{24} C_D(Re_i^p, M_i^p, \phi_i^p)$$

$$\mathbf{F}_{pg,i} = -V_i^p (\nabla p^g)_i$$

$$\mathbf{F}_{am,i} = V_i^p C_M(M_i^p, \phi_i^p) \left[-(\nabla p^g)_i - \frac{d(\rho_i^g u_i^p)}{dt} \right]$$

$$\mathbf{F}_{am,i} = 3\pi\nu_i^g d_i^p \theta(\phi_i^p) \int_{-\infty}^t K_{vu}(t - \chi, Re_i^p, M_i^p, \phi_i^p) \left[-(\nabla p^g)_i - \frac{d(\rho_i^g u_i^p)}{dt} \right]_{t=\chi} d\chi$$



Force due to inter-particle interaction: $F_i^{pp} = -\frac{V_i^p}{\phi_i^p} \nabla \tau_{pp,i}$ where, $\tau_{pp,i} = \frac{P_s(\phi_i^p)^\beta}{\phi_c^p - \phi_i^p}$

Heat transfer due to gas-particle interaction: $\mathbf{Q}_i^{\text{gp}} = \mathbf{Q}_{qs,i} + \mathbf{Q}_{uu,i} + \mathbf{Q}_{du,i}$

$$\mathbf{Q}_{qs,i} = \pi d_i^g \kappa^g Nu(T_i^g - T_i^p)$$

$$\mathbf{Q}_{uu,i} = 0$$

$$\mathbf{Q}_{du,i} = d_i^{p^2} \sqrt{(\pi \rho^g C_p^g \kappa^g)} \int_{-\infty}^t K_{vu}(t - \xi) \left[\frac{DT_i^g}{dt} - \frac{DT_i^p}{dt} \right]_{t=\xi} d\xi$$

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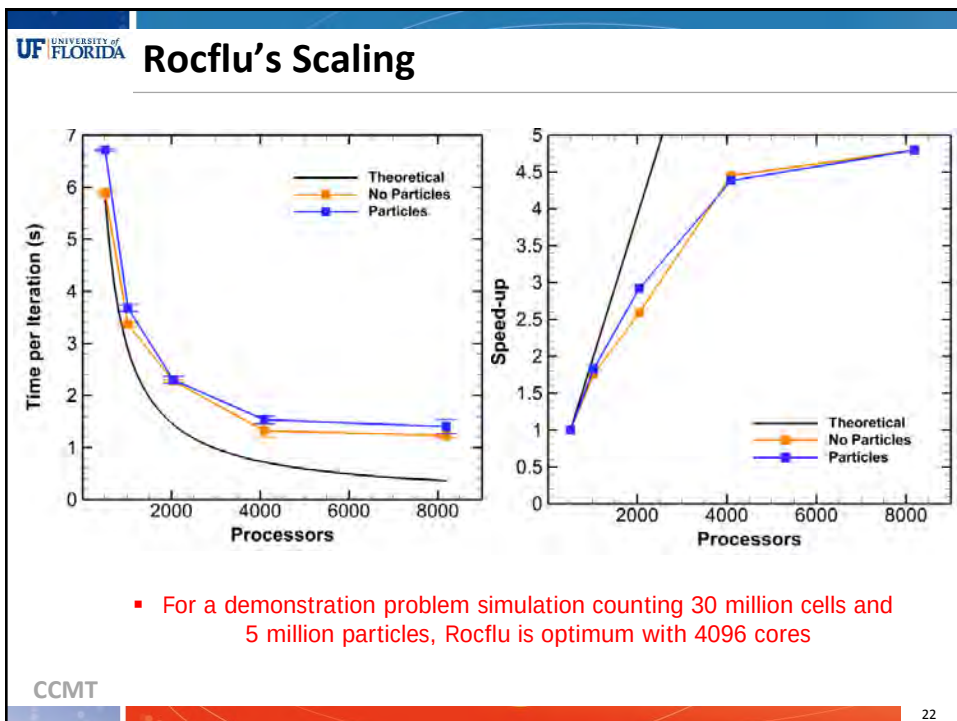
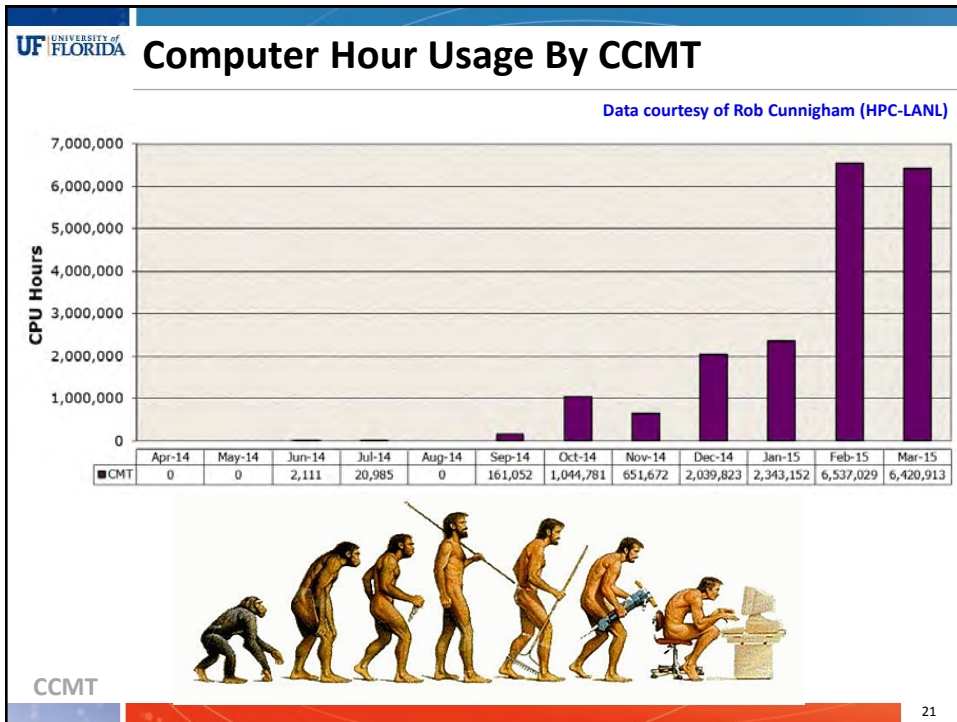
19

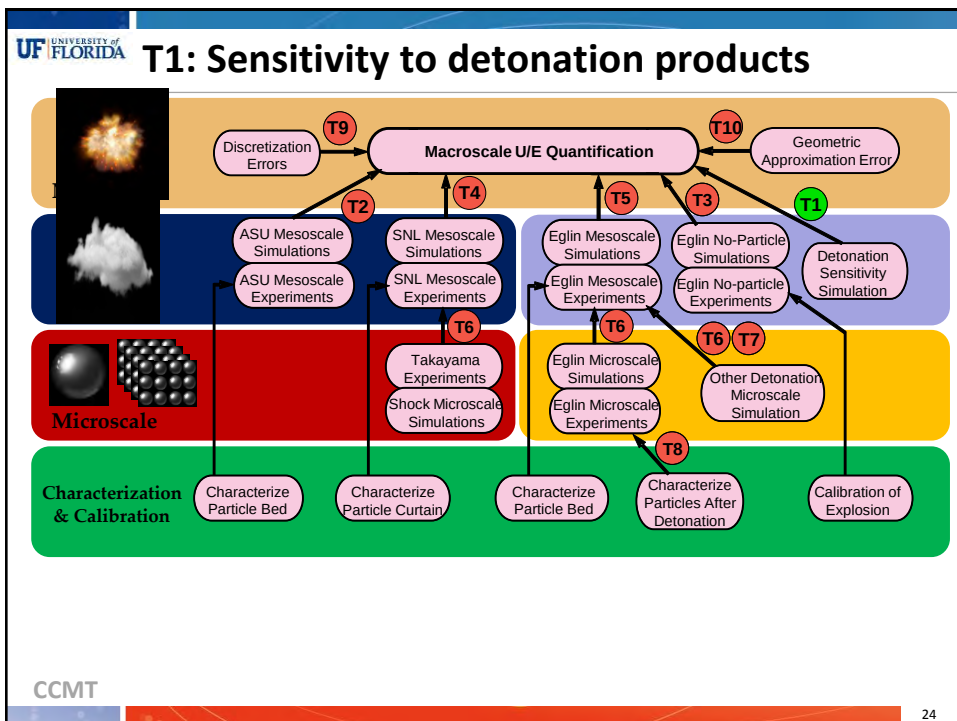
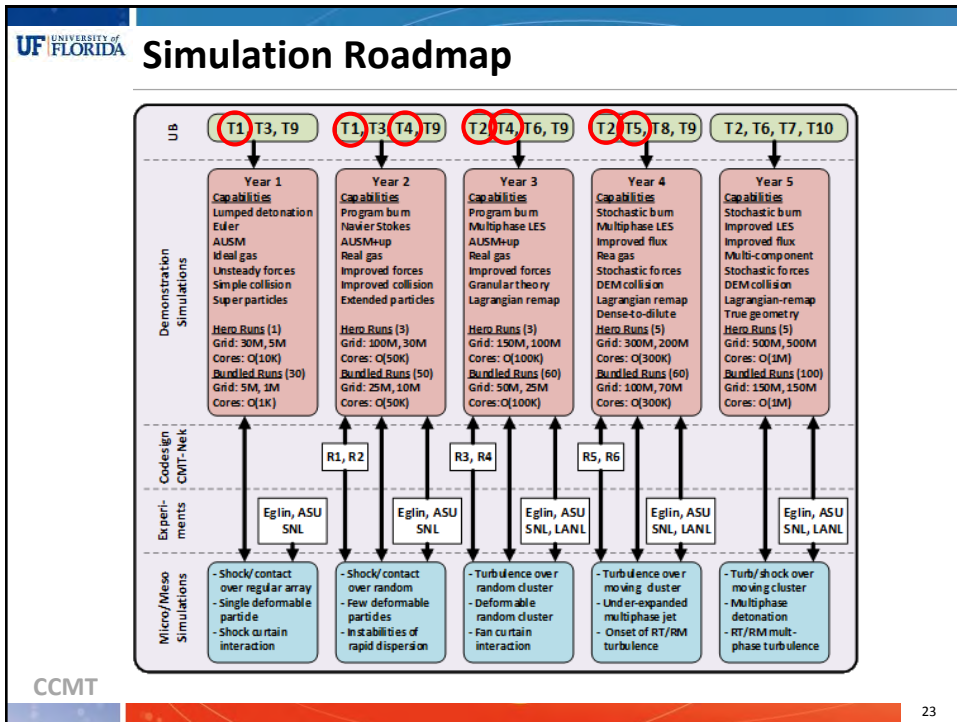
Major Challenges Overcome

- "Rigidity" of input for particles
- Rocflu IO incompatible to the size of our cases
- Rocflu memory leak preventing successful run on Vulcan
- Rocflu unadapted post-processing strategy
- rfluinit slowness due to bug and extreme memory requirement
- Inability to have a random distribution of particle

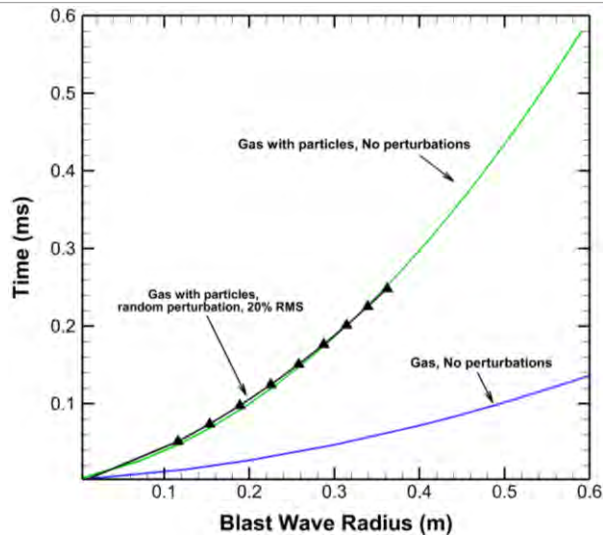
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Charge Perturbation Effects on PM-1

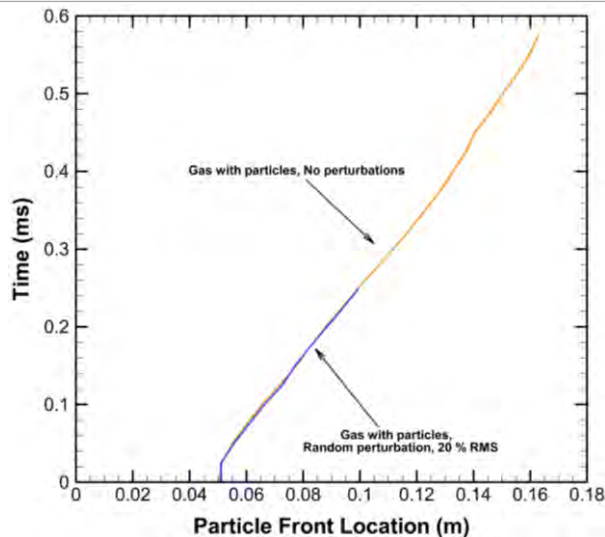


- Modest perturbations in the charge density does not affect the blast wave trajectory so long as it is surrounded by a bed of particles

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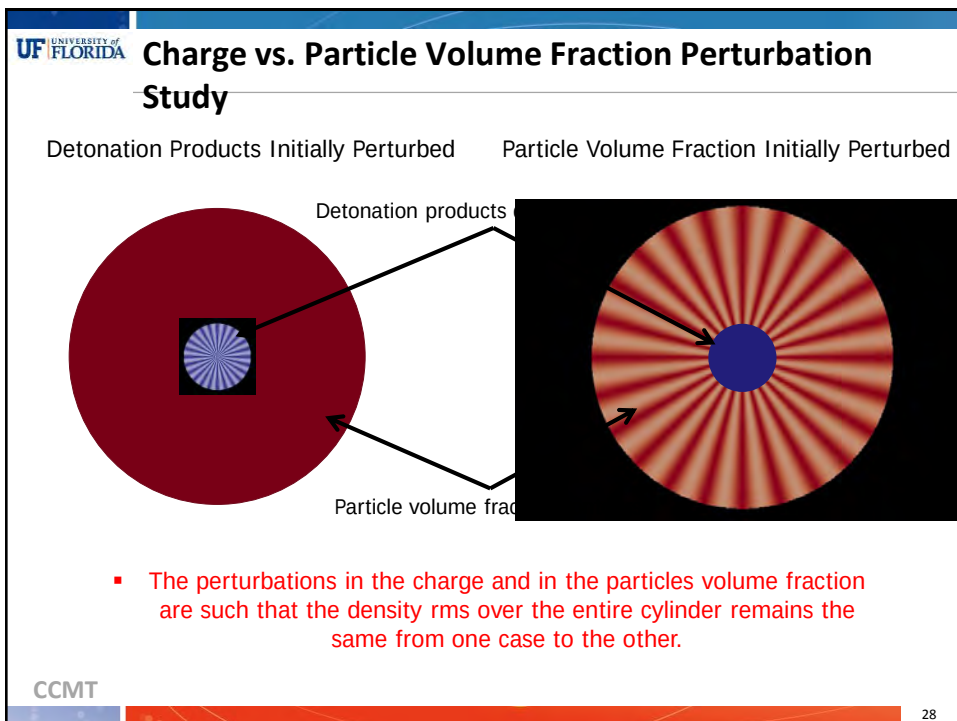
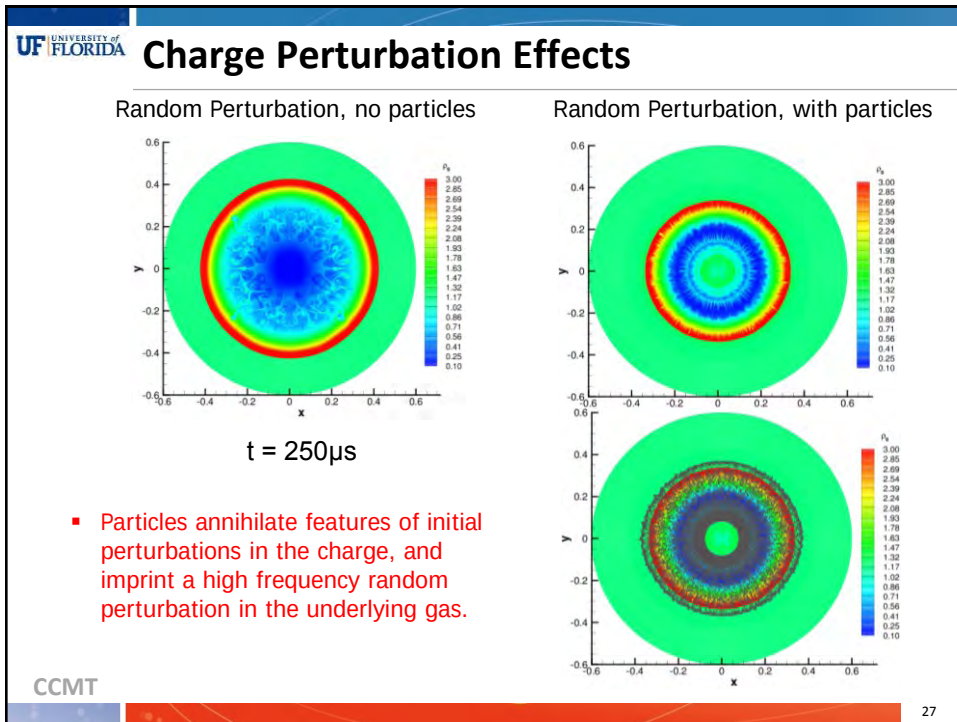
Charge Perturbation Effects on PM-2

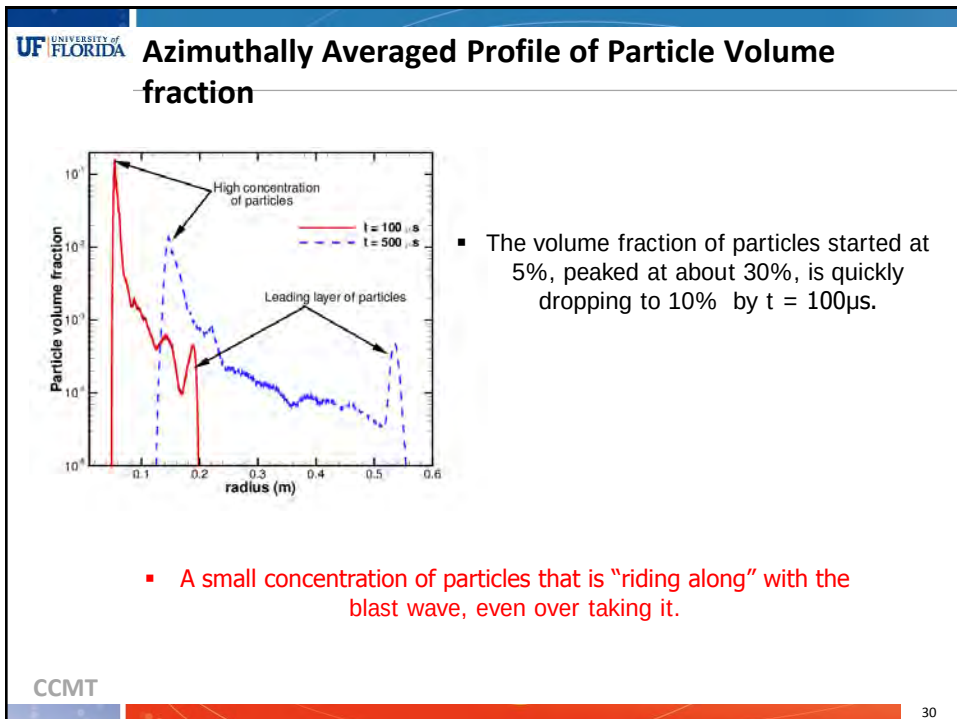
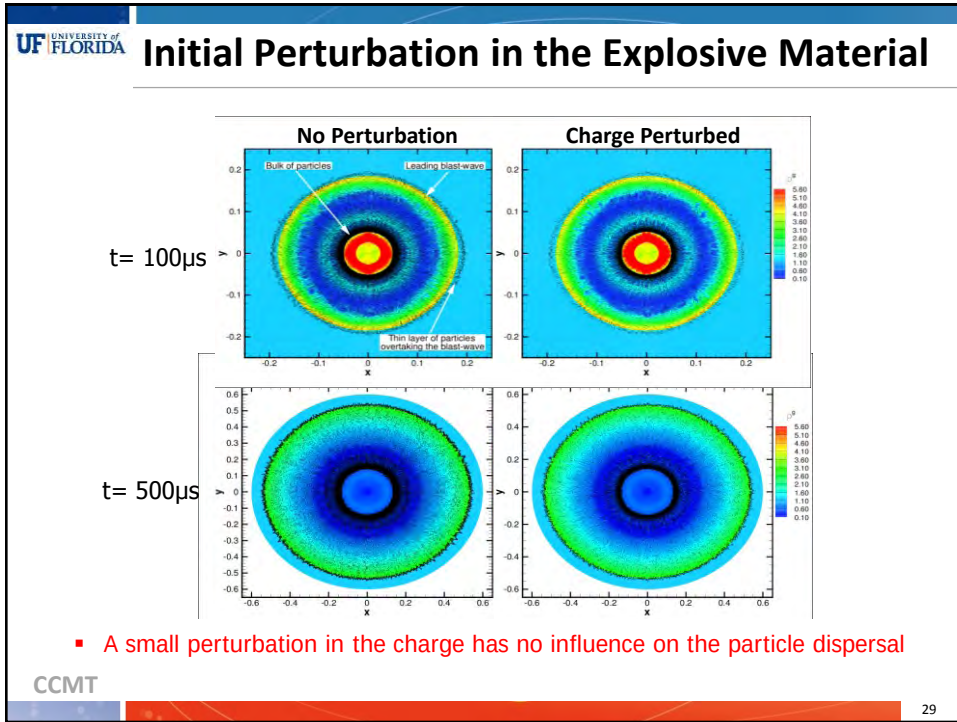


- Modest perturbations in the charge density does not affect the particle front trajectory

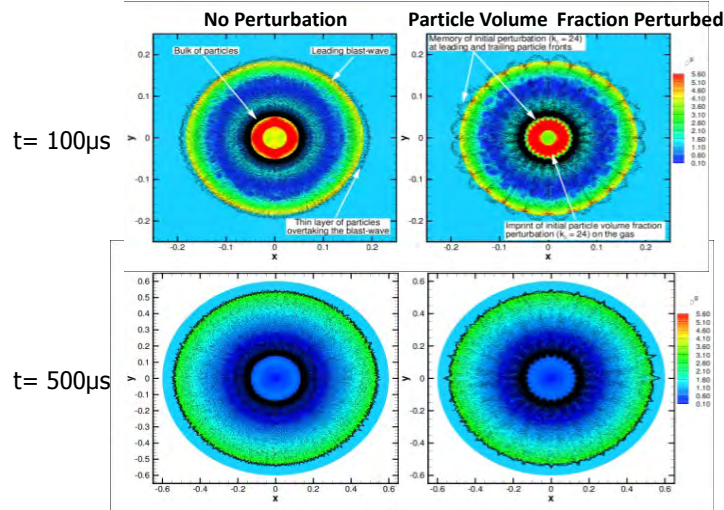
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Initial Perturbation in the Bed of Particles

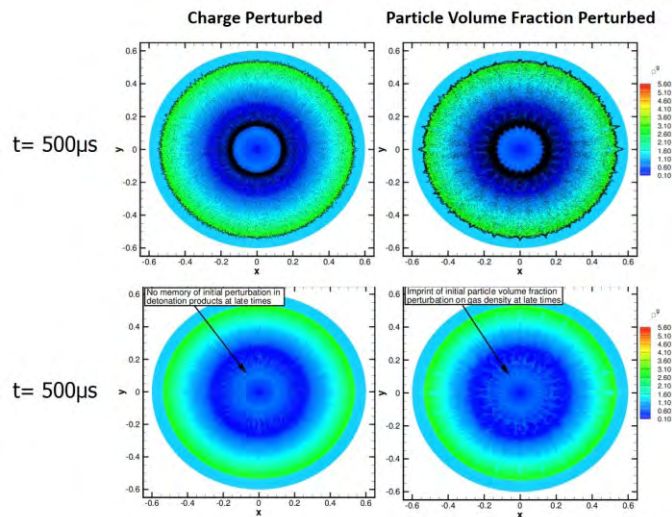


- A small perturbation in the particle volume fraction has a significant effect on the particle dispersal

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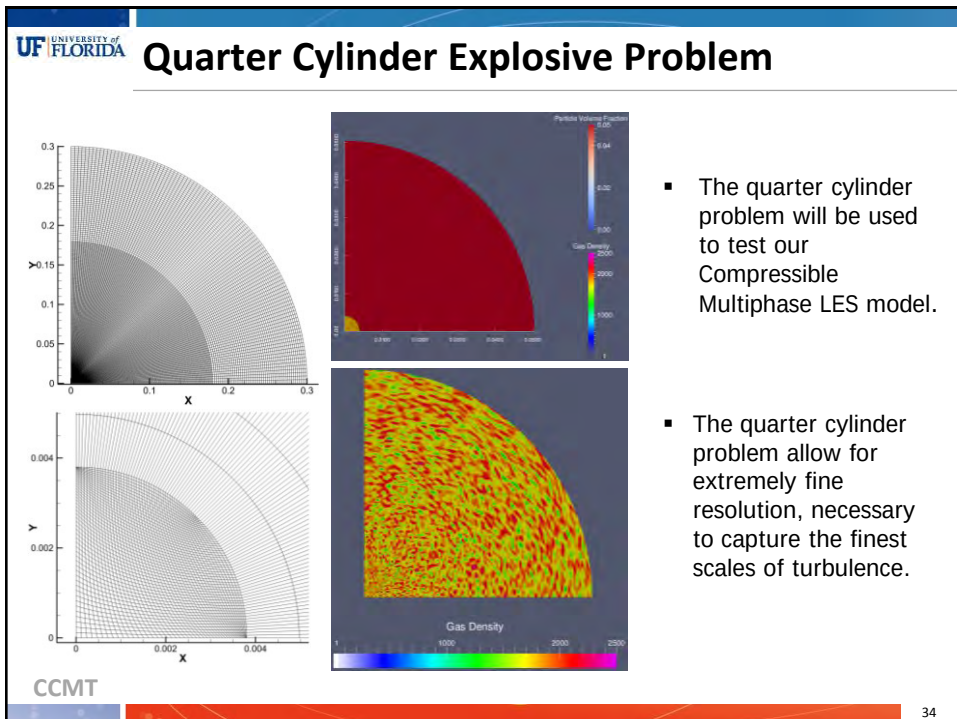
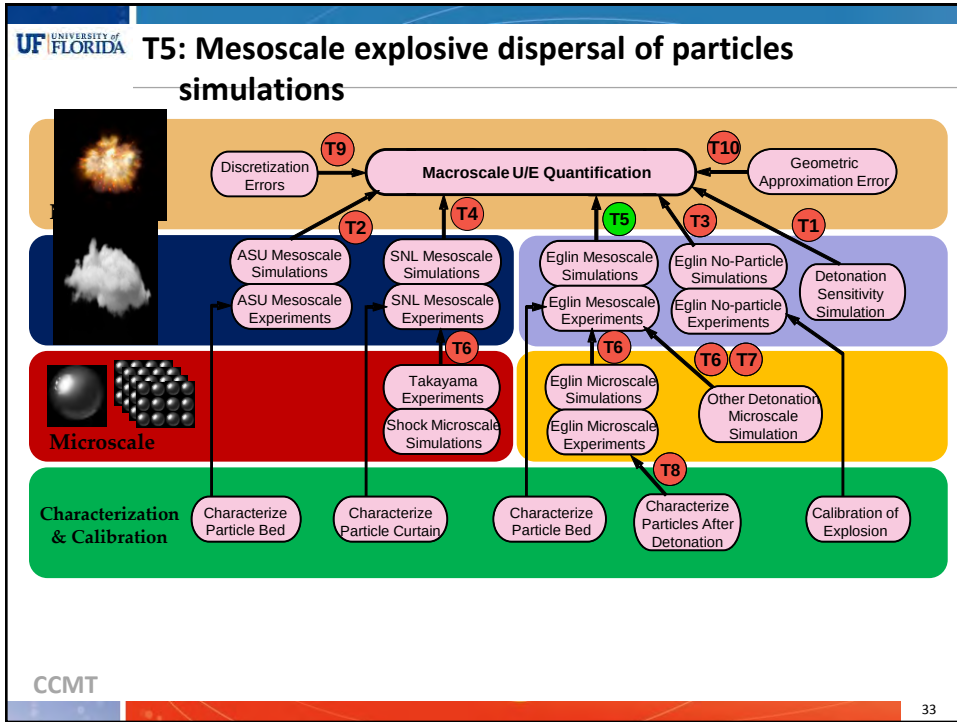
Late Time Behavior Following Initial Perturbation

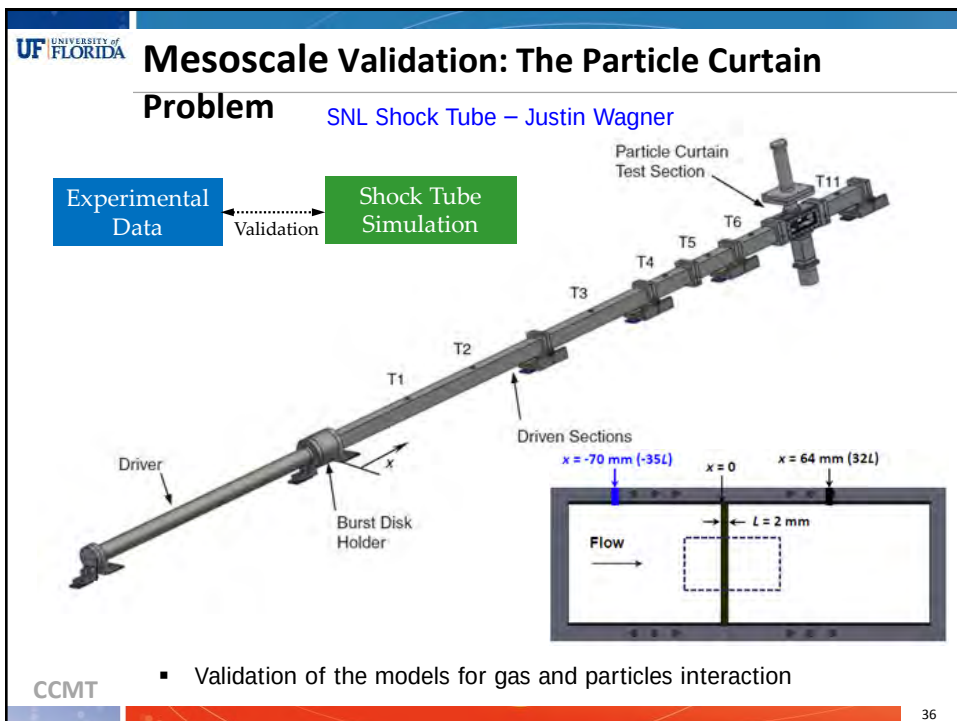
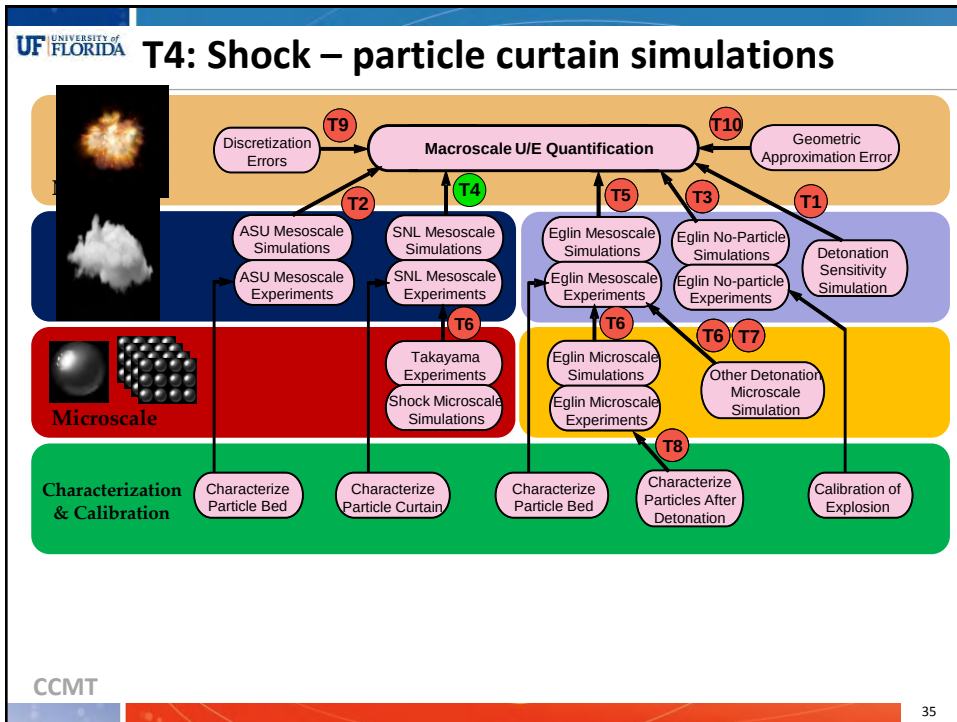


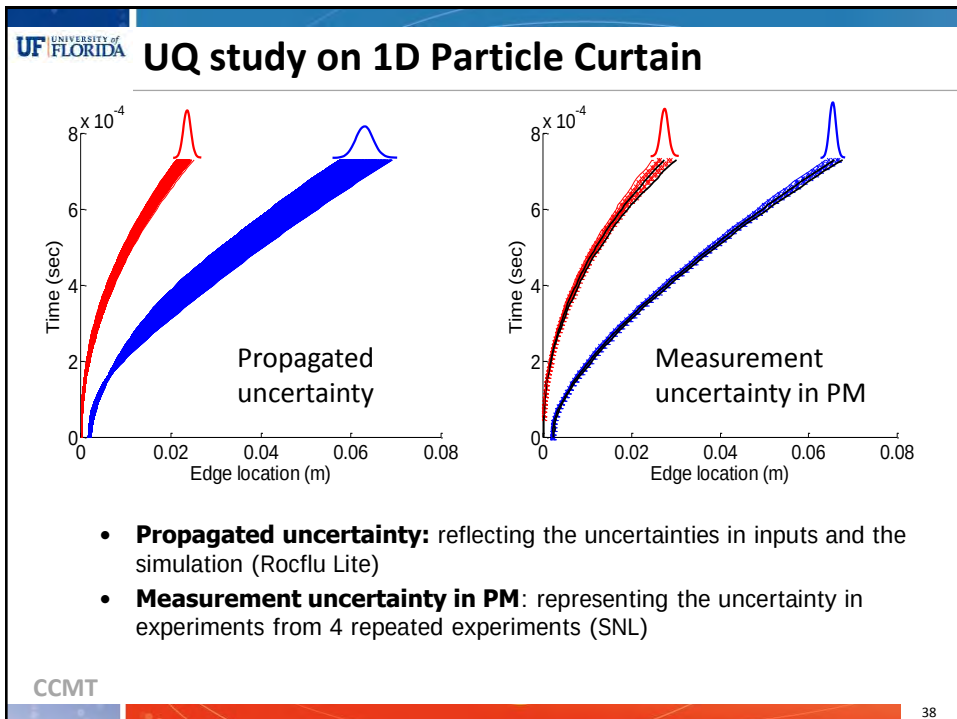
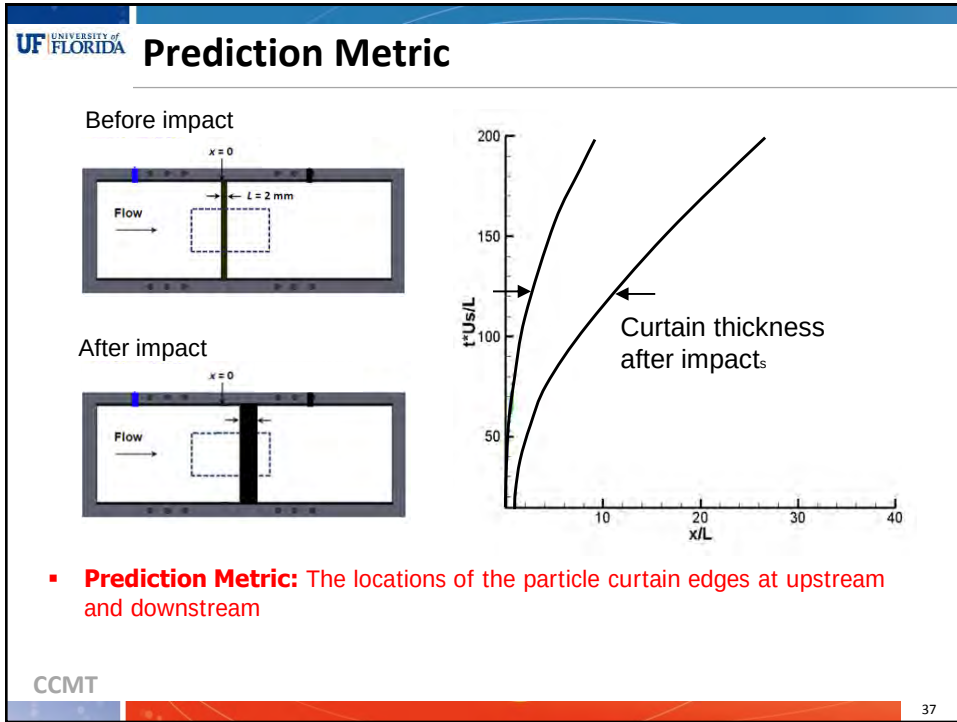
- Imprint of the initial perturbation in the volume fraction of the underlying gas

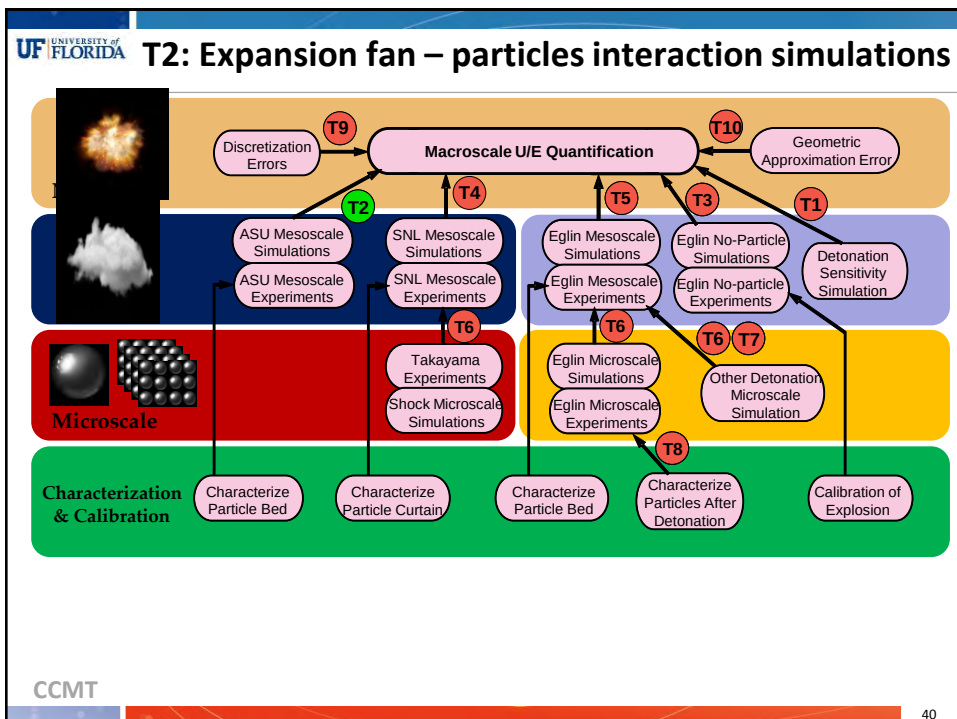
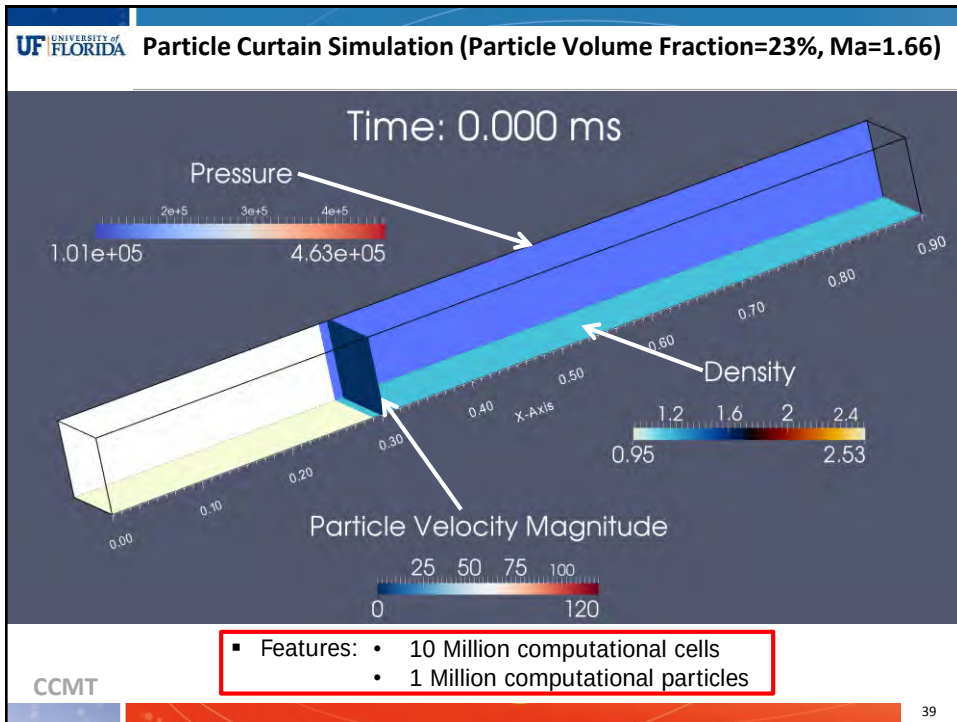
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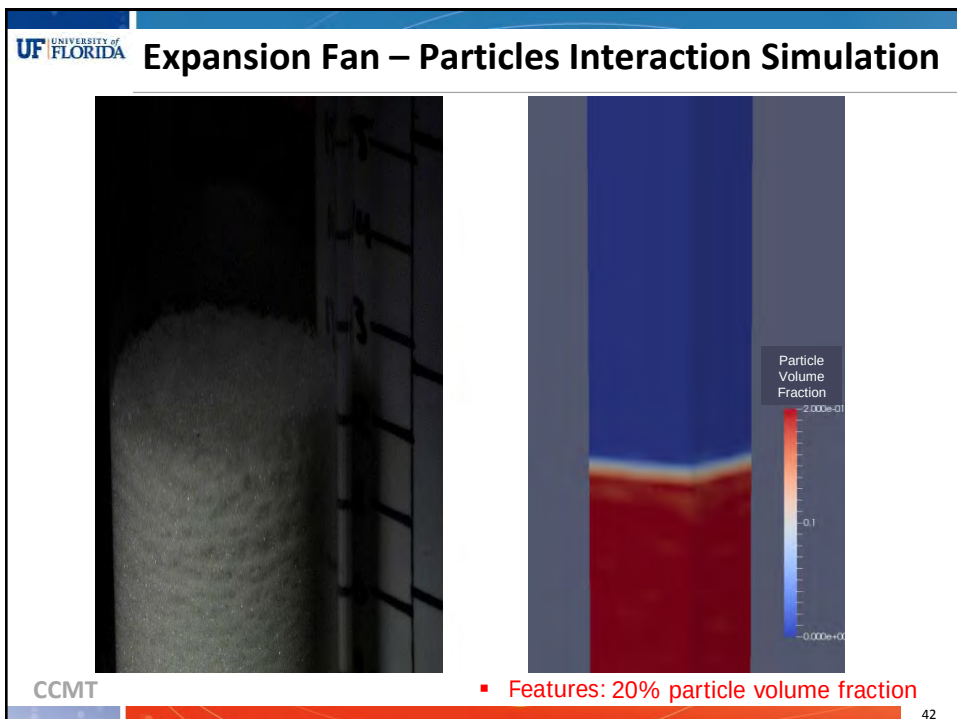
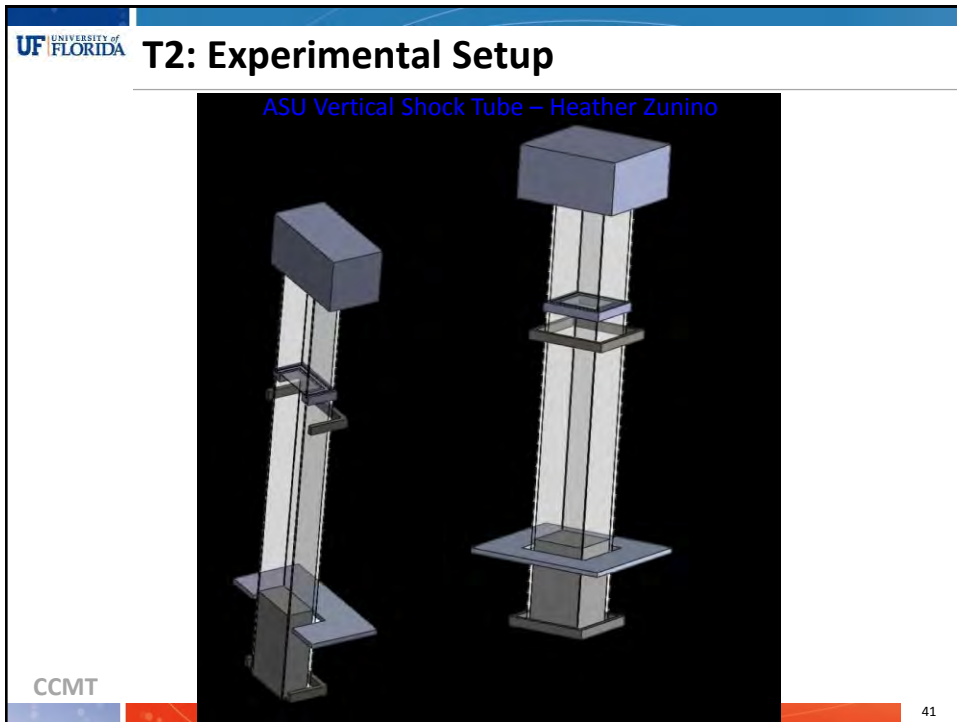
32

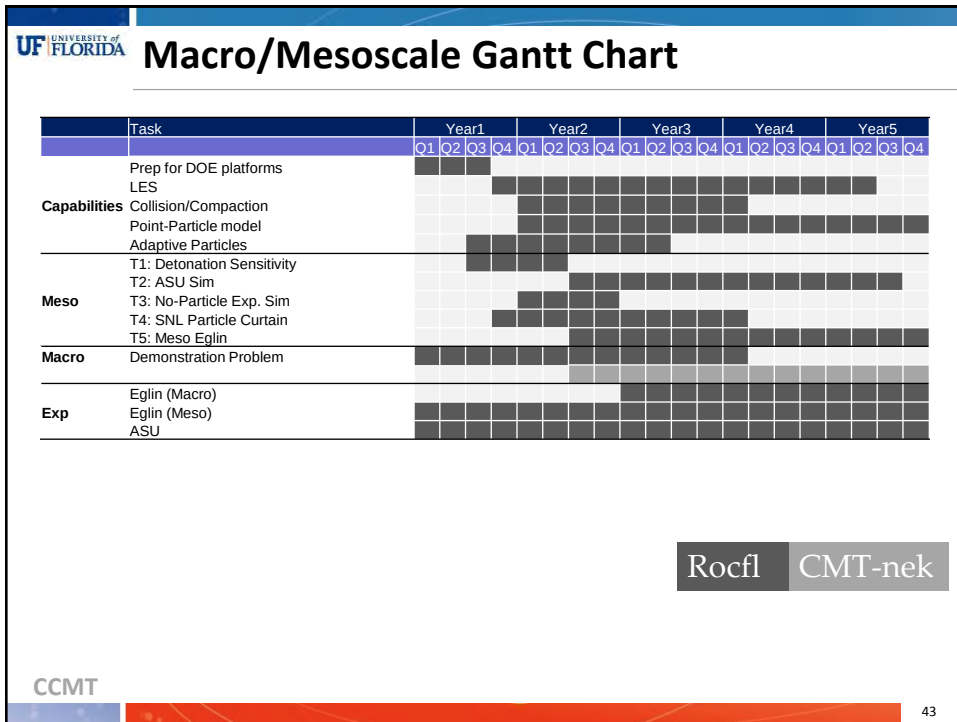












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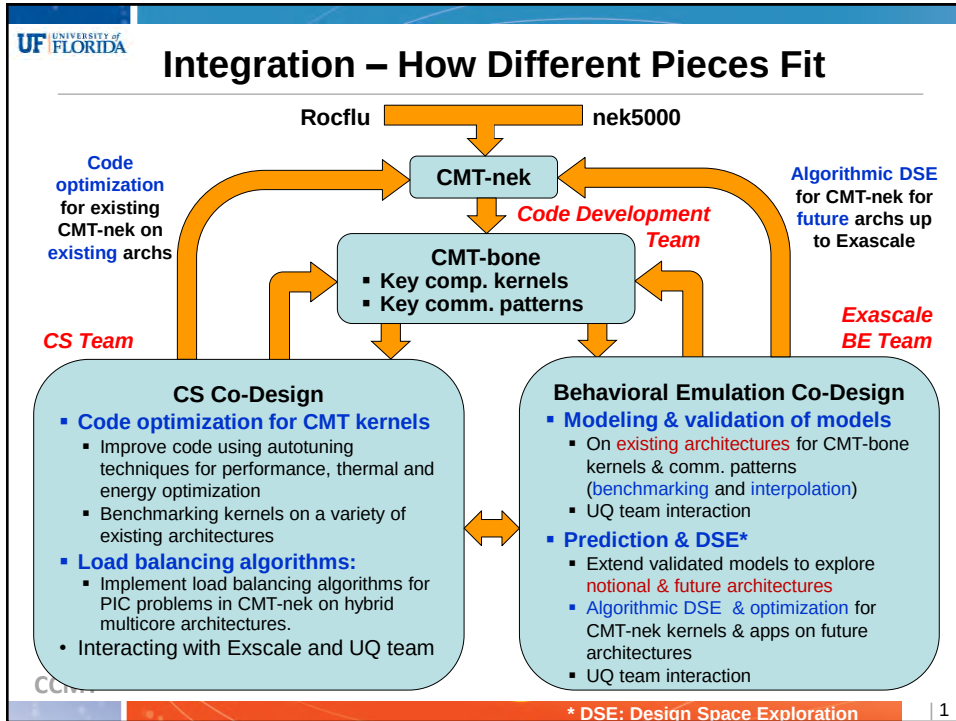
Do you have any questions?

UF UNIVERSITY of FLORIDA

U.S. DEPARTMENT OF ENERGY

UNITED STATES OF AMERICA

NASA



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Hardware Software Co-design of CMT-nek Codes

Performance, Energy and Thermal Issues

Sanjay Ranka

Computer and Information Science and Engineering

UF UNIVERSITY of FLORIDA

U.S. DEPARTMENT OF ENERGY

NNSA



Long Term Goals

$10^6 \rightarrow 10^7 \rightarrow 10^8 \rightarrow 10^9 \text{ cores}$

- Parallelization and UQ of Rocflu and CMT-nek beyond a million cores
- Parallel Performance and **Load Balancing**
- Single Processor (Hybrid) Performance**
- Energy Management and Thermal Issues**


3



Hybrid Multicores: Performance, Energy and Thermal Management

$10^1 \rightarrow 10^2 \rightarrow 10^3 \rightarrow 10^4 \text{ cores}$

- Code Generation for hybrid cores
 - Support for multiple types of cores
 - Support for Vectorization
- Multi-objective optimization
 - Energy
 - Performance
- Thermal Constraints



Rocfun and CMT-Nek

→

BEOs

- Algorithmic Parameters
- Architectural Parameters

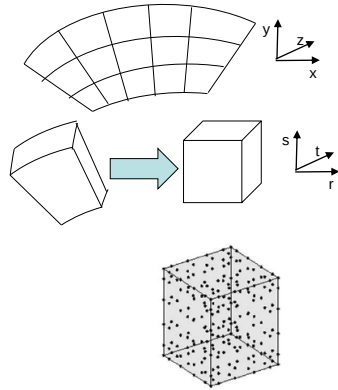
For Energy and Performance

→

NGEE
 Emulate Processor, Network, Energy Requirements for Exascale Computation


4

Spectral Element Method



$$\frac{\partial U}{\partial r}(i, j, k) = \sum_{l=1}^{N_x} A_{il} u_{ljk}$$

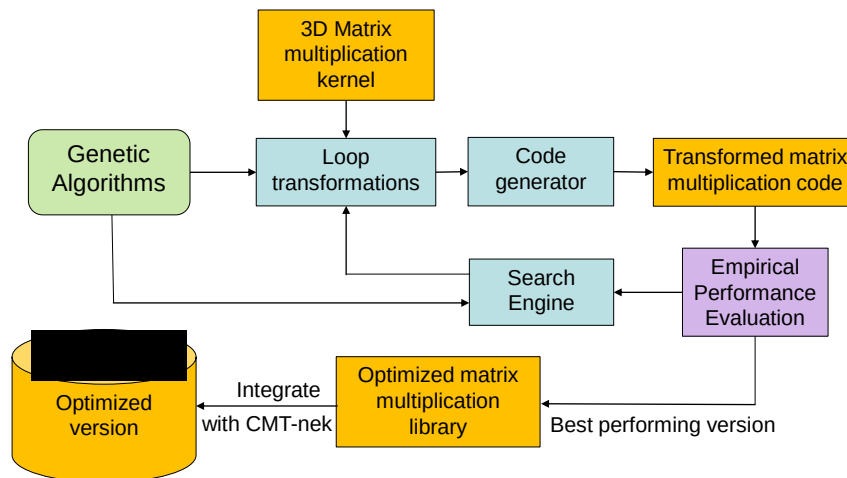
$$\frac{\partial U}{\partial s}(i, j, k) = \sum_{l=1}^{N_y} B_{il} u_{ilk}$$

$$\frac{\partial U}{\partial t}(i, j, k) = \sum_{l=1}^{N_z} C_{il} u_{ijl}$$

- If $N_x = N_y = N_z = N$
 - Then $B = C = A^T$
- Complexity: $O(N^4)$
- N is typically between 5-25
 - A large number of small matrix multiplications

- Represents a significant fraction of overall time
- More details in Tania's presentation tomorrow

Autotuning Framework





Performance And Energy

■ Software Implementation:

- CMT-nek
- 4loop version
- 4loop-fused version
- 5loop-version
- 5loop-fused version

■ CPU Platforms:

- IBM Blue Gene/Q
- AMD Opteron 6378
- AMD Fusion

■ GPU platform

- Tesla K20c

Performance and Energy Benchmarking of Spectral Element Solvers,
Tania Banerjee, Jacob Rabb, Sanjay Ranka (in preparation)

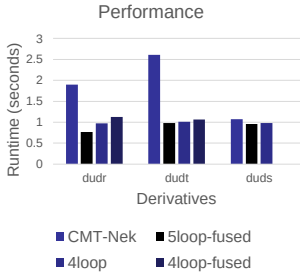
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IBM BG/Q (Performance)

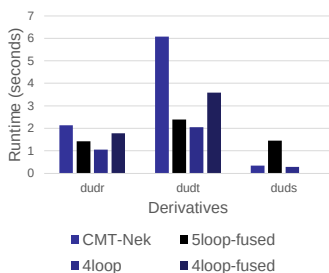
Performance



Derivatives

- CMT-Nek
- 5loop-fused
- 4loop
- 4loop-fused

Performance



Derivatives

- CMT-Nek
- 5loop-fused
- 4loop
- 4loop-fused

■ Matrix size 10x10x10, 100 elements

■ 51% improvement versus CMT-nek (~ 2 times)

■ 34 GFLOPS average

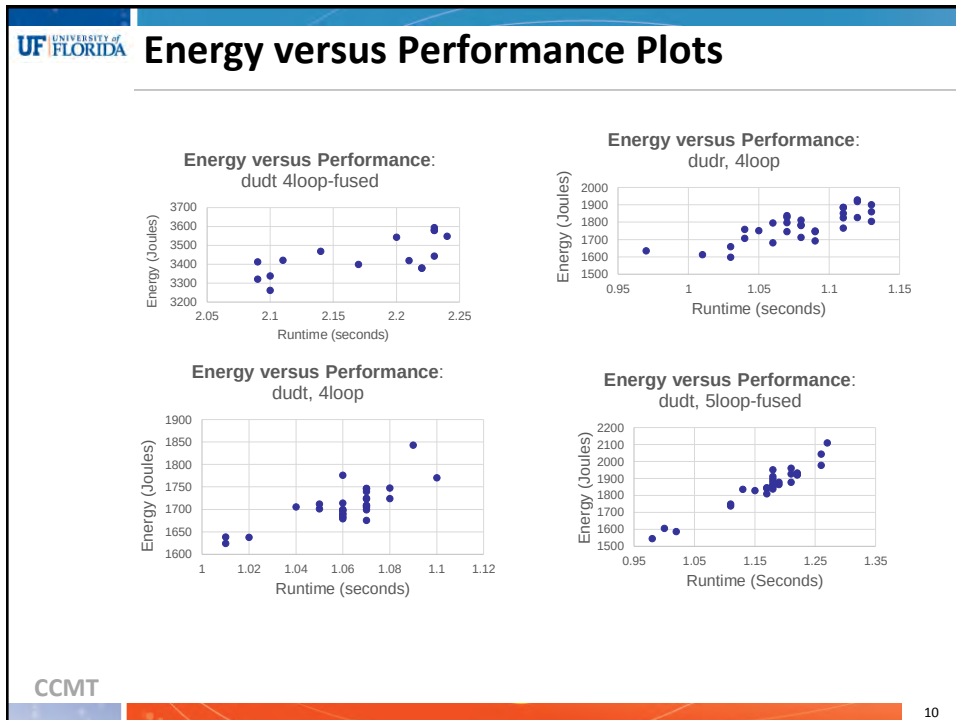
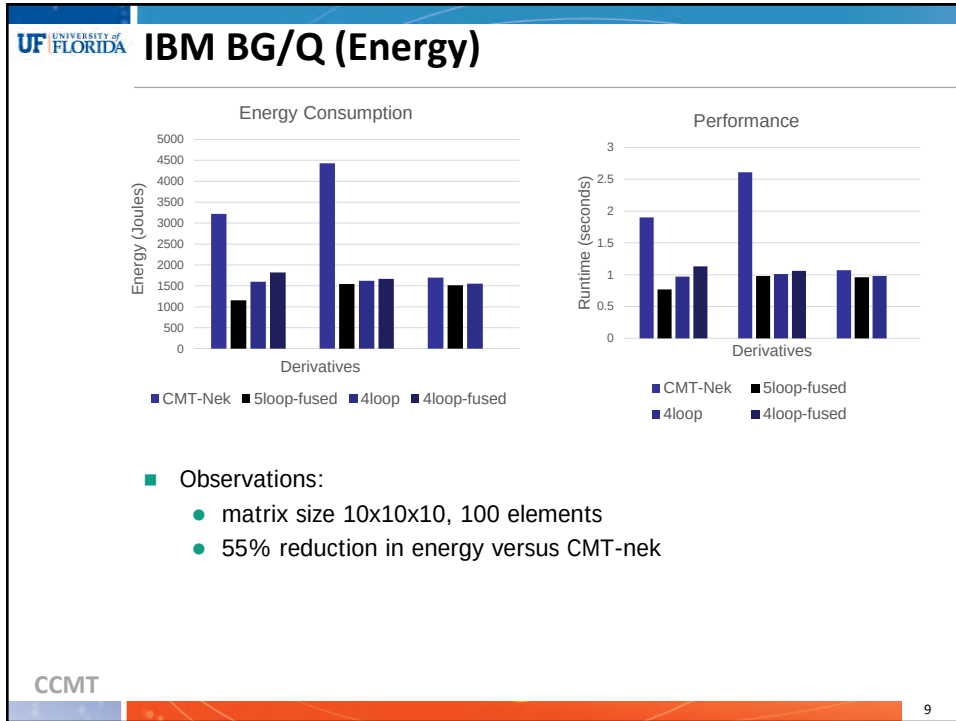
■ Matrix size: 16x16x16, 25 elements

■ 61% improvement versus CMT-nek (~ 2.53 times)

■ 12.7 GFLOPS average

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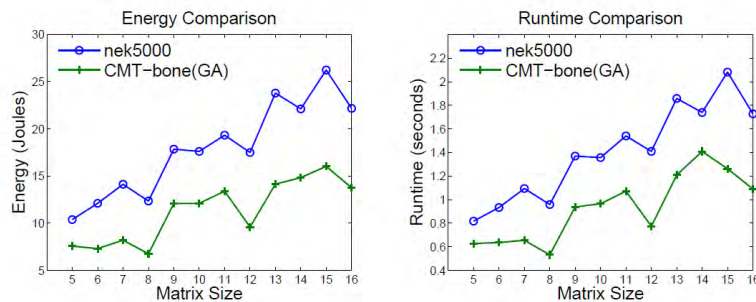
Results (GA driven autotuning)

- Hipergator (Performance)
- Teller@Sandia (Energy)
 - 104 nodes cluster
 - AMD-Fusion A10-5800K
 - 4 cores operating at 3.8GHz
 - Used PowerInsight to measure power

Related Work: J.H.Laros, III, P. Pokorny, and D. DeBonis, PowerInsight – A Commodity Power Measurement Capability, The Third International Workshop on Power Measurement and Profiling in conjunction with IEEE IGCC 2013, 2013

Derivatives	Min Time (s)	Nek5000 Time (s)	GA Time (s)	#variants
dudr	0.39	0.62	0.41	444
dudt	0.18	0.31	0.2	393
duds	0.45	0.88	0.45	446

Results (teller@SNL)



- Energy: 27% to 45% improvement average improvement of 37%
- Runtime: 23% to 45% improvement, average improvement of 34%.

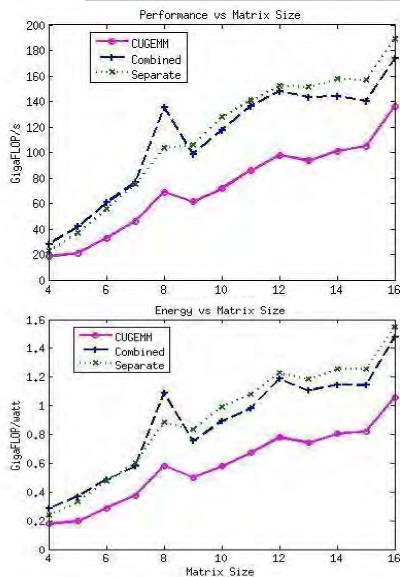
GPU Implementation

■ Optimizations:

- The derivative operator matrices D and D^T matrices are only brought once per block from the device memory to shared memory.
- The derivative operator matrices D and D^T are stored in registers instead of shared memory.

Related work: A GEMM interface and implementation on NVIDIA GPUs for multiple small matrices, C. Jhurani, P. Muldowney, Journal of Parallel and Distributed Computing September 2014.

GPU (Performance and Energy)

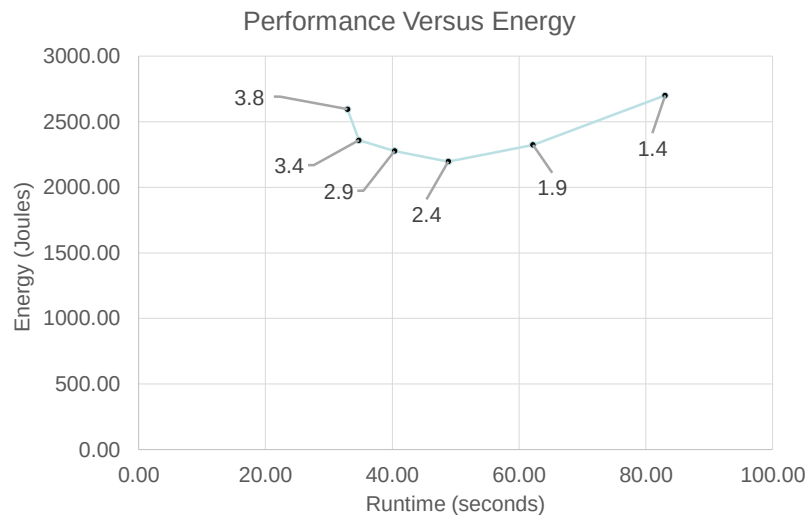


- Performance increases nearly linearly with matrix size
- Over 180 GFLOPS for matrix size 16x16x16
- 39% improvement versus CUGEMM for matrix size 16x16x16
- Power consumed was nearly similar for each kernel
- Hence performance/watt is dominated by performance results

Conclusions

- Benchmarked the derivative computation kernel of CMT-bone for performance and energy
- Our work highlights autotuning as an important strategy for improving both performance and energy, over different architectures
 - Achieved between 23-61% improvement in performance and about 27-55% improvement in energy requirement
- Developed a genetic algorithm based driver which efficiently explores the search space
- Our GPU optimization strategy led to significantly improved performance for small matrix multiplication in spectral elements

DVFS: Performance Versus Energy



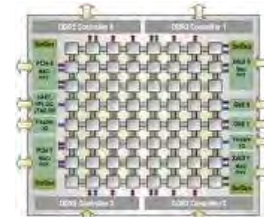
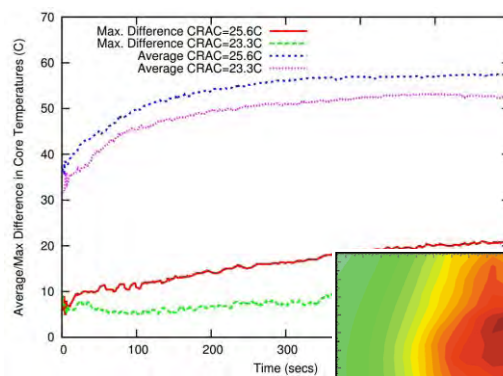
Integration with CMT-nek

- We achieved about 5% improvement in CMT-nek runtime when the derivative computation kernel is run
- An increased number of cache misses is the primary reason for the differences in performance
- Restructuring CMT-nek code to accumulate accesses to the same array

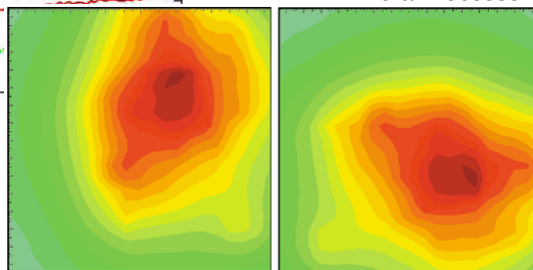
Working with Applications Code Development Team comprising Mrugesh and Jason

Managing Temperature

Temperature varies on multiple cores

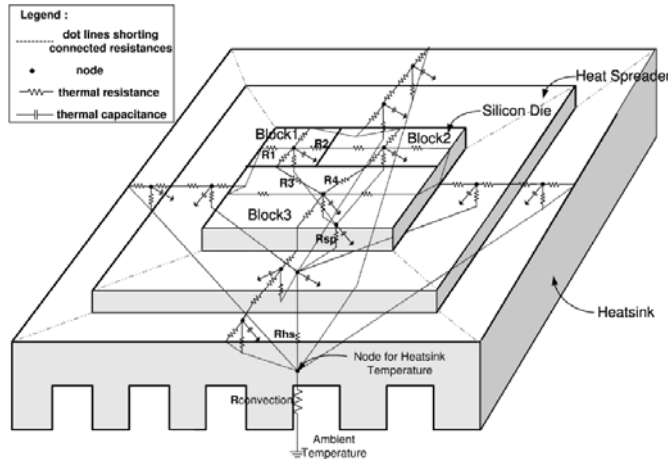


Tiler Processor



[Sarood2011]

Modeling Thermal Behavior (HotSpot)



Thermal models

Steady-state thermal model

- $T(t) = T_A + G^{-1}P$
- Efficient but does not capture transient effects (worst case scenario)

	Core0	Core1	Core2	Core3
Core0	3.66	1.56	1.56	1.31
Core1	1.56	3.66	1.31	1.56
Core2	1.56	1.31	3.66	1.56
Core3	1.31	1.56	1.56	3.66

Transient-state thermal model

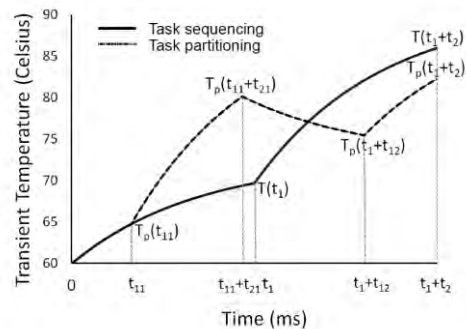
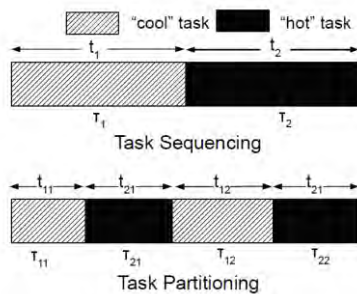
- If the average power of core is P over a time period t , then the temperature at the end of this period $T(t)$ is given by:
- $T(t) = T_A + e^{-G^{-1}Ct}(T_i - T_A) + G^{-1}(I - e^{-G^{-1}Ct})P$
 G is the thermal conductance matrix
 C is the thermal capacitance matrix
 T_A is the ambient temperature
 T_i is the initial temperature

Thermal Optimization for Independent Workloads

Determine data parallel workloads distribution on multicore processor, so that the total throughput across all cores is maximized and the maximum temperature for any core is bounded by a given threshold

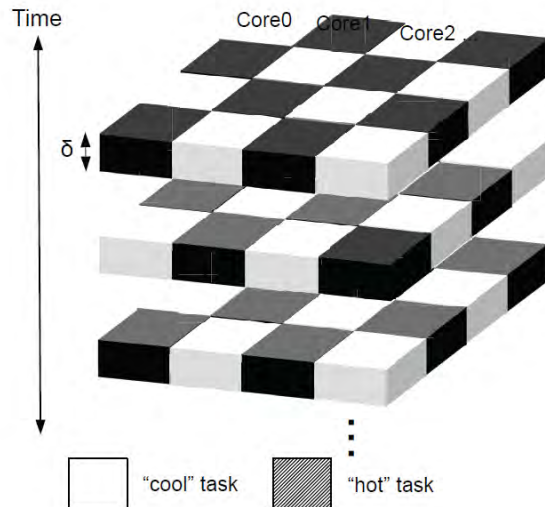
Temperature-aware task partitioning algorithm

Illustrative example



Task Partitioning Algorithm can achieve lower peak temperature than Task Sequencing Algorithm

Multi Core Scheduling



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Experiments

■ Platform:

● CPU:

- SimpleScalar, ARM Cortex A9 (multicore)
- 2-width out-of-order issue, 32KB instruction cache
- 1.2GHz clock speed.

● Power simulator:

- Wattch

● Temperature evaluation:

- Temperature simulator: HotSpot
- Ambient temperature: 45.15°C

■ Tasks:

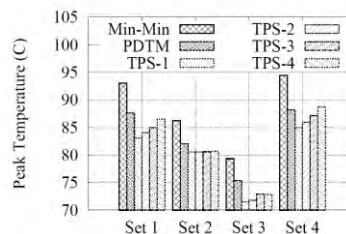
- Synthetic tasks and real benchmarks are used

■ Algorithms:

- Min-Min, PDTM [Yeo2008], TPS-1 ($\delta=0.33\text{ms}$), TPS-2 ($\delta=0.66\text{ms}$), TPS-3 ($\delta=1.32\text{ms}$), TPS-4 ($\delta=2.64\text{ms}$)

THE FOUR SETS OF BENCHMARK TASKS

set1	dijkstra, patricia, adpcm, crc32, fft, gsm, ghostscript, jpeg, blowfish, stringsearch, sha
set2	epic, unepic, rasta, epegwit, ifft dpegwit, ghostscript, dadpcm, ungsm, blowfish, susan, basicmath
set3	dijkstra, adpcm, crc32, fft, gsm, rasta, ghostscript, jpeg, patricia, rijndael, blowfish, stringsearch, sha, epic, pegwit
set4	stringsearch, rasta, unepic, dadpcm, ifft, susan, c, ghostscript, dpegwit, blowfish, crc32, dijkstra, jpeg, sha



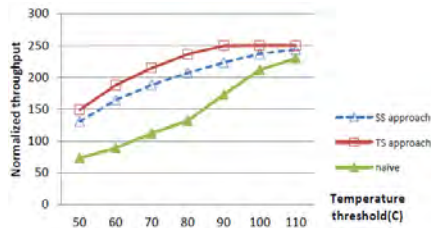
TPS algorithm reduce the peak temperature by up to 9.92oC compared with Min-Min algorithm, 4.52oC compared with PDTM algorithm.

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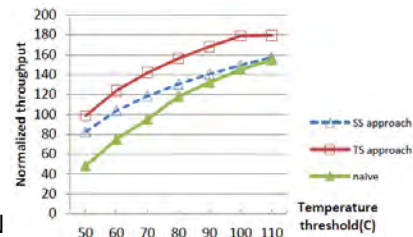
24

Schemes using Transient Models – Matrix Multiplication

General scheme



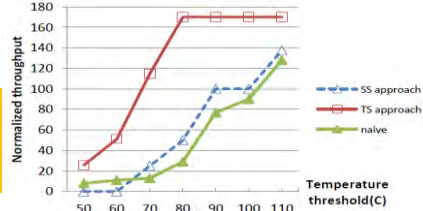
Homogeneous-scaling scheme



- High throughput improvement than w/o HLB
- Around 10% throughput improvement than base solution
- With very large workload, solutions of heuristic and base will converge

Hengxing Tan, and Sanjay Ranka, Thermal-aware Scheduling for Data Parallel Workloads on Multi-Core Processors, ISCC 2014 (Work partially supported by NSF)

Non-scaling scheme



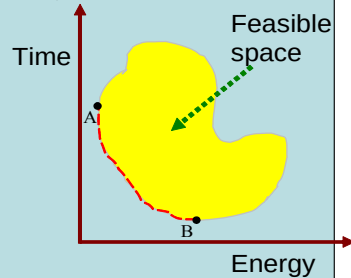
Conclusions

Thermal based approaches can highly improve throughput at a given temperature threshold.

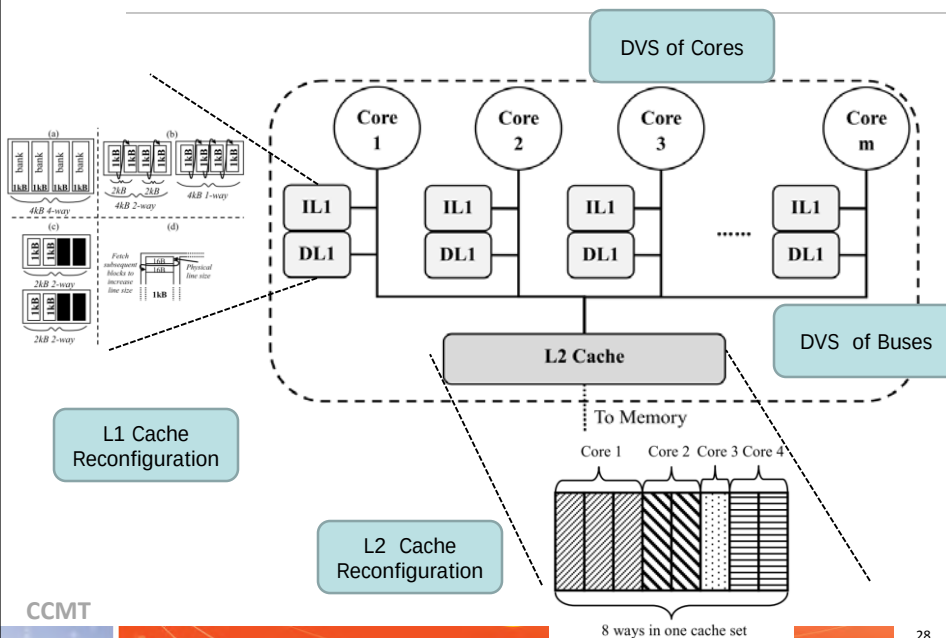
Heuristics with transient thermal models can provide better improvements than methods with steady-state models albeit at a higher computational cost.

Future Work: Energy and Thermal Management

- Varying Architectural Elements
 - Processor (Dynamic Voltage Scaling)
 - Caches (Dynamic Cache Reconfiguration)
 - Buses
 - Memory
- Developing Optimized Libraries
 - Energy
 - Performance
 - Temperature



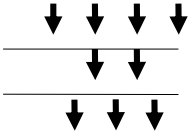
Performance, Energy and Thermal Levers



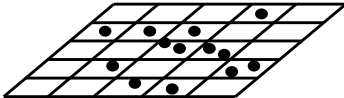


Load Balancing: Types of Adaptivity

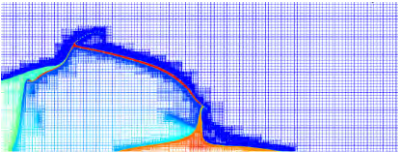
29



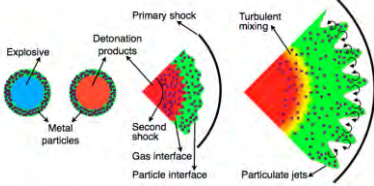
Extreme event UQ-driven
Computational steering



Preferential particle clustering
Lagrangian remap



Adaptive mesh refinement



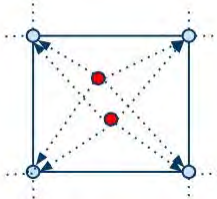
Computational power focusing

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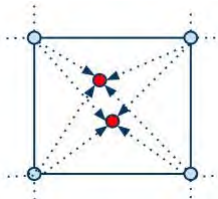


4 Phases of PIC algorithm

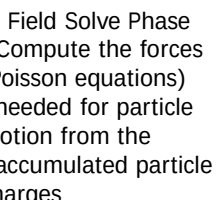
1. Charge Deposition Phase



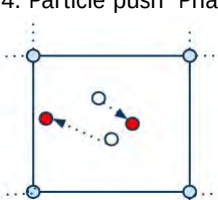
3. Force Gathering Phase



2. Field Solve Phase
- Compute the forces (Poisson equations) needed for particle motion from the accumulated particle charges



4. Particle push Phase

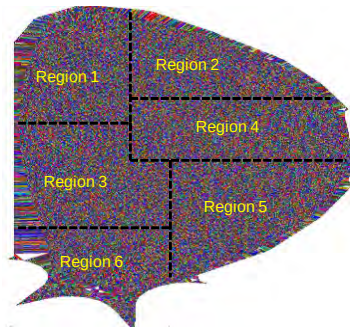


Triangular Meshes

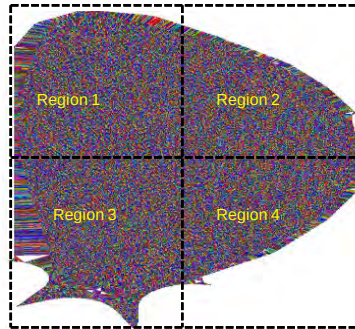
- Irregular structure makes partitioning complex.
- Each particle requires a search to find the enclosing triangle
 - This step forms an additional **Search Phase** in the PIC algorithm flow
 - Search phase forms one of the time consuming steps in the PIC flow

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Different Partitioning Approaches



- Ensures effective load balancing across regions
- Need to use a spatial indexing data structure like KD-tree to partition triangles
- KD-tree is not very well suited for GPU



- The virtual rectangular grid partitions the mesh into regions
- Load imbalance due to difference in triangle density
- The linear search for triangles can be a bottleneck

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Fig: Mesh from ORNL used for XGC1 benchmarks

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Experimental Results

- Mesh from ORNL used for XGC1 benchmarks

- 1.8 Million triangles
- Randomly distributed 18 Million particles
- Level 1 partitioning uses 32 X 32 rectangular grid (regions)
- NVIDIA Tesla T10 GPU with 4GB global memory, 16k shared memory and 240 computing cores

Non-uniform partitioning

GPU blocks	Time (ms)
1024	12561.06
2779	7235.16
22471	989.88
33464	428.51

Uniform partitioning

GPU blocks	Time (ms)
4096	3111.11
9216	1366.21
16384	877.23
25600	609
36864	500.92
50176	427

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Conclusion

- Methodologies to Parallelize PIC on triangular mesh using GPUs
- Shadow entities (replication) provides a simpler and efficient solution
- Algorithms discussed are scalable with the size of mesh, number of particles and can be easily ported to a multi-GPU framework

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Selected Publications

- Hengxing Tan and Sanjay Ranka, Thermal-aware Scheduling for Data Parallel Workloads on Multi-Core Processors, Proceedings of 2014 IEEE ISCC 2014.
- Zhe Wang, Sanjay Ranka and Prabhat Mishra, Efficient Task Partitioning and Scheduling for Thermal Management in Multicore Processors, Proceedings of ISQED 2015.
- Zhe Wang and Sanjay Ranka, A Simple Thermal Model for Multi-core Processors and Its Application to Slack Allocation, Proceedings of International Parallel and Distributed Processing Symposium 2010, pp. 1-11.
- Weixun Wang, Prabhat Mishra and Sanjay Ranka, *"Dynamic Reconfiguration in Real-Time Systems: Energy, Performance, Reliability and Thermal Perspectives"*, Springer, 2012
- Performance and Energy Benchmarking of Spectral Element Solvers, Tania Banerjee, Jacob Rabb, Sanjay Ranka (in preparation)
- A simple aggregate power modeling and predicting method on multi-core processors (in preparation)

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Power Modeling and Prediction on Multi-core Processors

Research a power modeling method to integrate power-aware factors including performance counters, architecture scaling factors and application workloads on multi-core processors

- Power consumption is modeled using an accumulated form with multiple input parameters over a set of components.
- Examples of components are CPU, memory, caches (L1, L2, L3)
- The overall power consumption then is formulated as:

$$P = \sum \alpha_i \cdot f_i(X_i) + P_0$$
- We determine the coefficients after a training session of sampling data

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Exascale Behavioral Emulation

Principal Investigators:

[Dr. Alan George](#), [Dr. Herman Lam](#), [Dr. Greg Stitt](#)

Student Project Leaders:

[Nalini Kumar](#), [Carlo Pascoe](#), [Dylan Rudolph](#)

NSF Center for High-Performance Reconfigurable Computing (CHREC)
ECE Department, University of Florida



UF UNIVERSITY of FLORIDA

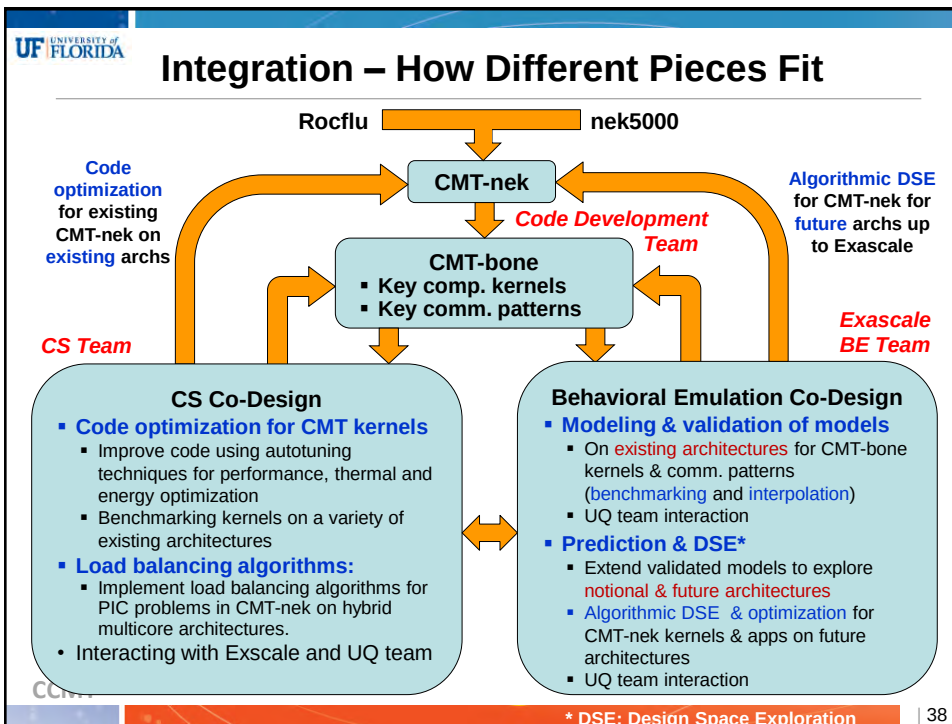
Outline

- **Introduction**
 - Integration: how different pieces fit
- **Goal & approach**
 - Behavioral emulation approach
- **Overview of behavioral emulation**
- **Research thrusts & 1st year achievements**
 - Behavioral emulation methodology
 - Performance modeling
 - Reconfigurable architectures
- **Summary, conclusions, & future work**



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Goal

Develop **behavioral emulation** methods
& **tools** to support:

- Co-design for algorithmic DSE
- Optimization of key CMT-nek kernels
& applications

On **future architectures**, up to Exascale



Approach: Behavioral Emulation

- How may we study Exascale before the age of Exascale?
 - Analytical studies – *systems are too complicated*
 - Software simulation – *simulations are too slow at scale*
 - Behavioral emulation – *to be defined herein*
 - Cycle-accurate emulation – *systems too massive & complex*
 - Prototype device – *future technology, does not exist*
 - Prototype system – *future technology, does not exist*
- Many pros and cons with various methods
 - We believe **behavioral emulation** is most promising in terms of balance of project goals (accuracy, speed, and scalability, as well as versatility)

Context: DOE Co-design

(One of) the difficulties of co-design

Co-design gets more difficult the further you get from open collaboration and the closer you get to the "truth" (particularly with competing vendors and national security applications)

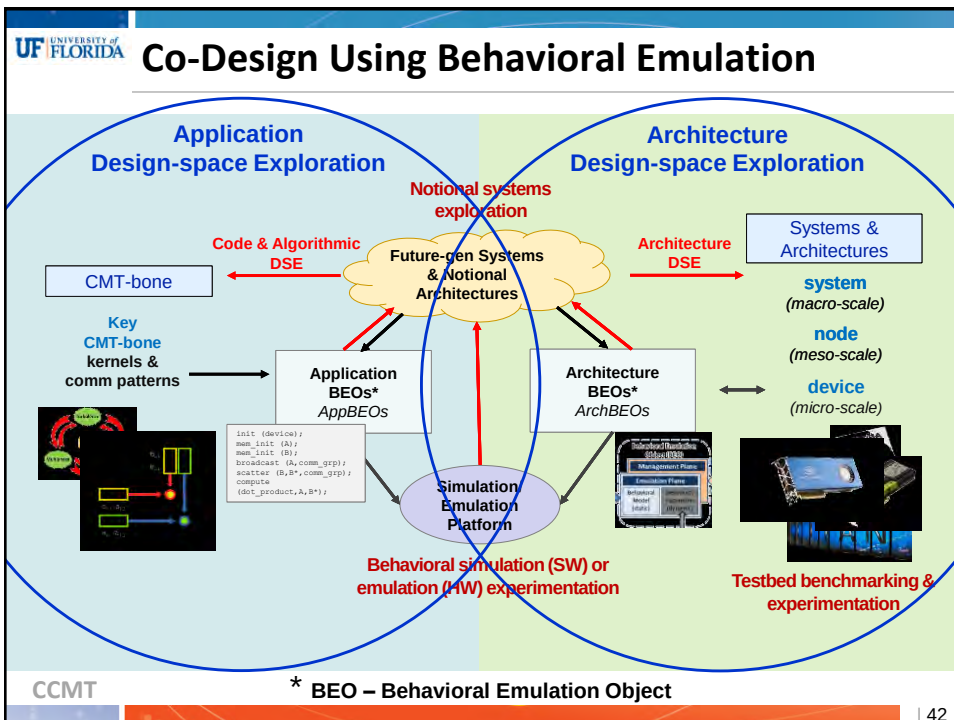
- ASC : Involve staff with clearances in co-design efforts and developing proxy apps
- Vendor : Limit number of lab staff engaging in multiple "deep NDA" discussions

Lawrence Livermore National Laboratory

Bob Neely, "Proxy Applications: Vehicles for Co-design and Collaboration, PSAAP II Kick-off Meeting, Albuquerque, Dec. 10, 2013

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Behavioral Emulation (BE)

- **Component-based, coarse-grained simulation**
 - Fundamental constructs called BE Objects (**BEOs**) act as surrogates
 - BEOs characterize & represent **behavior** of app, device, node, & system objects as fabrics of interconnected **ArchBEOs** (with **AppBEOs**) up to Exascale
- **Multi-scale simulation**
 - **Hierarchical** method based upon experimentation, **abstraction**, exploration
- **Multi-objective simulation**
 - Performance, power, reliability, and other environmental factors

	Apps	Arch	BEO Models
Macro Level	Skeleton-apps	System BEO fabrics	▪ Models abstracted from Meso-scale ▪ Testbed experimentation in support ▪ Notional Exascale system exploration
Meso Level	Mini-apps	Node BEO fabrics	▪ Models abstracted from Micro-scale ▪ Testbed experimentation in support ▪ Notional Exascale node exploration
Micro Level	Kernels	Device BEO fabrics	▪ Architectural studies ▪ Testbed experimentation as foundation ▪ Notional Exascale device exploration

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Fundamental Design of an Arch BEO

Arch BEO: *Abstract model (surrogate) of an architecture object*

- Basic primitive in BE approach to studies of Exascale systems

Architecture Behavioral Emulation Object (BEO)

Tokens to/from other BEOs

Emulation Plane

- **Mimic** appropriate behavior of modeled object
- **Interact** with other BEOs via tokens to support emulation studies

Management Plane

- Measure, collect, and/or calculate **metrics and statistics**
- Support architectural exploration

Metrics

- **Performance factors** (execution time, speedup, latency, throughput, etc.)
- **Environmental factors** (power, energy, cooling, temperature)
- **Dependability factors** (reliability, availability, redundancy, overhead)

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Behavioral Emulation Tools

- **Software PDES*** behavioral simulator
 - **Initial prototype:** In-house developed SMP simulator
 - **V2:** Leverage existing PDES simulators (e.g., SST, ROSS)
- **Hardware-accelerated** behavioral simulator
 - **FPGA-based** reconfigurable computing
 - Leverage emerging **reconfigurable supercomputing** advances (e.g., UF's Novo-G, Microsoft's Catapult)



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*PDES: parallel discrete-event simulator

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Research Thrusts

BE Modeling Research

1. **Behavioral Emulation Methodology**
 - How do we build, calibrate, then validate BEOs?
2. **Performance Modeling**
 - How do we efficiently & effectively model performance?
3. **Synchronization & Congestion**
 - How do we handle sync and congestion at scale?
4. **Resilience & Energy**
 - How do we extend BE methods to other attributes?

Platform Research

5. **Management & Visualization**
 - How do we measure & analyze massive systems & apps?
6. **Reconfigurable Architectures**
 - How do we exploit FPGA hardware for speed & scale?

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Research Thrusts

BE Modeling Research

- 1. Behavioral Emulation Methodology**
 - How do we build, calibrate, then validate BEOs?
- 2. Performance Modeling**
 - How do we efficiently & effectively model performance?
- 3. Synchronization & Congestion**
 - How do we handle sync and congestion at scale?
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 - How do we extend BE methods to other attributes?

Platform Research

- 5. Management & Visualization**
 - How do we measure & analyze massive systems & apps?
- 6. Reconfigurable Architectures**
 - How do we exploit FPGA hardware for speed & scale?

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BE Methodology Thrust

Motivation: Prototyping and validating BE models and simulation framework is essential before developing and optimizing framework for speed and scale

- Develop methods and confidence in BE before investing resources in tool development

Goal: Characterize processors, networks, apps, etc. with Behavioral Emulation Objects (BEOs)

- Explore and evaluate BEO types, structures, and interactions
- Gain insight into abstraction and representation of application behavior

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Application and Architectures BEOs

- AppBEO scripts are abstract representations of the application
 - AppBEO instructions trigger events for procBEOs
 - Whenever possible, event timestamps are generated pre-simulation
- ProcBEOs emulate a processing unit
 - AppBEO instructions are resolved by procBEOs
 - Initialization, computation etc. are internal events
 - Interaction with other BEOs are send/receive events
 - Update clock using performance models of internal events
- CommBEOs emulate network components
 - Send/receive event tokens to other BEOs
 - Update timestamp of each token at each hop

Pseudo-code for ProcBEO

```

if (init) {
    clock=clock+t_init;
    if (mem_init){...}
    if (compute_dot_product){...}
    if (scatter){...}
    ...

```

CommBEO model of Mesh patch

```

if (input_buffer!=empty) {
    read event;
    if (output_buffer !=full) {
        forward(x_dir, y_dir);
    }
}
...

```

Network configuration parameters for 101-1x36-1Mesh

```

Topology: 2D mesh
Routing policy: dim-order
Routing policy: cut-through
X-dir latency: testbed data
Y-dir latency: testbed data
Arbitration: round-robin
...

```

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Overview: Behavioral Emulation Workflow

Calibration

←

Validation

→

Prediction

- BEOs: computation & communication
- Performance models
 1. Sample on target platforms for interpolation
 2. Use Kriging method for multi-dim interpolation
 3. Evaluate & recalibrate, if necessary

- Microbenchmarks
 - Computation
 - Communication
- Kernels
 - 2D matrix multiply
 - Sobel filtering
 - CMT-nek kernel
- Platforms
 - Tile-Gx36

- Kernels on
 - Next-gen Tile-Gx72
- Kernels on
 - Notional mesh devices with XeonPhi, 64-bit ARM, Power8 processors

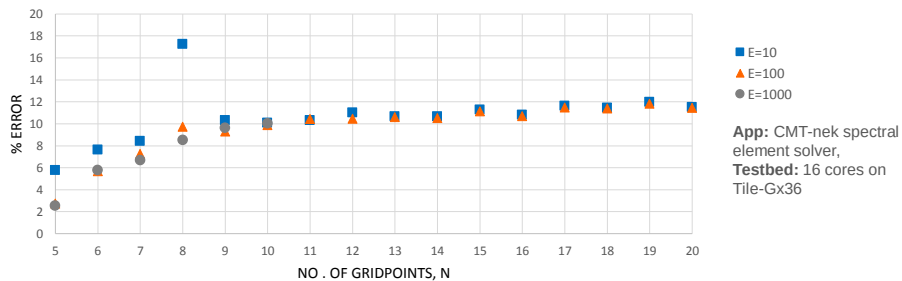
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Emulation of Existing Devices

Spectral element solver for partial derivative calculation is the most expensive kernel in CMT-nek

- Large number of small 3D matrix – 2D matrix multiplication ($E \times N^3 \times N^2$)
- Nearest neighbor updates using pairwise exchanges ($E \times N^2$ words/transfer)
- Calibration data from existing mesh-device was used for developing performance models for ProcBEOs and CommBEOs
 - For $E=1000$, the device runs out of memory past $N=10$
- Reasonable error in simulation, in-line with validation results presented earlier (mid-year review and Deep dive)

Validating BE simulations against testbed



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Emulation of Future/Notional Devices

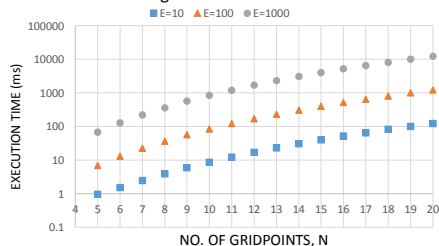
With some confidence in Behavioral Emulation approach we can proceed to study *next-generation devices*

- Ability to evaluate what-if scenarios by changing BEOs parameters

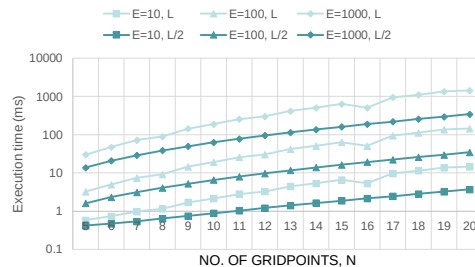
Case studies:

- Tile-Gx72 – largest existing mesh-device from Tilera
- Notional mesh-based processors with Intel Xeon Phi, IBM Power8, and 64-bit ARM cores

Next gen Tile-Gx72 device

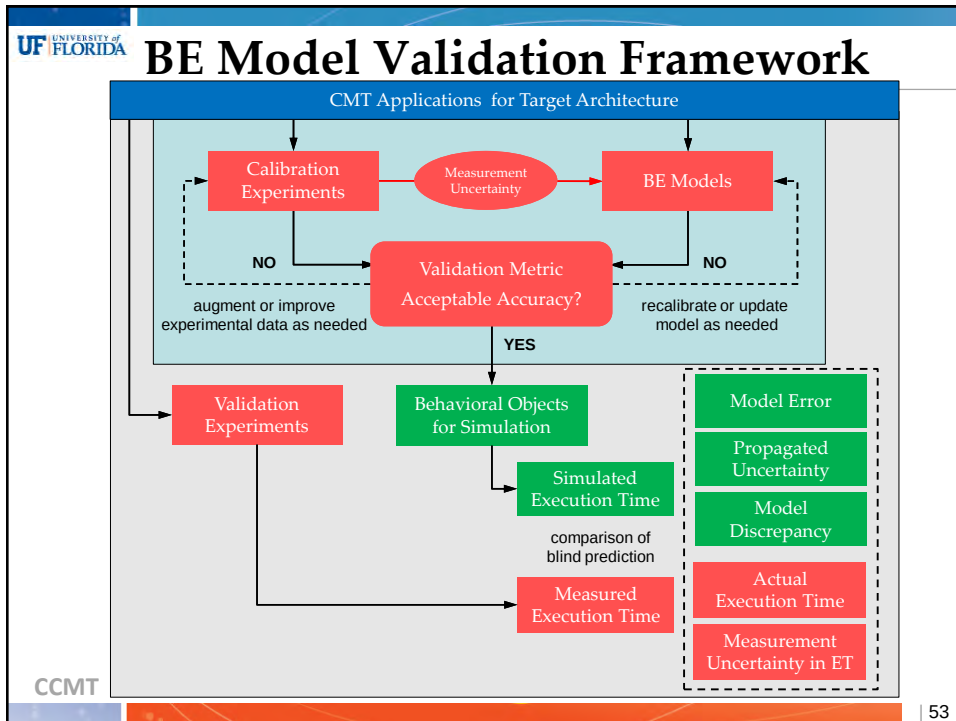


Notional Mesh Device with 72 XeonPhi cores



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Summary: BE Methodology

- Year 1 achievements
 - Designed, calibrated, and validated architecture BEOs and BE methods
 - Designed application BEOs for key CMT-nek kernels and other kernels (2D matrix multiply, Sobel filtering)
 - Designed Lamport clock based PDES framework and prototyped a multi-threaded simulator prototype
- Interactions with other CCMT teams
 - Code-development team for AppBEO modeling of key CMT-nek kernels
 - CS team for platform data for performance modeling
 - UQ team
- Year 2 plans
 - Extend and modify BE framework for (a) communication modeling and (b) modeling applications and architectures beyond device level

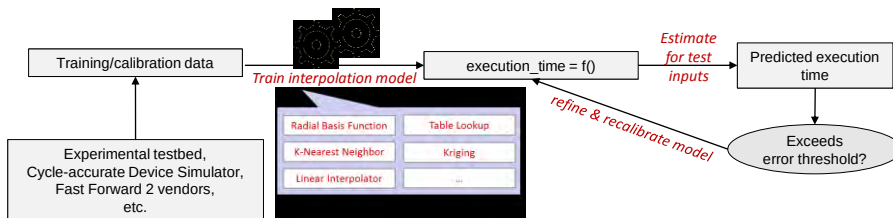
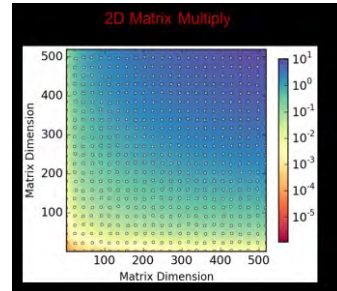
* **Friday Presentation:** *Scalable Network Simulation*, Nalini Kumar

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Performance Modeling Thrust

- **Motivation:** BE requires performance estimates for a set of kernels on multiple processing resources
 - Used to update timestamps of simulation events
- **Goal:** Use calibration data to build interpolation models that predict execution time – i.e., *performance models*
 - Sample execution time for small % of input space
 - Use interpolation to predict time for any input
 - Difficult due to multidimensional inputs



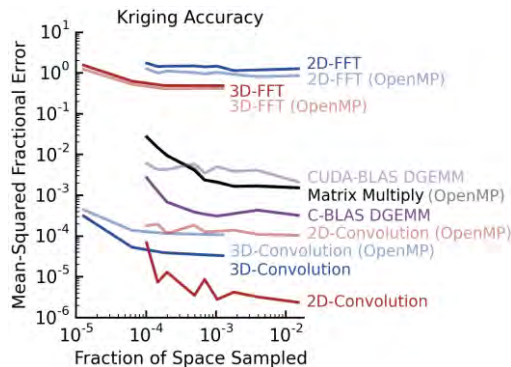
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Performance Modeling: Results

- **Approach:** Use Kriging for multi-dimensional interpolation

Multi-Dimensional Benchmarks
(Two and Three Input Parameters)



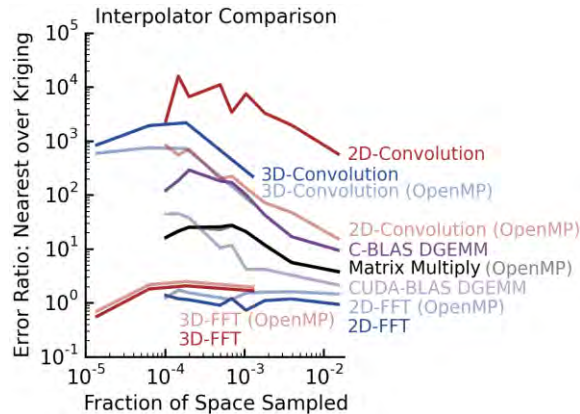
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Performance Modeling: Results

Accuracy of Kriging versus Nearest-Neighbor

- Kriging outperforms nearest-neighbor interpolation in (most) all cases (values greater than unity)
- There is little or no improvement for FFT
- For the high-algorithmic-complexity algorithms, Kriging is much better
- Kriging has a better improvement for more sparse sampling



Summary: Performance Modeling

- Year 1 achievements
 - Determined absolute accuracy of Kriging (as a performance model) for various sample densities
 - Produced an initial set of benchmarks for use in performance modeling research
- Year 2 plans
 - Evaluate Kriging for modeling different system attributes (network parameters, power, etc.)
 - Explore alternative interpolation techniques and determine tradeoffs in speed and accuracy
 - Explore extensions to Kriging which may allow better prediction for difficult cases (e.g., FFT)

Reconfigurable Architecture Thrust

Motivation: Behavioral emulation (BE) approach attempts to manage exascale complexity via abstraction

- ProcBEOs (micro, meso, macro levels)
- AppBEOs (different kernel granularities)
- Is abstraction enough for exascale?

Goal: Research & develop hardware-accelerated simulator (NGEE) to scale behavioral emulation up to exascale while maintaining required performance

- Explore methods of mapping BEOs onto systems of reconfigurable processors
- Investigate use of large-scale reconfigurable supercomputing, RSC (e.g., Novo-G#, next-gen RSC) in simulation of exa/extreme-scale systems

NGEEv1 Performance Comparison: 3 Data Points

Tile 6x6		Simulated Time (Consistent with SMP results)	Prediction Error	FPGA Simulation Time†	SMP Simulation Time#
				Speedup	
2D MM 1024x1024 across 36 cores		2.82x10 ⁶ us	-0.35%	3.57x10 ¹ us	3.41x10 ³ us
				~96x	
CMT SES* 20x20x20 100 elements/core across 16 cores		1.23x10 ⁶ us	-11.46%	3.44x10 ¹ us	2.69x10 ³ us
				~78x	

Next-gen	Tile 9x8		Simulated Time (Consistent with SMP results)	Prediction Error	FPGA Simulation Time†	SMP Simulation Time#
					Speedup	
	2D MM 1024x1024 across 72 cores		1.66x10 ⁶ us	To be determined	8.11x10 ¹ us	7.21x10 ³ us
					~89x	
	CMT SES* 20x20x20 100 elements/core across 72 cores		1.23x10 ⁶ us	To be determined	1.41x10 ² us	1.27x10 ⁴ us
					~90x	

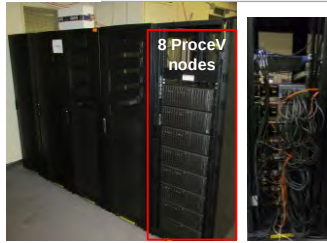
Anticipated	KNL 9x8		Simulated Time (Consistent with SMP results)	Prediction Error	FPGA Simulation Time†	SMP Simulation Time#
					Speedup	
	2D MM 1024x1024 across 72 cores		5.87x10 ⁵ us	To be determined	8.11x10 ¹ us	7.21x10 ³ us
					~89x	
	CMT SES* 20x20x20 100 elements/core across 72 cores		1.44x10 ⁵ us	To be determined	1.41x10 ² us	1.27x10 ⁴ us
					~90x	

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*Spectral Element Solver †Quad Core Intel Xeon E5620 #Quad Core Intel Xeon E5620 + GIDEL ProceV



Novo-G#: Reconfigurable, 3D Interconnect for Novo-G



Novo-G# (Novo-jee-sharp)

Novel R&D & infrastructure - **central and critical to FPGA approach of hardware simulation**

- 32 GiDEL ProceV (Stratix V D8), **soon to be 64**
- 4x4x2 3D torus or 5D hypercube, **soon to be 4x4x4**
- 6 Rx-Tx links per FPGA, 40 Gbps per link
- Three-layer protocol based on Interlaken
 - CRC32, 64B/67B encoding, multi-lane sync

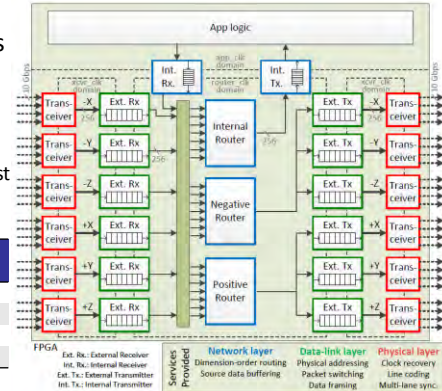
Acceleration of **communication-intensive** apps

- Provides support for multi-dimensional FPGA-based apps through three-layer network stack
- Less than 10% memory & logic utilization
- Communication-intensive 3D FFT kernel predicted to show 20x speedup over BG/Q (model validated against Anton and against 2x2x2 Novo-G# hardware)

3D FFT+IFFT kernel execution times (μ s)

FFT size	System size						
	2x2x2	2x4x2	2x4x4	4x4x4	4x4x8	4x8x8	8x8x8
16x16x16	3.934	3.669	3.805	4.513	5.203	5.947	-
32x32x32	19.68	14.57	9.897	7.461	6.707	6.935	8.257
64x64x64	147.6	107.6	61.75	39.25	25.52	16.11	12.64
128x128x128	1171	844.4	482.4	298.1	173.9	108.6	65.11

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Scalability Studies & Projections

Definitions:

- Emulation system:** Behavioral emulation platform such as *Novo-G#*
- Emulated system:** *appBEOs* (e.g., modeling CMT app) stimulating *archBEOs* (e.g., modeling Blue Gene/Q)

Open questions to be answered in the future:

- For a given **emulation** system architecture (e.g., #FPGAs, BEO core density, core design, interconnect arch, etc.), **what are the limits of an emulated system?**
 - Including **size** (e.g., #BEOs) and emulation **performance**
- For given requirements of an **emulated** system (e.g., macro-scale emulation with Blue Gene/Q), **what emulation system resources are necessary?**
 - Including #FPGAs, core density, interconnect arch, etc.

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Potential Scalability Measure

Objective:

- Compare scalability(HW) vs scalability(SW)
HW: hardware approach; SW: software SMP approach

Potential Scalability Measure for HW

- Ideally entire system is on **single large FPGA**; thus, communication between BEOs is at **on-chip rate**

Baseline:

- Validated BE model for **single-FPGA performance (Pfs)** of NGEE (i.e., BE model of FPGA running other BE models)

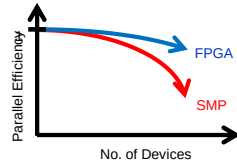
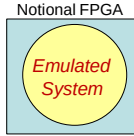
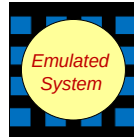
Scalability issues arise when BEOs communicate across FPGAs

- Off-chip communication much more costly

Approach

- Validated BE model for **multiple-FPGA performance (PfM)** of NGEE (possible after multi-FPGA experiments)

Potential Scalability Measure SM(HW) = Pfs/PfM

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Summary: Reconfigurable Architecture

- Year 1 achievements**
 - Working single-FPGA prototype (NGEEv1) with max-resource implementation & management plane (no optimization)
 - Beginning stages of performance optimization & scalability evaluation
 - Initial planning for next NGEE design (NGEEv2)
- Year 2 plans**
 - Prototype NGEEv1 platform operating on multiple FPGAs
 - Extend SMP simulator performance comparison with NGEEv1 to new set of system architectures e.g.,
 - Anticipated Intel Xeon Phi KNL
 - New CMT-nek centric app case studies
 - Upgraded Novo-G# (4x4x4 torus) supporting BE
 - Updated scalability experiments on Novo-G# incorporating results from multi-FPGA experiments

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Conclusions: BE Modeling Research

- **First-year accomplishments:**
 - Demonstrated successful **device-level** calibration, validation, & prediction
 - On existing (Xeon Phi, Tilera) & notional devices
- **Going forward**
 - Extend methodology beyond device level (**node, system**)
 - Abstraction, scalable synchronization and congestion issues
- ❖ **CMT-centric**
 - **CMT kernel, proxy apps (CMT-bone)**
 - **Questions to be answered** for application design-space exploration (“knobs” for tunable design parameters)

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Conclusions: CMT Questions for BE

- **BE for notional architectures to guide:**
 - Cache-optimized order of DG-SE operations
 - Eulerian-to-Lagrangian interpolation and Lagrangian-to-Eulerian projection algorithms and strategies
 - Thermodynamic state and transport properties (tabulate or re-compute?)
 - Inter-element communication strategy for immersed boundaries
- **CMT-bone optimizations on existing platforms:**
 - Element count N vs polynomial order P
 - Distribution of particles across elements, cores
 - Mapping of elements across nodes and cores
 - Graph selection (nearest-neighbor vs crystal router)

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Conclusions: Platform Research

- **First-year accomplishments:**
 - **Software PDES** simulator
 - Proof of concept prototype: in-house developed SMP simulator
 - **Hardware-accelerated** simulator
 - Single-FPGA prototype: feasibility study with promising results
- **Going forward**
 - **Software PDES** simulator
 - V2: Leverage existing PDES simulators (e.g., SST, ROSS)
 - **Hardware-accelerated** simulator
 - Extend to multiple FPGAs on Novo-G#
 - Leverage emerging reconfigurable supercomputing advances (e.g., IBM's CAPI coherent accelerator interface, Microsoft's Catapult, Micron's HMC)

Exascale Behavioral Emulation

	Task	Year1				Year2				Year3				Year4				Year5			
		Q1	Q2	Q3	Q4	Q1	Q2	Q3	Q4	Q1	Q2	Q3	Q4	Q1	Q2	Q3	Q4	Q1	Q2	Q3	Q4
Cycle 1	Development of BE methods																				
	Platform experimentation																				
Cycle 2	Beyond device level comm sync/congestion																				
	V1 SW and HW simulators																				
Cycle 3	Evolution of methods to support new requirements of CCMT teams																				
	V2 SW and HW simulators, tools/services																				
Cycle 4	Explore BE methods to support broader DOE applications																				
	V3 SW and HW simulators																				

Cycle 1:

- **BE concepts and methods:** App BEOs (CMT-bone), Arch BEOs (device level), interpolation techniques for computation
- **Tools:** Prototype SMP software (SW) simulator for device-level studies & lessons learned; experimentation with single-FPGA hardware (HW) simulator

Cycle 2:

- **BE concepts and methods:** Emphasis on beyond device level; communication (synchronization, congestion); focus only on CCMT apps
- **Tools:** V1 SW simulator (leverage other useful simulators) & V1 HW simulator (scalable design); enable early use of simulators for design-space exploration for CCMT researchers

Cycle 3:

- **BE concepts and methods:** Evolution of methods and techniques to support new requirements of CCMT teams
- **Tools:** V2 SW and HW simulators; libraries of arch & app BEOs; more mature services and tools: management, monitoring, reporting, visualization

Cycle 4:

- **BE concepts and methods:** Evolution of methods and techniques to support requirements of new requirements of CCMT teams; Began exploration of using behavioral emulation for other key DOE mini-apps and future architectures
- **Tools:** V3 SW and HW simulators

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Do you have any questions?

Posters:

1. Nalini Kumar, Behavioral Emulation Methodology for Fast Design Space Exploration
2. Carlo Pascoe, NGEE: Novo-G Exascale Emulator
3. Dylan Rudolph, Kriging-Based Performance Modeling

UF UNIVERSITY of FLORIDA



NSA

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Uncertainty Budget

Validation and Uncertainty Reduction

Chanyoung Park, M. Giselle Fernandez

Yiming Zhang, Nam-Ho Kim

Raphael (Rafi) T. Haftka

Department of Mechanical & Aerospace Engineering



Interaction with Other Teams



**Simulation
validation
and UQ**

Siddharth Thakur

S. Balachandar
Thomas L. Jackson
Bertrand Rollin
Angela Diggs

Macro/Meso
Simulation

Micro
Simulation

V&V and
UQ

Meso
Experiment
(ASU)

Ronald Adrian
Heather Zunino

Meso
Experiment
(SNL)

Justin Wagner

Exascale

Computer
Science

Macro/Meso
/Micro Exp.
(Eglin)

Donald M. Littrell
Charles M. Jenkins

BEO validation and UQ

Herman Lam
Dylan Rudolph
Carlo Pascoe
Nalini Kumar



Tania Banerjee

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2

 **Outline**

- Simulation validation and UQ framework
- Mesoscale validation and UQ (shock tube)
- **Simulation verification and modeling support**
- BEO validation and UQ framework
- Extrapolation

 3

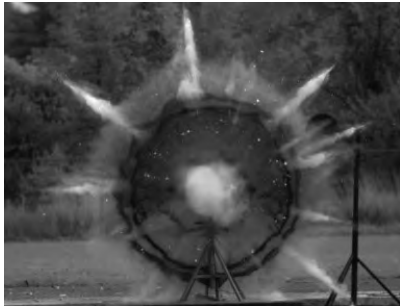
 **Objectives**

- In order to validate the prediction capability of the demonstration problem
 - Define measurable quantities of interest including extreme events
 - Validate the prediction capability with metrics
 - Establish appropriate uncertainty quantification and reduction frameworks

 4



Validation of the CMT Simulation



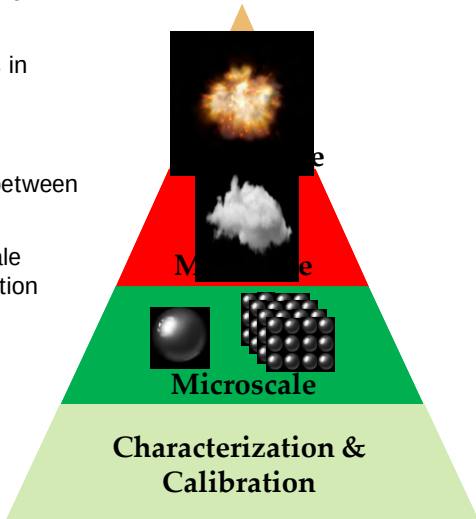
- Evaluating model errors of the CMT simulation for prediction metrics
 - particle front location
 - shock location
 - number of fingers
 - finger lengths
- Uncertainty quantification and reduction

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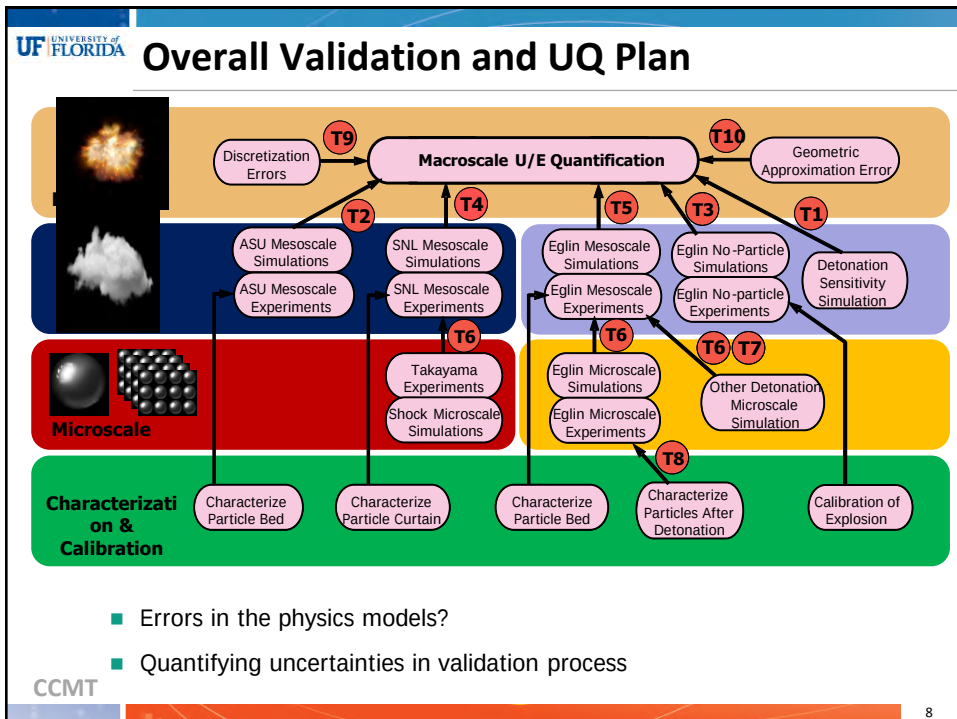
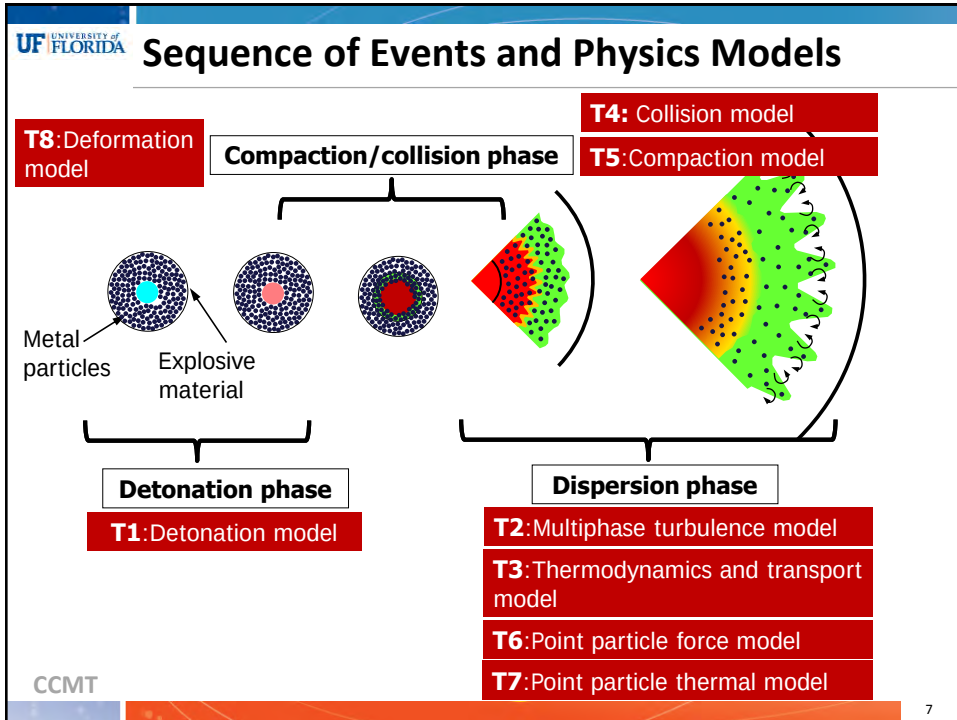


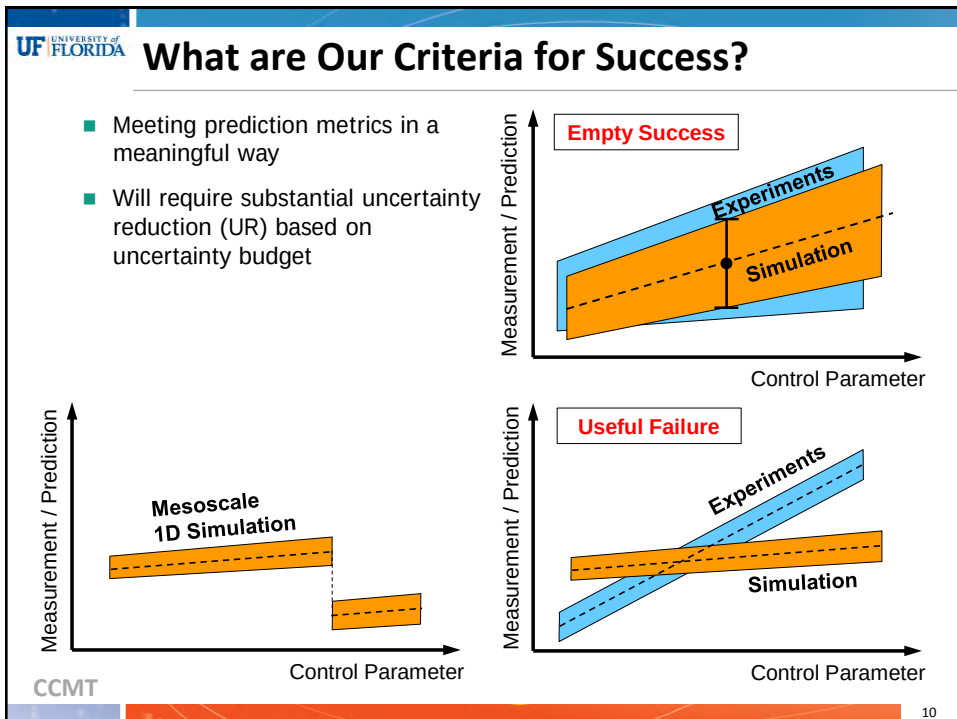
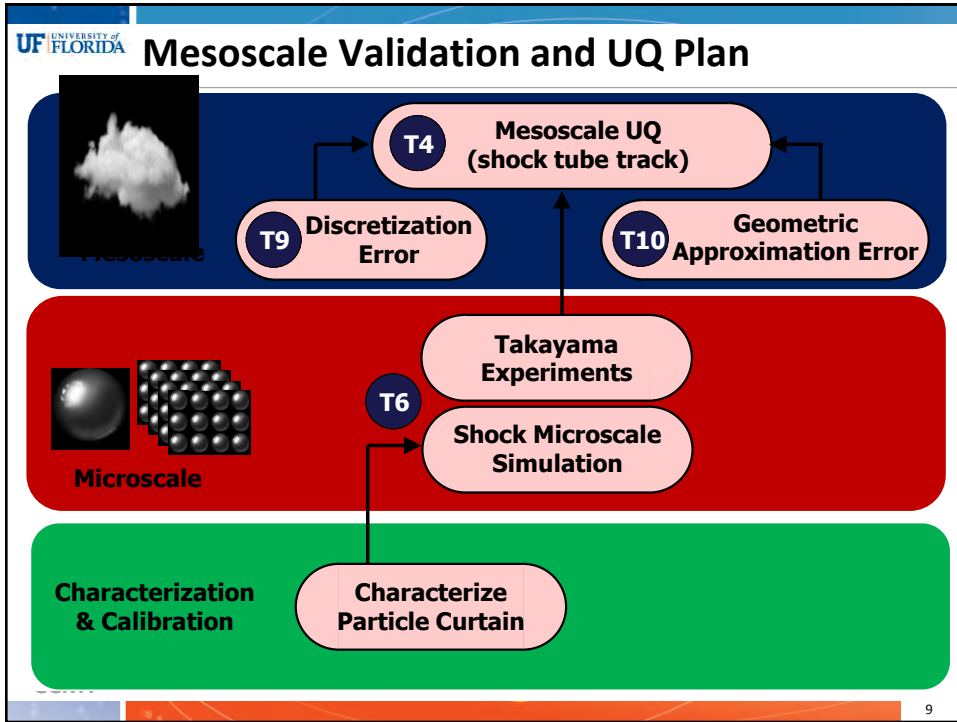
Hierarchical UQ & Validation

- Various physics models in the macro simulation
- Validating specific physical models in meso and micro scales
- UQ as verification aide
- Error and variability propagation between scales
- Identify relations between sub-scale validations and macro scale validation

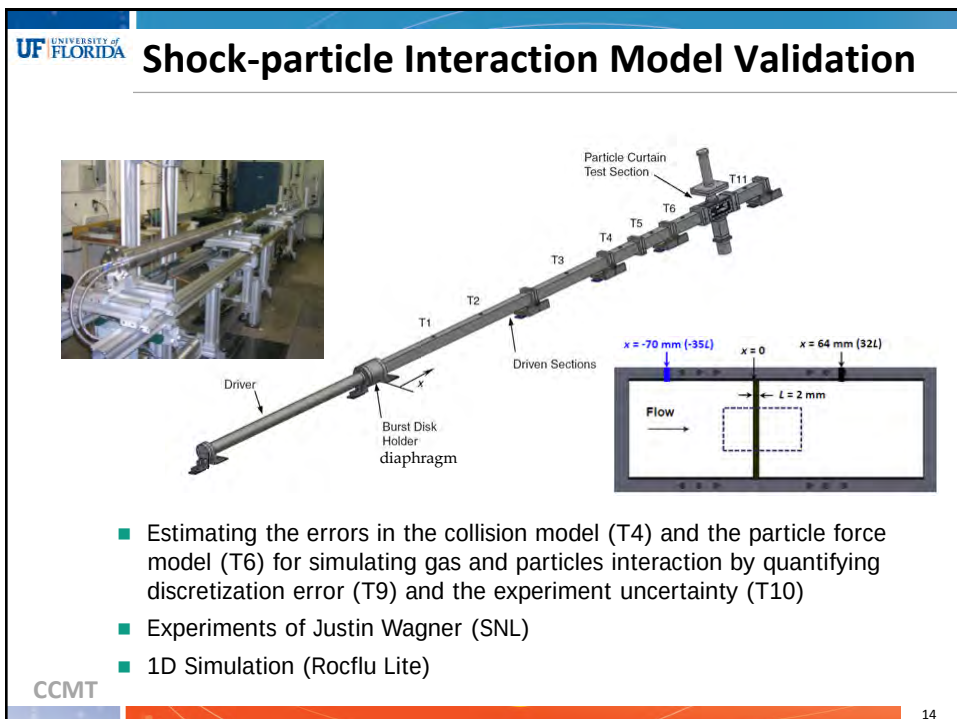
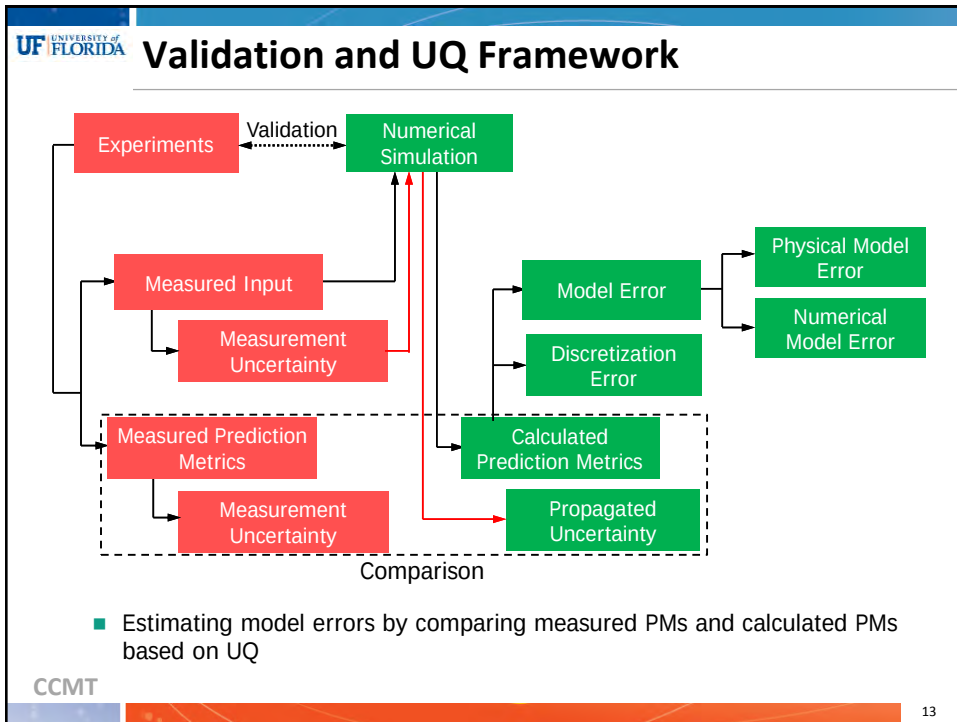


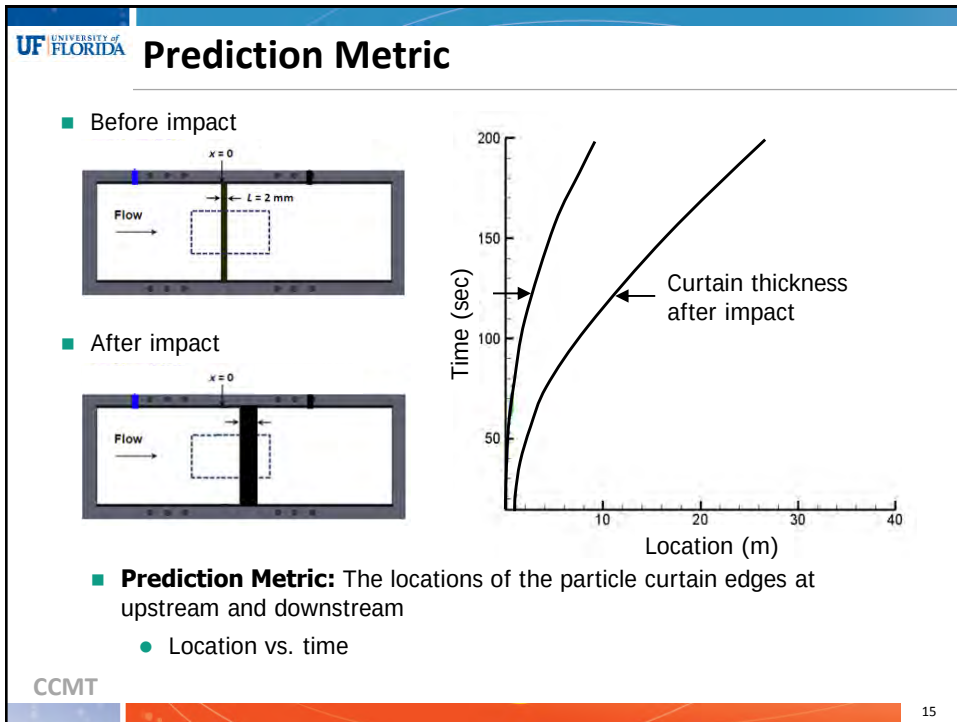
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6



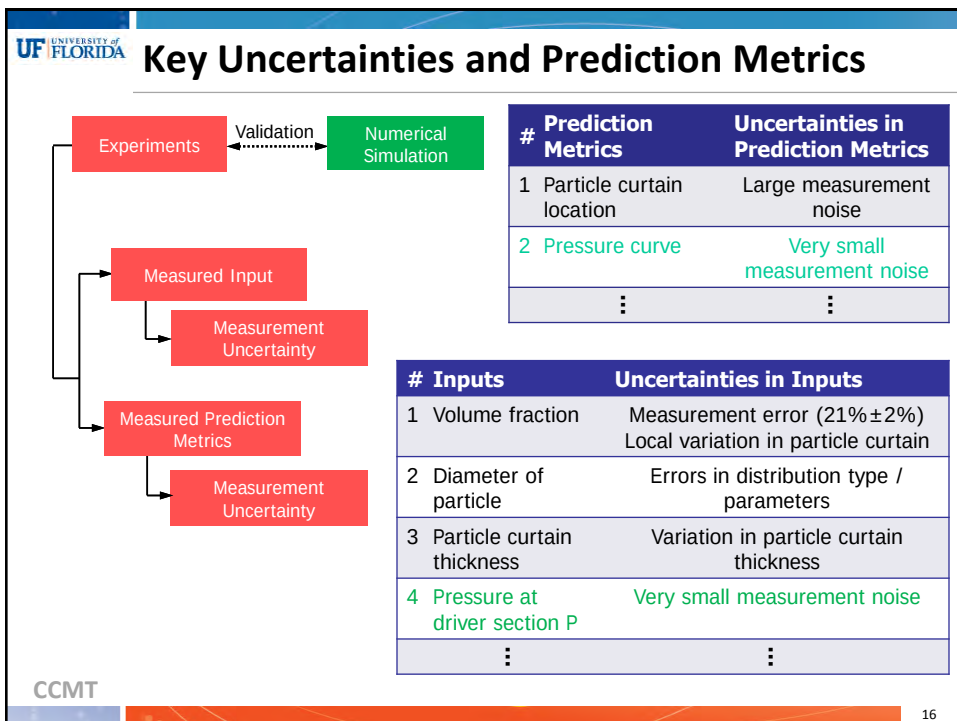


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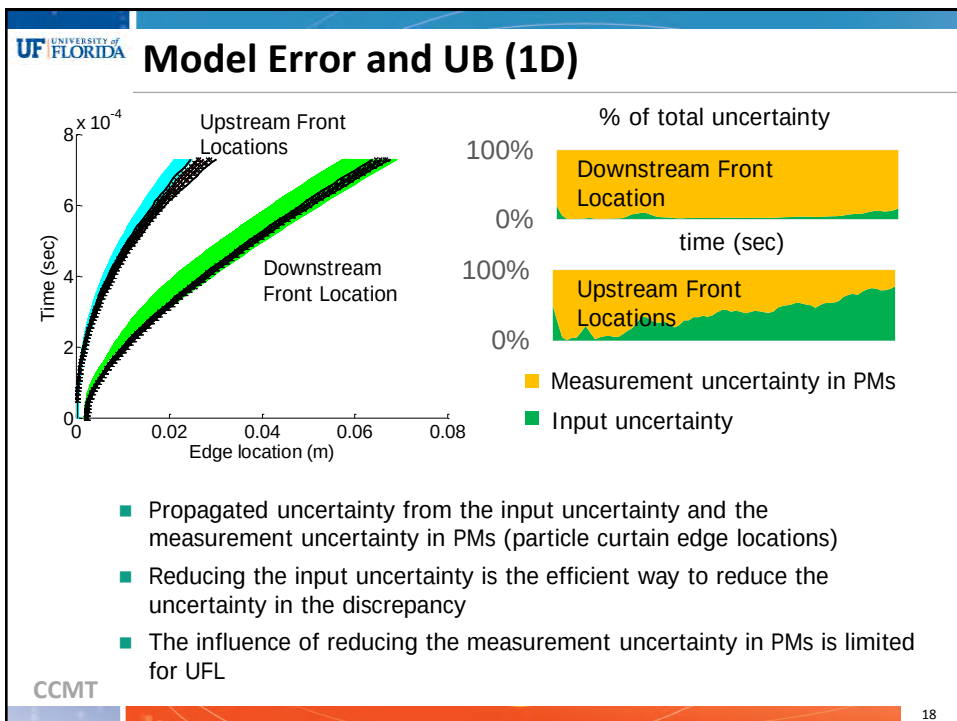
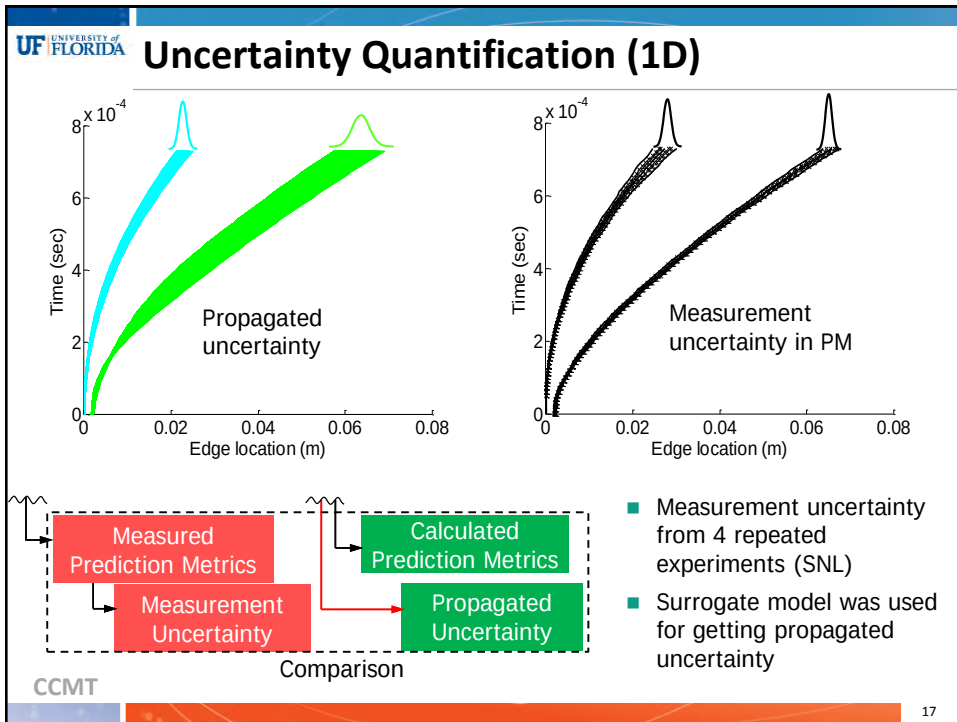




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- Modeling support and verification of JWL-EOS in the Macroscale simulation (T3)
- Quantifying and reducing noise in the Mesoscale simulation solution (T4)
- Modeling the drag force kernels from the Microscale simulation (T6)


```

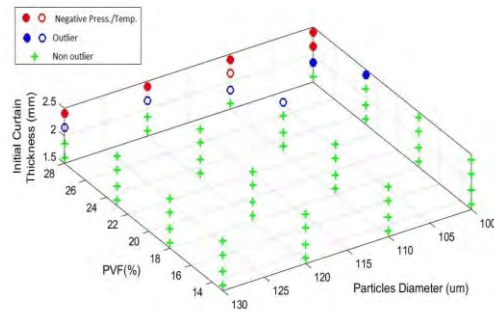
graph TD
    subgraph CMT_Applications [CMT Applications for Target Architecture]
        direction LR
        CE[Calibration Experiments] --> MU([Measurement Uncertainty])
        MU --> BE[BE Models]
        BE --> VM[Validation Metric: Acceptable Accuracy?]
        VM -- NO --> NO1[ ]
        NO1 --> NO2[ ]
        NO2 --> CE
        NO2 --> BE
        NO1 --> AID[augment or improve experimental data as needed]
        NO2 --> RU[recalibrate or update model as needed]
    end

    VM -- YES --> BOS[Behavioral Objects for Simulation]
    BOS --> SET[Simulated Execution Time]
    SET --> CPT[comparison of blind prediction]
    CPT --> MET[Measured Execution Time]
    BOS --> VE[Validation Experiments]
    VE --> MET

    subgraph Legend [ ]
        ME[Model Error]
        PU[Propagated Uncertainty]
        MD[Model Discrepancy]
        AET[Actual Execution Time]
        MUET[Measurement Uncertainty in ET]
    end

```

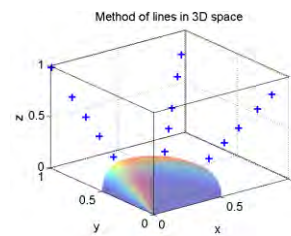
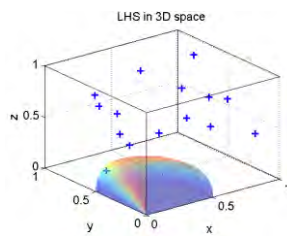
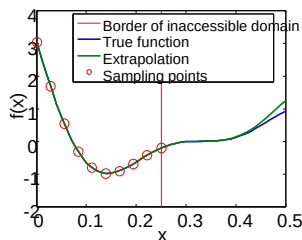
Applicable Region of 1D Simulation



- Sampling reveals the inapplicable region of the mesoscale 1D simulation (validation)
- Negative pressure solutions and outliers were observed
- Extrapolation requires for a prediction at point in the inapplicable region

Method of Converging Lines

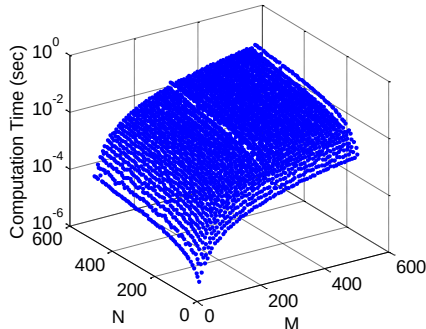
- Extrapolation at a point using 1D surrogates
 - Transform multi-dimensional extrapolation to 1D extrapolations
 - Consistency check based on multiple 1D extrapolations
 - Develop strategies for making good extrapolations with 1D surrogates and combining multiple extrapolations



Extrapolation for an Exascale Application

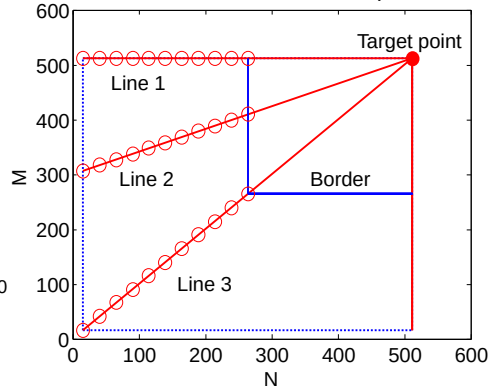
- Matrix multiplication function
 - Basis for predicting computational cost of numerical analysis
 - Extrapolation based on data with strong noise (UQ)

- Function in accessible domain



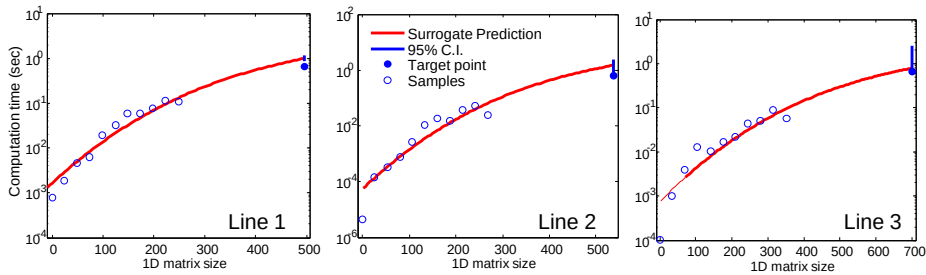
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- Line selection for extrapolation



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Extrapolation based on Data with Noise



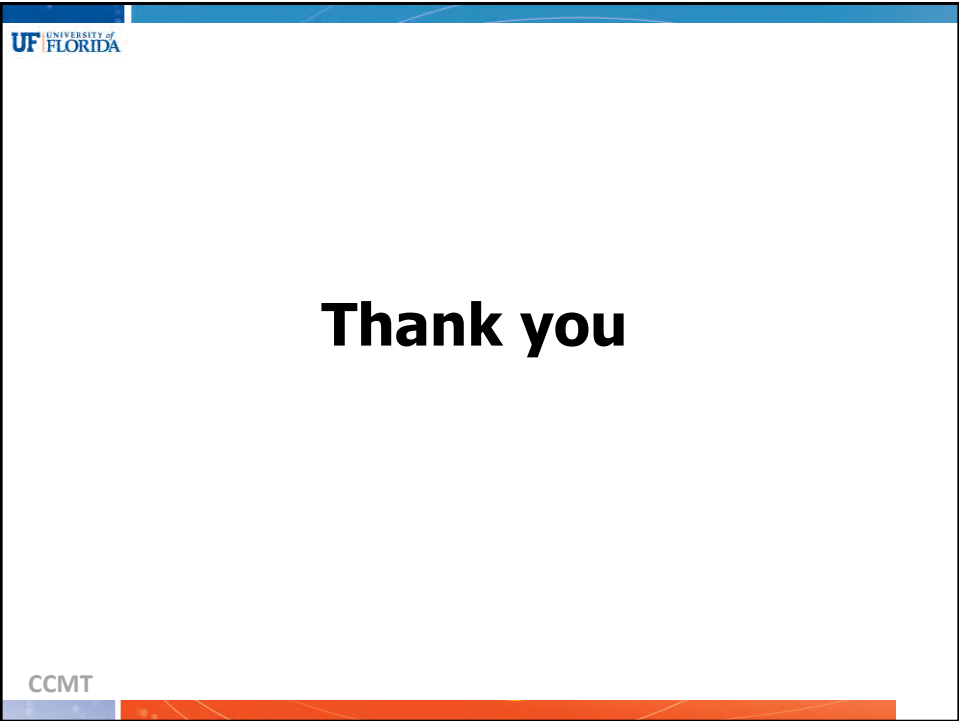
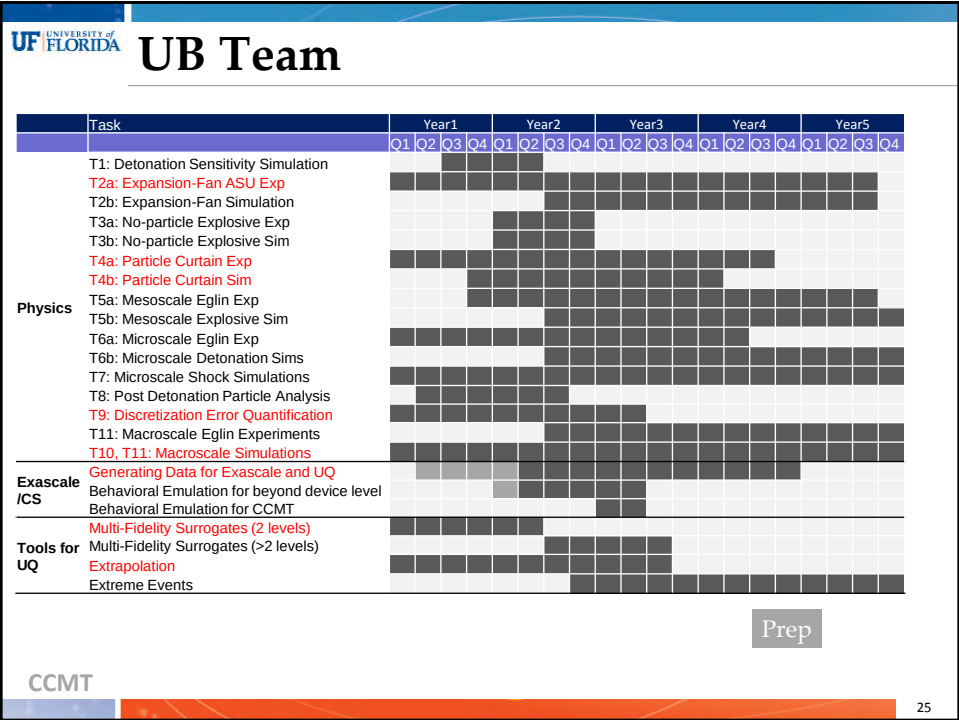
- 1D extrapolations on the lines using Ridge regressions
- Ridge regression suppresses the effects of high order terms

$$\min_{\beta} \sum_i (y_i - \mathbf{X}_i^T \beta)^2 + \lambda \sum_{j=1}^p \beta_j^2$$

- Extrapolations and the uncertainty predictions were made with $\lambda=5$
- Developing a strategy to select λ for better extrapolation

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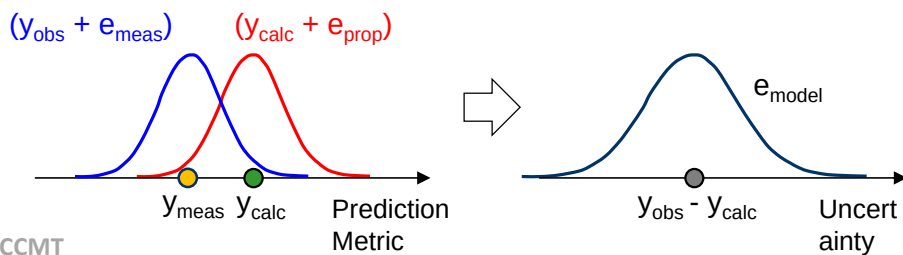
Backup Slides

Estimating Model Uncertainty

$$y_{\text{meas}} + e_{\text{meas}} = y_{\text{calc}} + e_{\text{model}} + e_{\text{num}} + e_{\text{prop}}$$

- Only model uncertainty is not quantified
- Assuming the measurement uncertainty is independent
- Little numerical uncertainty in the 1-D simulation

$$e_{\text{model}} \approx (y_{\text{meas}} + e_{\text{meas}}) - (y_{\text{calc}} + e_{\text{prop}})$$

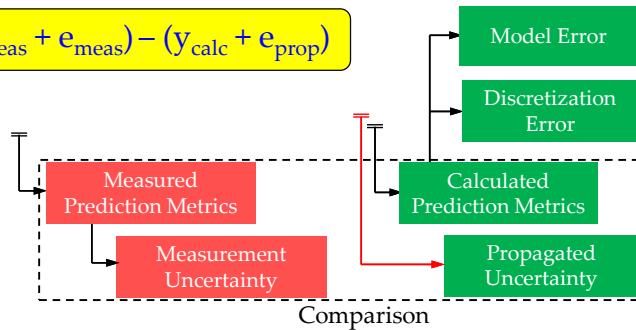


Estimating Model Uncertainty

$$y_{\text{meas}} + e_{\text{meas}} = y_{\text{calc}} + e_{\text{prop}} + e_{\text{model}} + e_{\text{disc}}$$

- Only model uncertainty is not quantified
- Assuming the measurement uncertainty is independent
- Little discretization error in the 1-D simulation

$$e_{\text{model}} \approx (y_{\text{meas}} + e_{\text{meas}}) - (y_{\text{calc}} + e_{\text{prop}})$$

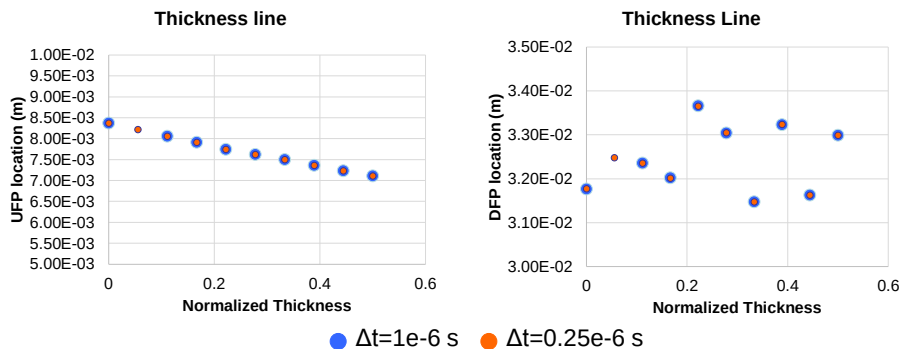


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Noise in Solution (T4)

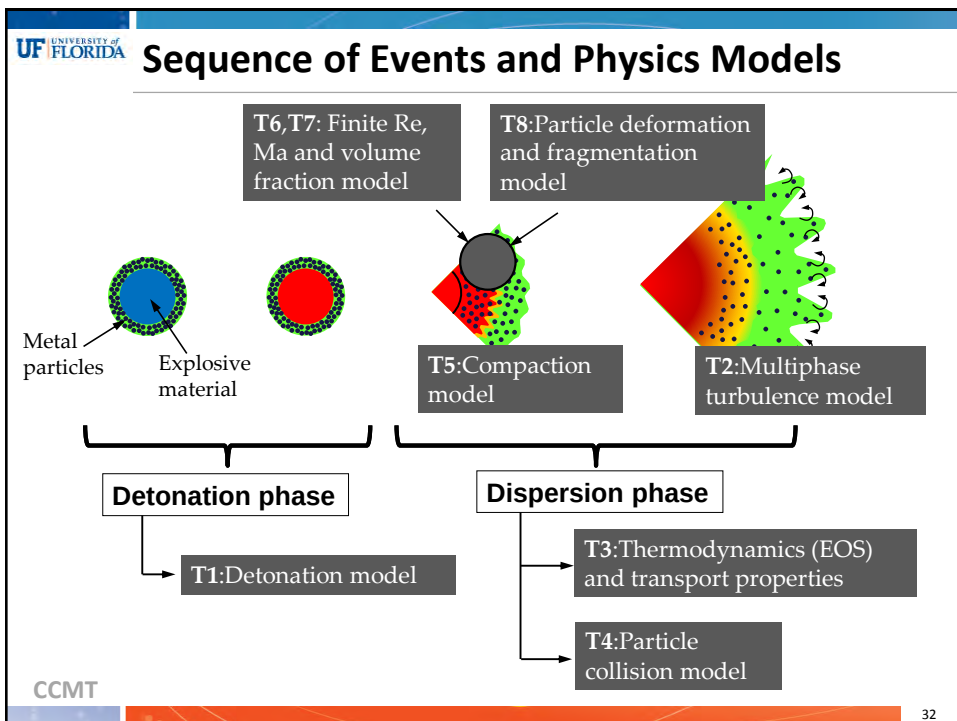
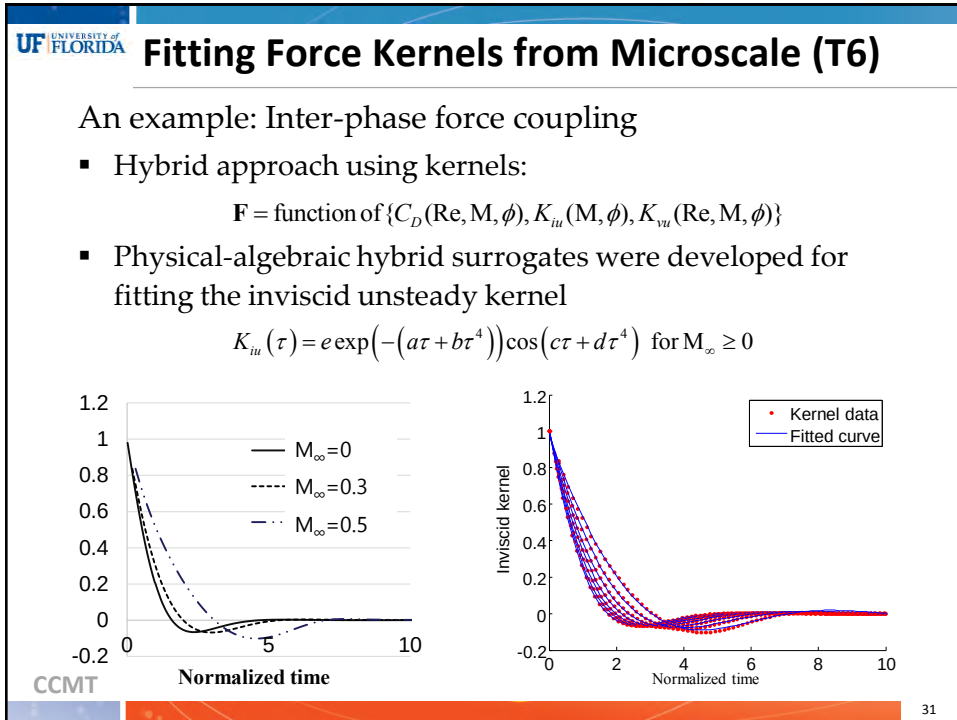
- Noise in Downstream edge location (DFP) prediction
 - Plotting DFP for varying a physical parameter revealed the noise
 - Identification of the noise source is critical for the simulation verification

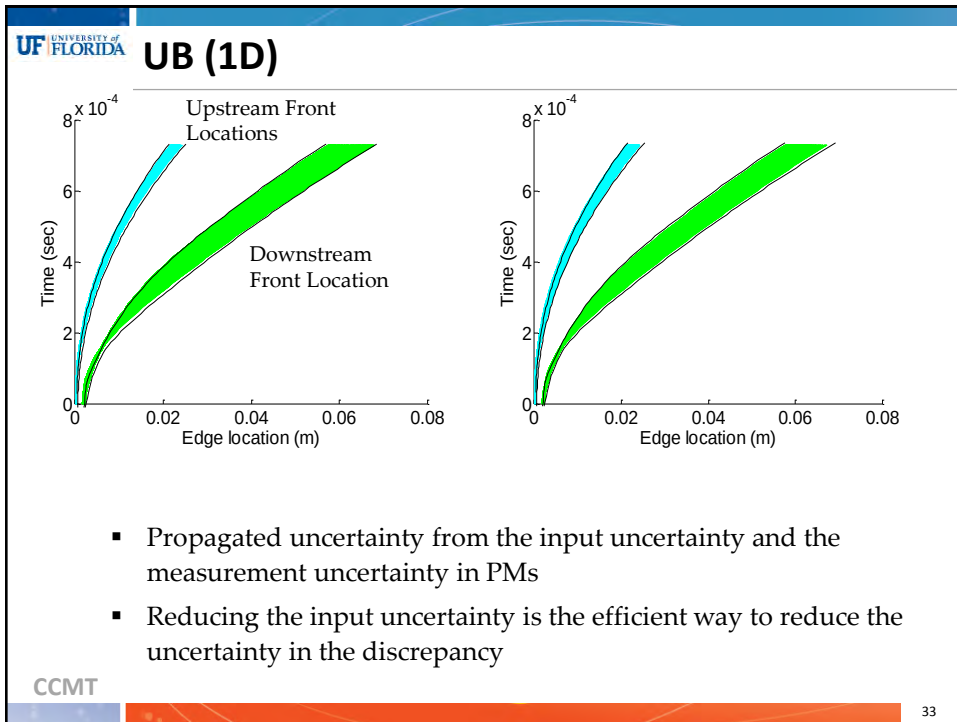


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*DAKOTA was used to execute simulations

30





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CCMT Simulation

Angela Diggs

PhD Student, UF

Air Force Research Lab, Eglin Air Force Base



Outline

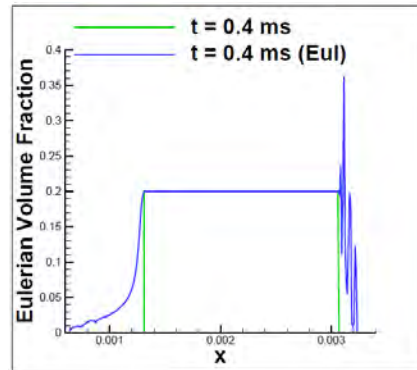
- Fundamental research for simulations
 - Eulerian-Lagrangian coupling
 - High fidelity coupling
 - Rigorous error estimation
 - Flux scheme for multiphase flow
 - Euler-Lagrange AUSM+-up implementation
 - Validation against Sandia multiphase experiments
- Simulation Roadmap
 - Rigorous error estimation of Euler-Lagrange implementation (T9)
 - Critical evaluation of inter-particle collision model (T4) and volume fraction effects (T6)

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Euler-Lagrange Coupling: Volume Fraction

- Eulerian methods
 - Linear projection (Ling et al, 2012)
 - Sum particles within grid cell (Balakrishnan et al, 2010)
- Particle curtain in uniform flow
 - Expect: lock-step translation downstream
 - Reality:
 - Widening upstream curtain
 - Wild downstream oscillations
- Lagrangian method: sharp edges

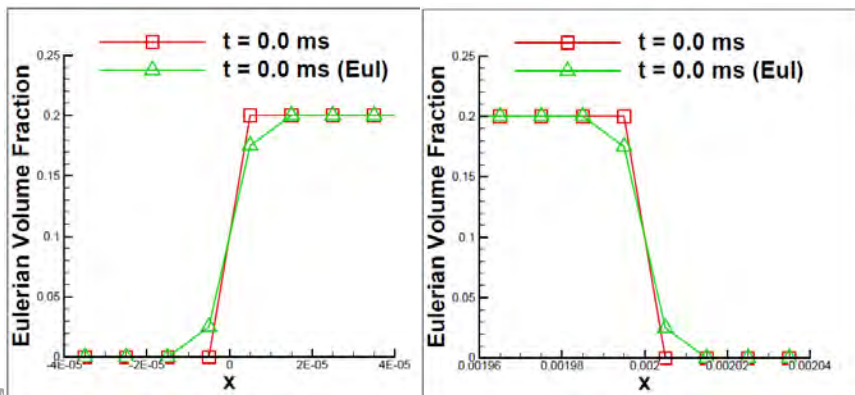


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3

Why?

- Volume fraction dependent drag is key
 - Eulerian edges are not sharp
 - Lower volume fraction in rounded edges
 - Edge particles move slower
- Lagrangian calculation, need:
 - Sharp edges
 - Avoid introducing oscillations in curtain middle



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4

Model Problem

- Compare
 - Eulerian vs. Lagrangian
 - Order of method
 - Initial distribution of particles
 - Handling "edge" particles
 - Projection methods
- Results
 - Eulerian methods
 - Growing peaks at downstream edge
 - Cannot maintain sharp edges
 - Lagrangian methods
 - One-sided at edges
 - Weighted distribution based on particle distance

Update Particle Position

$$X_j^{n+1} = X_j^n + V_j \delta t$$

Calculate Particle Velocity

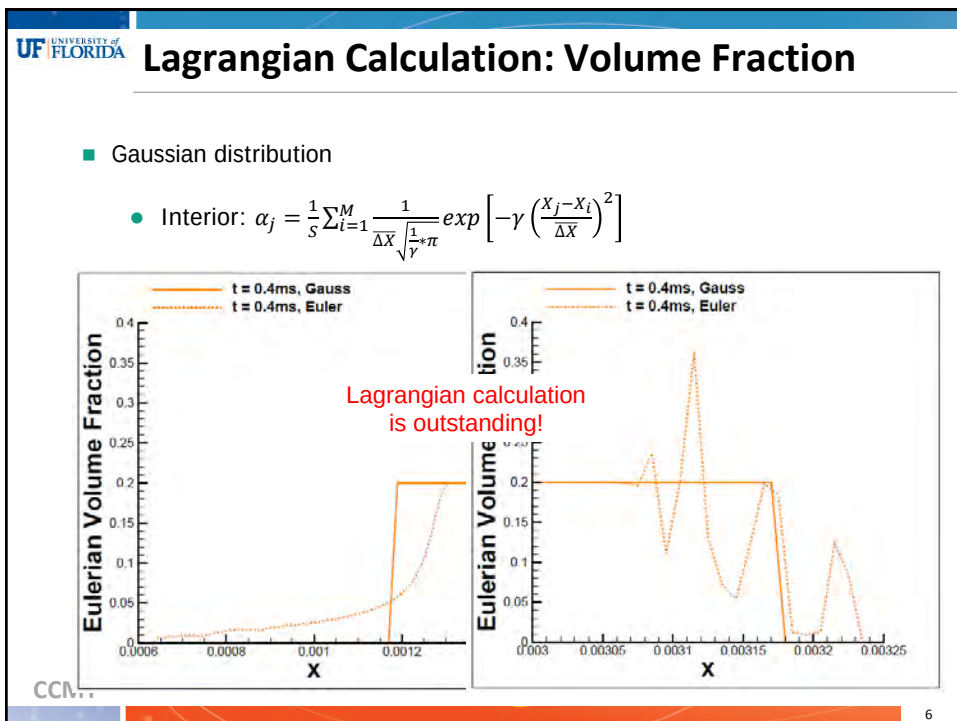
$$V_j = 1 + \beta' \alpha_j$$

Calculate Volume Fraction (E/L)

Interpolate to Lagrangian

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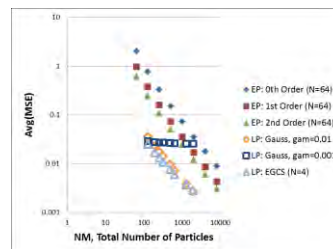
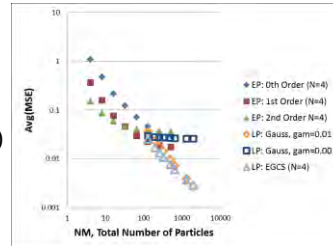
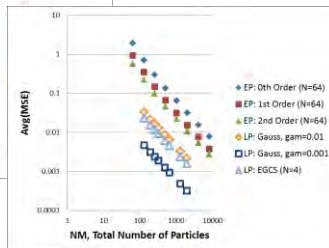
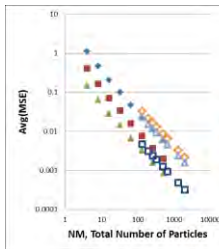
5



Von Neuman Error Analysis

■ Error Analysis for the Average Mean Squared Error

- Eulerian Projection (EP) methods
- Lagrangian Projection (LP) methods
- Estimation of
 - Constant volume fraction (left, below)
 - Sinusoidal volume fraction (right)



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7

Flux Schemes for Multiphase Flows

■ AUSM+-up flux scheme

- Developed by Liou, et al (2006)
- Extension of AUSM (1993) and AUSM+ (1996)
- Eulerian-Eulerian in literature, extended to Eulerian-Lagrangian
- Rigorous verification using quiescent solid phase to emulate nozzle
 - Subsonic and supersonic flows
 - Match to isentropic solution
- Investigate effect of shock tube (no analytical solution)
- Discretization error will be established

■ Observations

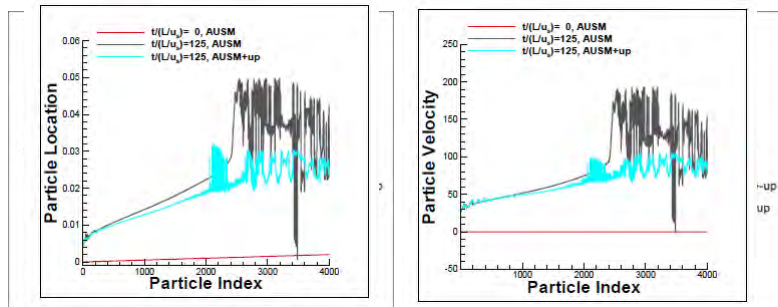
- Diffusion parameter (K_u , K_p) only effective after discontinuity
- Use of non-zero interface pressure coefficient is not recommended

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8

AUSM+up for Planar Shock Tube

- Preliminary Results -- Planar Shock Tube
 - Comparison of AUSM and AUSM+-up
 - Location of upstream and downstream fronts
 - Both give reasonable results for $dx=100\mu\text{m}$
 - After grid refinement ($dx=50\mu\text{m}$), AUSM fails



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9

Key Results and Future Work

- Discovery of new volume fraction instability
- Accurate way to compute volume fraction
- Consistent approaches to interpolation and projection
- Optimal number of computation particles per cell
- Improved fluxes for Euler-Lagrange simulations
- Rigorous error estimation (T9)
- New approaches to Lagrangian remap
- Improved implementation of unsteady force and heat transfer
- Improved implementation of collisional effects
- Validation against Sandia experiments and UQ (T4, T6)

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***Do you have any
questions?***

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NASA

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Experimental Studies of Gas-Particle Mixtures Under Sudden Expansion

Heather Zunino
Ph.D. Student



Ronald J. Adrian, Ph.D.

Regents' Professor and Ira A. Fulton Professor
of Mechanical & Aerospace Engineering



UF UNIVERSITY of
FLORIDA

Problem Statement and Goals

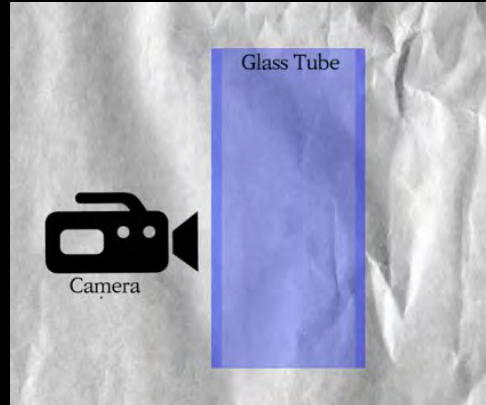
- ▶ Experimental multi-phase studies involving compressible flow are complicated
 - ▶ Air and solid particles may move separately
 - ▶ Particles generate turbulence
- ▶ Need for a simple 1D flow experiment that can be used for early validation of the computational codes developed by the PSAAP center.
 - ▶ Simpler physics involved than the PSAAP capstone experiment
 - ▶ Reduce the scatter in current data (*Chojnicki, et al.*)
- ▶ Perform experiments on existing shock tube setup
 - ▶ Determine improvement points and weaknesses
- ▶ Design an improved, simple 1D compressible multi-phase flow shock tube experiment
 - ▶ Examine expansion fan, flow structures, turbulence, and instabilities
- ▶ Provide data for early-stage validation of computational codes developed by the PSAAP Center

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Review Proposed Experiment

- ▶ Six foot glass tube
 - ▶ Square footprint
 - ▶ 6" x 6"
- ▶ Particle bed
- ▶ Diaphragm
 - ▶ Mylar
- ▶ High-speed Cameras
 - ▶ Schlieren
- ▶ Measurements
 - ▶ Contact line velocity
 - ▶ Gas velocity
 - ▶ Particle volume concentration
 - ▶ Particle interface
- ▶ Parameters: particle size and pressure ratio



Simple Test Bed for Early-Stage Code Nume

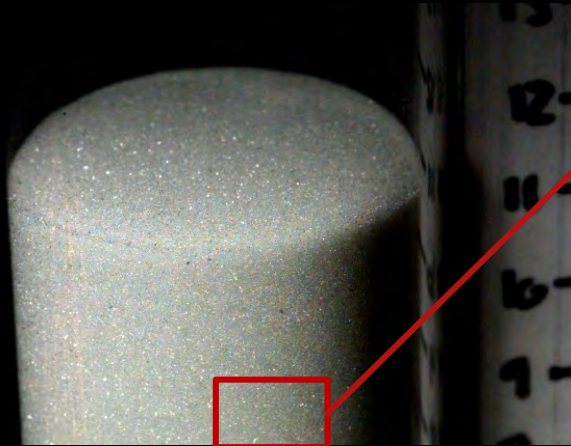


Shock Tube Experimental Structure Setup



First-motion after Pressure Change

4.7kPa



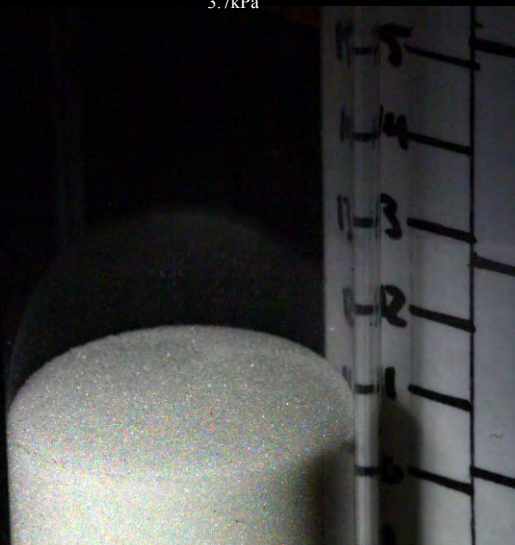
- ▶ Movement reaches 30 mm below interface after ~ 0.9 ms (relative to the first movement at the top of the particle bed)
- ▶ First-motion front propagates through particle bed at ~ 33 m/s



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Particle Bed Interface Deformation

3.7kPa



- ▶ Edge of interface develops wave-like features
 - ▶ ~ 2.5 ms *
- ▶ Sharp structures develop along perimeter of particle bed
 - ▶ ~ 3.5 ms *
- ▶ Sharp structures develop in the center of particle bed
 - ▶ ~ 5 ms

*times are relative to the first movement at the top of the p



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Particle Void Region Formation



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8kPa

7kPa

Slow Leak 5kPa

Slow Leak - Slow Decompression

- ▶ Small leak in diaphragm
- ▶ Slower pressure drop in particle bed
- ▶ Similar features seen when there is a sudden decompression
 - ▶ “Boiling”
 - ▶ Pattern of cells appears
 - ▶ Sinusoidal surface deformation
- ▶ Big cells race to the top
 - ▶ Highly disruptive
 - ▶ Compress or capture smaller cells



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Slow Leak - Rapid Decompression

- ▶ Cell structure pattern
 - ▶ Immediately formed
 - ▶ Relatively uniform
 - ▶ Still disturbed by large cells

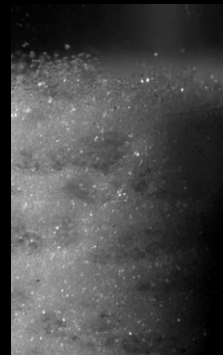


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Conclusions

- ▶ Experiments performed on existing shock tube at ASU
 - ▶ Pressure drop travels approximately 33m/s
 - ▶ Particle bed interface deformation
 - ▶ Grow in time
 - ▶ Edge effects are seen
 - ▶ Particle void formation
 - ▶ Random inhomogeneities in the particle bed packing at incipient expansion (nucleation sites) may cause random voids that evolve in patterns at later times
- ▶ Flow structures resulting from rapid decompression may be directly related to the spikes seen during an explosion
 - ▶ Amplification
 - ▶ Provide initial perturbations for RM and RT instabilities



PSAAP

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Hardware Software Co-design of CMT-nek Codes

Performance, Energy and Thermal Issues

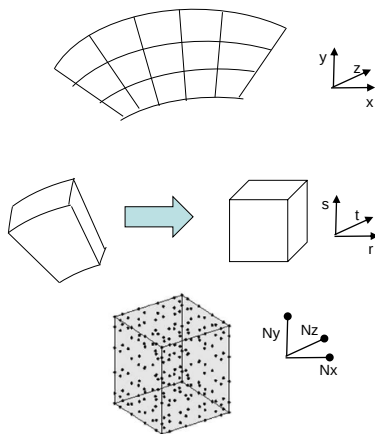
Tania Banerjee

Computer and Information Science and Engineering



UF UNIVERSITY of
FLORIDA

Spectral Element Method



$$\frac{\partial U}{\partial r}(i, j, k) = \sum_{l=1}^{N_r} A_{il} u_{ljk}$$

$$\frac{\partial U}{\partial s}(i, j, k) = \sum_{l=1}^{N_s} B_{il} u_{ilk}$$

$$\frac{\partial U}{\partial t}(i, j, k) = \sum_{l=1}^{N_t} C_{il} u_{ijl}$$

- If $N_x = N_y = N_z = N$
 - Then $B = C = A^T$
- Complexity: $O(N^4)$
- N is typically between 5-25
 - A large number of small matrix multiplications

- Represents a significant fraction of overall time

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2

Spectral Elements: Derivatives and Codes

Algorithm: *dudr-4loop*

```

do k = 1, Nz
do j = 1, Ny
do i = 1, Nx
do l = 1, Nx
  dudr(l, j, k) = dudr(l, j, k) + a(i, l) * u(l, j, k, ie)
enddo
enddo
enddo
enddo

```

Algorithm: *dudr-4loop-fused*

```

do k = 1, Nz * Ny
do i = 1, Nx
do l = 1, Nx
  dudr(l, k) = dudr(l, k) + a(i, l) * u(l, k, ie)
enddo
enddo
enddo

```

- Similarly, 5loop versions and 5loop-fused versions were considered

Optimizations

- Autotuning
 - Apply loop transformations
 - Loop permutation
 - Loop unroll
 - CHILL applies loop transformation automatically on the target code

Related Work: C. Chen, J. Chame, M.W. Hall, CHILL: A Framework for Composing High-Level Loop Transformations, Technical Report 08-897, University of Southern California, Computer Science Department, 2008.

Loop permutation

```
do k = 1, nz1
  do j=1,ny1
    do i=1,nx1
      statement
    enddo
  enddo
enddo
```

```
do i = 1, nx1
  do j=1,ny1
    do k=1,nz1
      statement
    enddo
  enddo
enddo
```

```
do i = 1, nx1
  do k=1,nz1
    do j=1,ny1
      statement
    enddo
  enddo
enddo
```

```
do j = 1, ny1
  do k=1,nz1
    do i=1,nx1
      statement
    enddo
  enddo
enddo
```

```
do j = 1, ny1
  do i=1,nx1
    do k=1,nz1
      statement
    enddo
  enddo
enddo
```

```
do k = 1, nz1
  do i=1,nx1
    do j=1,ny1
      statement
    enddo
  enddo
enddo
```

Loop unroll

```
do k = 1, 10
  do j=1,10
    do i=1,10
      c(i, j, k) = a(j, i) * b(i, k)
    enddo
  enddo
enddo
```

```
do k = 1, 10
  do j=1,10
    do i=1,10,2
      c(i, j, k) = a(j, i) * b(i, k)
      c(i+1, j, k) = a(j, i+1) * b(i+1, k)
    enddo
  enddo
enddo
```

- Unroll factors are preferably divisors of the iteration space
- Advantages
 - Reduces the number of limit checks for iterator
 - Exposes the possibility of vectorization to the back end compiler
 - $c(i:i+4, j, k) = a(j, i:i+4) * b(i:i+4, k)$
- Disadvantage
 - Code size increases, may result in higher l-cache miss rates

Possible Combinations

Algorithm: dudr-4loop

```

do k = 1, Nz
do j = 1, Ny
do i = 1, Nx
do l = 1, Nx
  dudr(l, j, k) = dudr(l, j, k) + a(i, l) * u(l, j, k, ie)
enddo
enddo
enddo
enddo

```

Number of implementations for $N_x=N_y=N_z=10$

$$= 4! * 4^4$$

$$= 24 * 256 = 6144 \text{ variants}$$

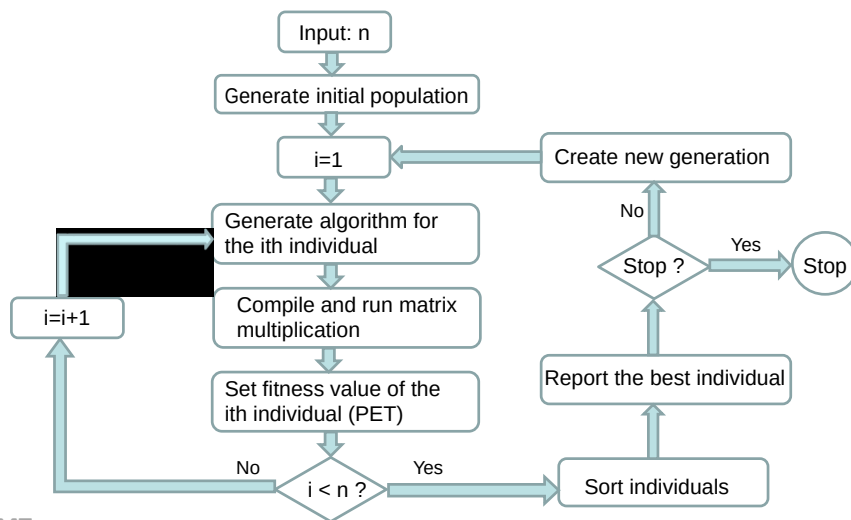
Total number of variants = 98,240 ($N=10$)

Total number of variants = 217,728 ($N=20$)

Question: Can we use a less expensive search technique?

Genetic Algorithm

- We use genetic algorithms to search the exploration space efficiently.
- Individuals represent matrix multiplication variants



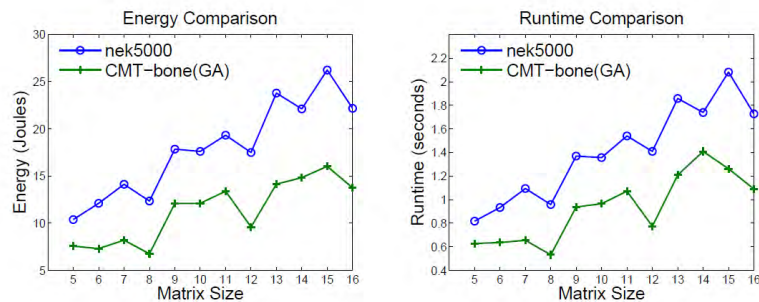
Results (HiPerGator)

- Matrix size: 10x10x10

Derivatives	Min Time (s)	nek5000 Time (s)	GA Time (s)	#variants
dudr	0.39	0.62	0.41	444
dudt	0.18	0.31	0.2	393
duds	0.45	0.88	0.45	446

- Best variant found by GA is
 - Near optimal
 - Better than nek5000 variant
- Total number of variants analyzed is about 1%

Results (teller@SNL)



- Energy: 27% to 45% improvement average improvement of 37%
- Runtime: 23% to 45% improvement, average improvement of 34%.

 **Conclusions**

- We benchmarked the derivative computation kernel of CMT-bone for performance and energy.
- Our work highlights autotuning as an important strategy for improving both performance and energy, over different architectures
 - We got between 23-61% improvement in performance and about 27-55% improvement in energy requirement
- We developed a genetic algorithm based driver which efficiently explores the search space.
- We are getting about 5% improvement in CMT-Nek runtime when the derivative computation kernel is run.
- An increased number of cache misses is the primary reason for the differences in performance.
- Working with Applications Code Development Team comprising Mrugesh and Jason, to restructure CMT-nek code to accumulate accesses to the same array

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Do you have any questions?

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Surrogate Models For CCMT

Chanyoung Park

Department of Mechanical & Aerospace Engineering



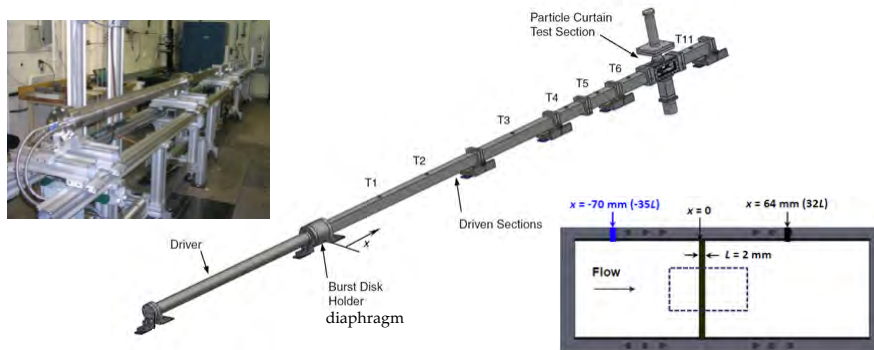
Outline

- Surrogate for mesoscale UQ
- CCMT Applications using surrogates
- Multi-fidelity surrogate (MFS) for UQ based on multiple simulations

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2

Shock-particle Interaction Model Validation



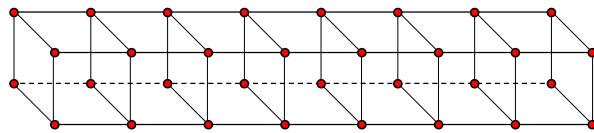
- T4, T6, T9, T10
- Estimating the error in the drag model for simulating gas and particles interaction
- Experiments of Justin Wagner (SNL)
- 1D Simulation (Rocflu Lite)

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3

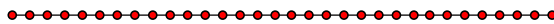
3D and 1D Shock Tube Simulations

- 3D and 1D simulations for the shock tube experiment
- 3D/1D simulations
 - 3D simulation: high fidelity physics models and low fidelity resolution



32 grid points and 7 cells

- 1D simulation: low fidelity physics models and high fidelity resolution

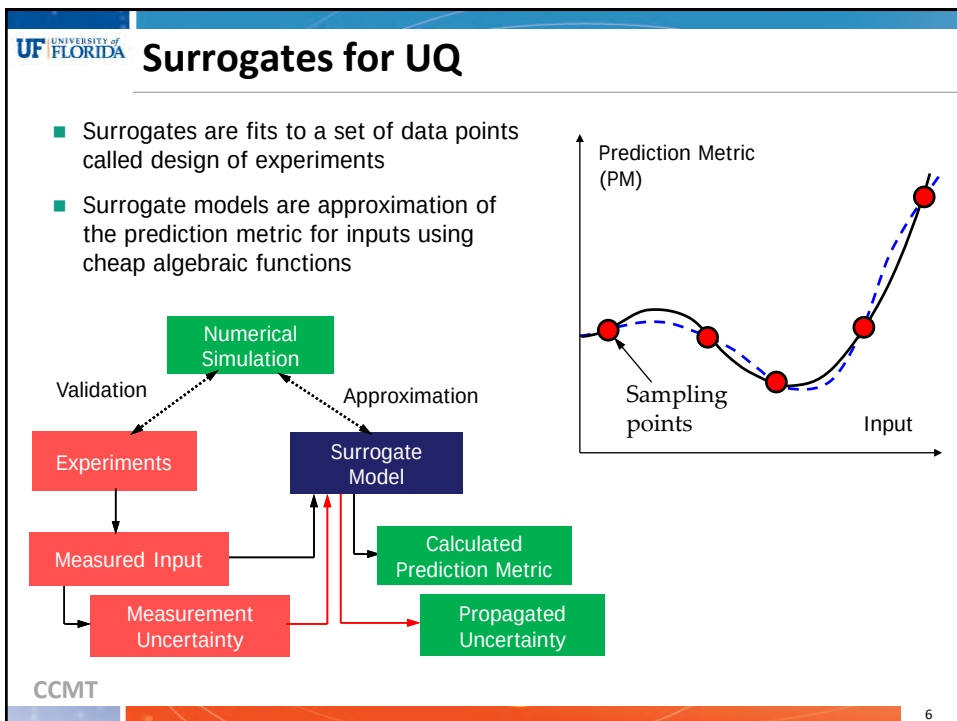
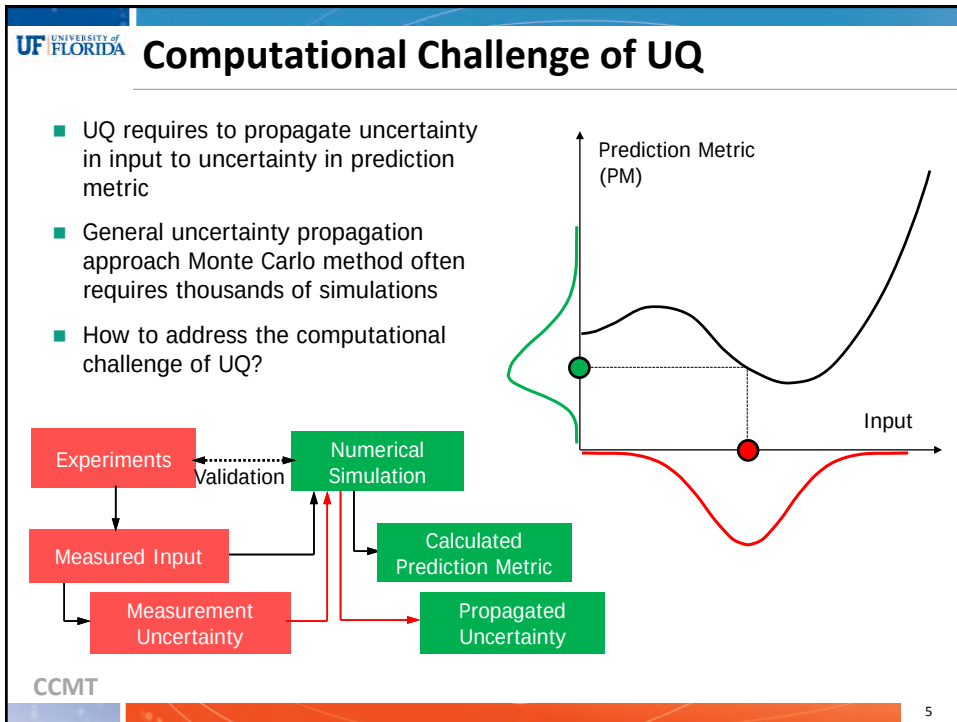


32 grid points and 31 cells

- Multi-fidelity surrogate (MFS) makes predictions by combining data from 3D and 1D simulations

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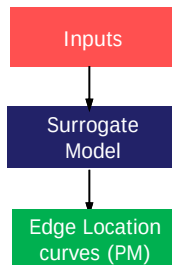
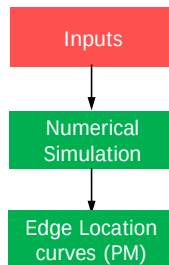
4



Surrogate of the Mesoscale Simulation

- Key uncertainties

#	Inputs	Uncertainties in Inputs
1	Volume fraction	Measurement error ($21\% \pm 2\%$)
2	Diameter of particle	Errors in distribution type / parameters
3	Particle curtain thickness	Variation in particle curtain thickness

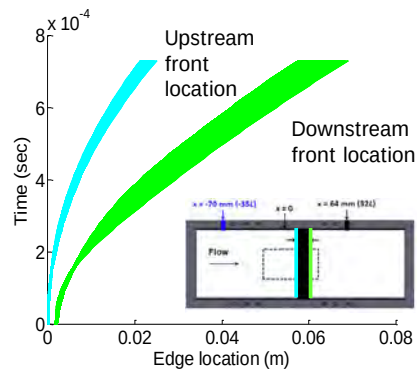
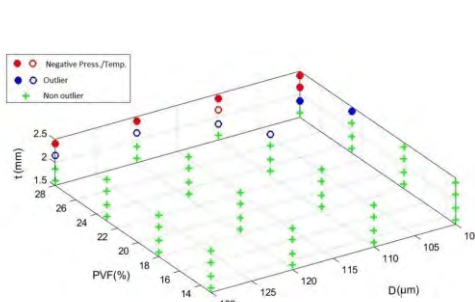


- Surrogate model is a cheap representative model of the numerical simulation
- Surrogate model of the mesoscale simulation gives edge location curves for given inputs as the simulation does

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7

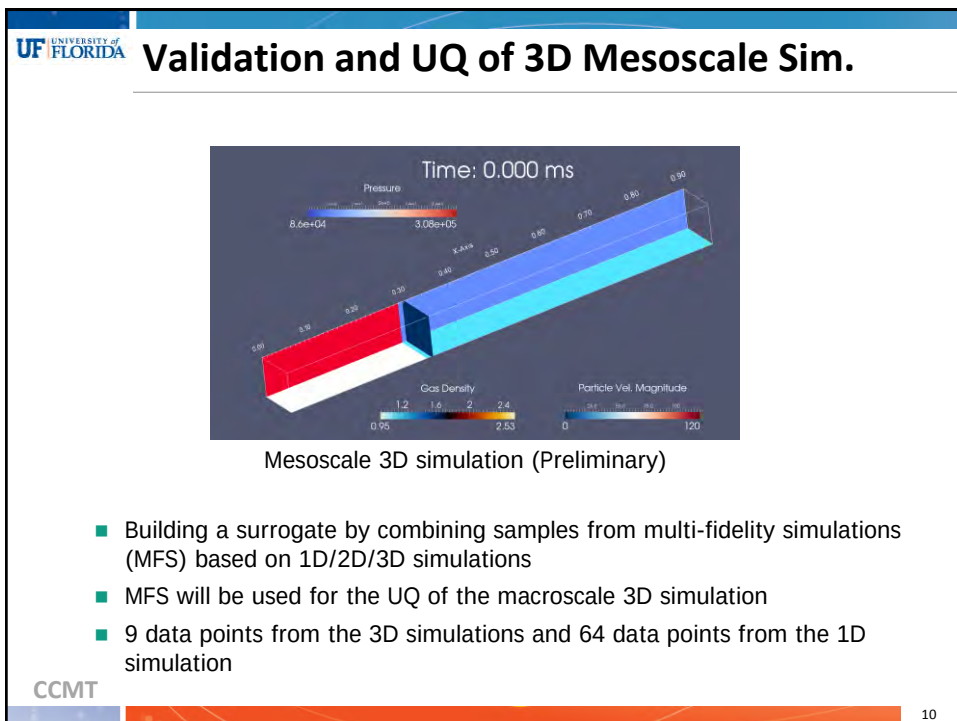
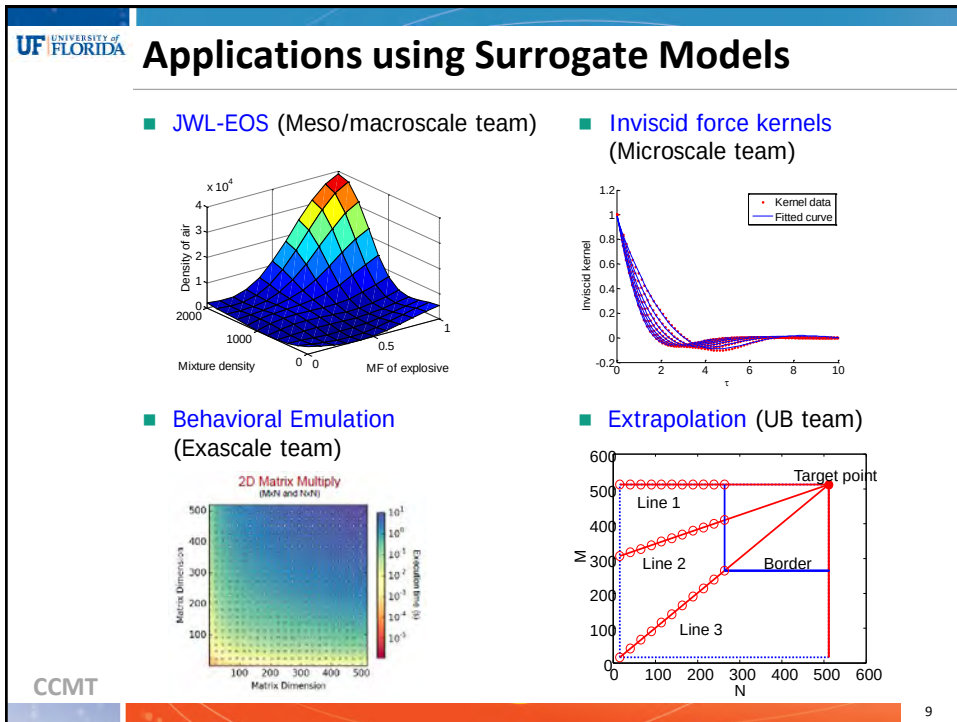
Propagated Uncertainty of Mesoscale Sim.



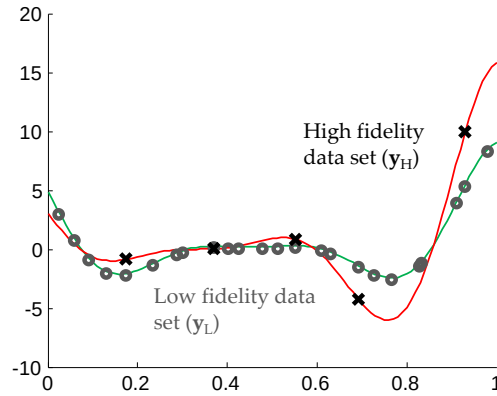
- Propagated uncertainty was calculated based on 10,000 curves
- 64 simulation runs for fitting a surrogate for the curves
 - Kriging surrogate was used
 - DAKOTA was used to evaluate samples by managing simulation runs
 - Sampling also revealed the valid parameter domain of the simulation

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MFS for UQ of High Fidelity Simulations



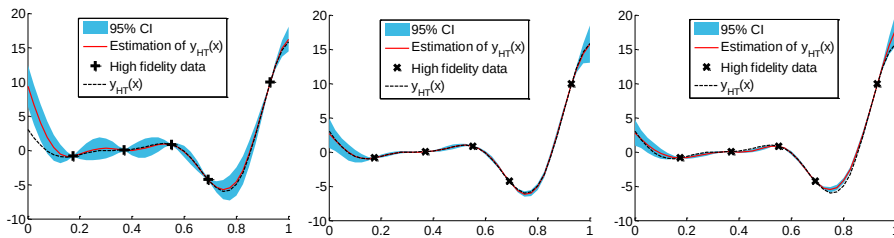
- Compensate a small number of expensive high fidelity samples with a large number of cheap low fidelity samples
- Building a surrogate by combining samples from multi-fidelity simulations (MFS) based on 1D/2D/3D simulations

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Frameworks for Fitting MFS

- There are various frameworks available for modeling discrepancy between low and high fidelity simulations



$$\hat{y}_H(x) = \rho \hat{y}_L(x) + \hat{\delta}(x)$$

Discrepancy function
based framework

$$\hat{y}_H(x) = \rho \hat{y}_L(x, \theta)$$

Calibration
based framework

$$\hat{y}_H(x) = \rho \hat{y}_L(x, \theta) + \hat{\delta}(x)$$

Comprehensive
framework

- Predicting a best framework for a specific problem
- Carrying out case studies for minimizing the approximation error for given computational budget

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***Do you have any
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CCMT Microscale Simulations

Chris Neal
CCMT MicroscaleTeam

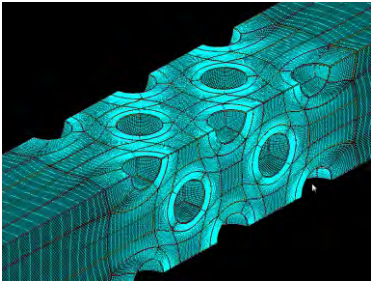




Microscale Simulations Goals

Goals

- Perform hero & bundled runs for varying Re , Ma and particle arrangement
 - Under conditions of relevance
 - Establish numerical errors
- Validate against microscale experiments
- Develop point particle models
 - Force and heat transfer
- Explore new microscale physics

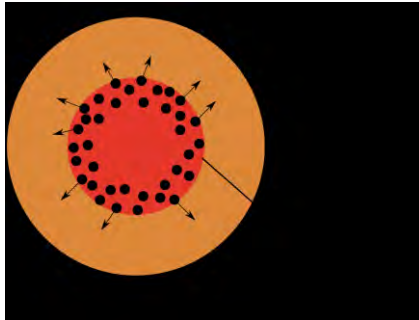


FCC Mesh

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2

Flow Conditions of Relevance



Multiphase Detonation



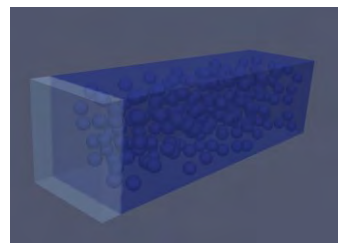
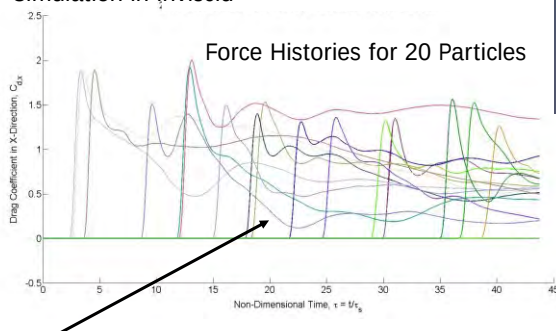
- What is the strength of the force arising from a shock and contact interface interaction with a particle in a compressible flow?

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Shock Propagation Over a Particle Bed

- Shock Mach number is 3.0
- Post shock flow is supersonic
- 200 Particles at 10% volume fraction
- Particle diameter is 80mm
- Simulation in inviscid



200 Particles

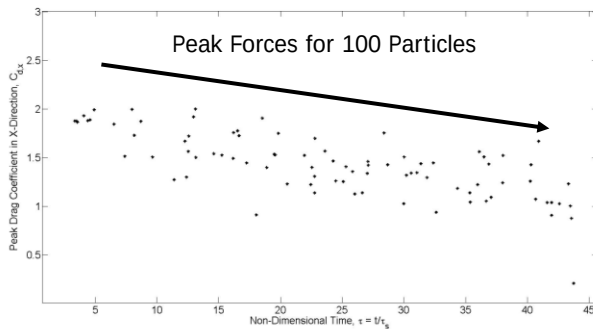
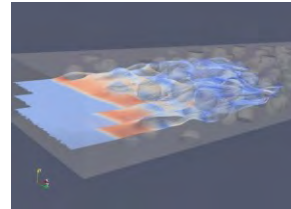
- Current models do not capture these effects

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Multiparticle Simulations

- Data processing is ongoing because 200 particle simulation data is preliminary
- The force data will be compared with current model to identify areas that need enhancement



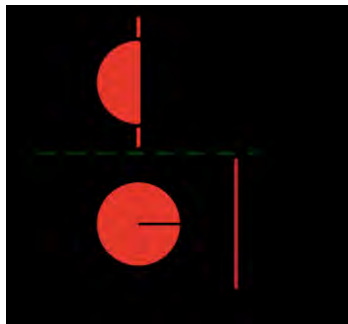
- Shock strength decreases as shock pushes through the particle pack

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5

Contact Interface Force Models

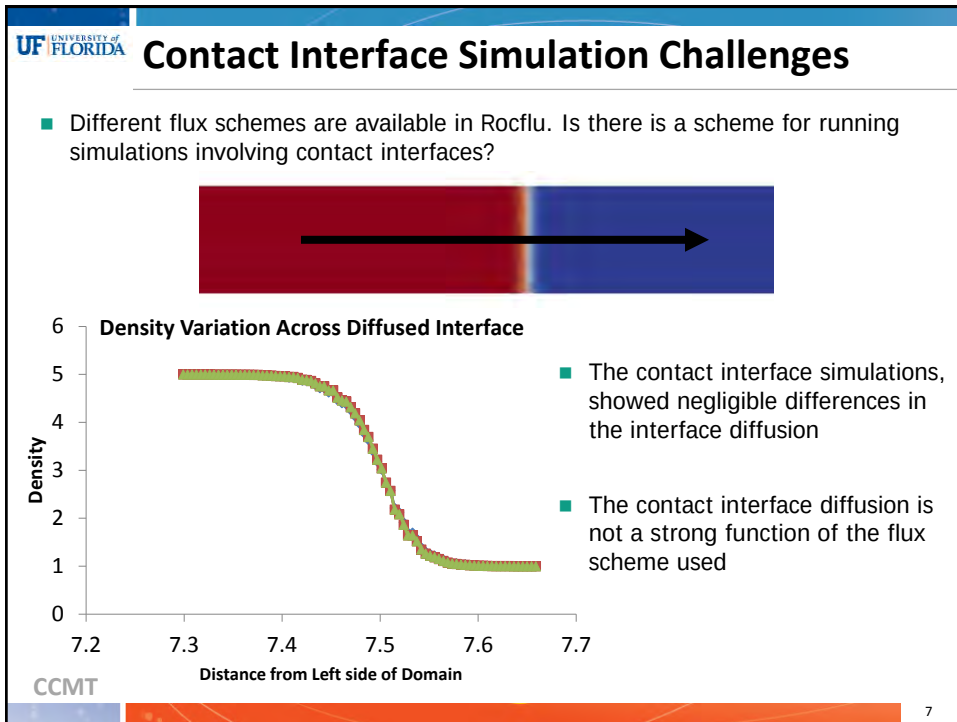
- The point-particle model worked well for shock-particle interaction
- How good is it for shock-contact interaction?



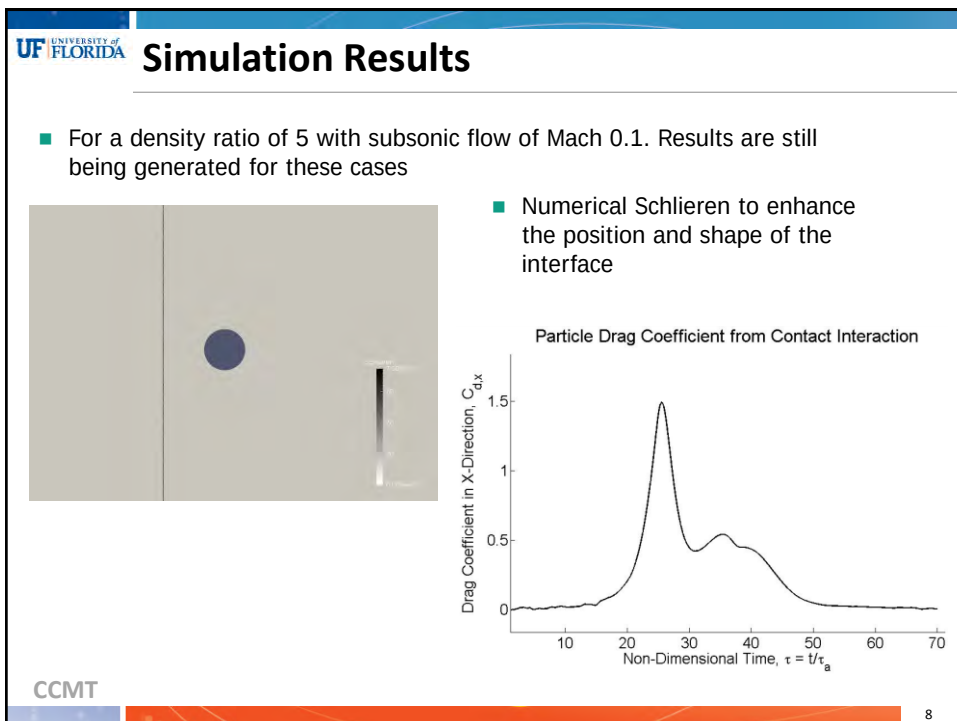
- Contact-interface travels subsonically, so the flow will react to the impinging interface

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6



7



8

 **Future Work**

- Explore regimes with strong contact interface gradients & higher Mach number
- Look at the effect of having multiple particles interacting with a contact-interface to explore volume fraction effects
- Align shock-contact-particle simulations with conditions from the demonstration problem & use real gas EOS
- Perform additional multi-particle simulations with varying particle distributions & volume fractions
- Continue to explore the complex physics of microscale shock/contact interaction

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Do you have any questions?

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Scalable Network Simulations

Nalini Kumar

PhD Student, ECE, University of Florida

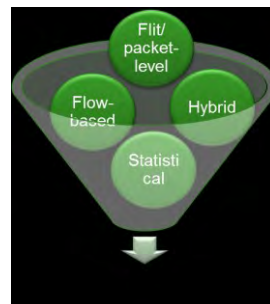


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Scalable Network Simulation

- Explore existing congestion models for use in Behavioral Emulation
 - Most recent simulators use low-level network models
 - SST* (Micro) uses high-fidelity component models for system simulations
 - SST (Macro) uses very coarse-grained models for system networks
 - FSIM allows functional network simulation and BigSim allows high-level latency models and detailed model of communication fabric
- Developing highly-scalable parallel simulator is a big-task
 - We are looking at leveraging existing simulator cores/frameworks to support network modeling using our Behavioral Emulation approach
 - Reduce development and support effort, and possibly leverage existing models developed by other users of the tool



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* Structural Simulation Toolkit

2

Characterizing Communication in CMT-nek

- First we need to understand communication behavior of target CMT-nek app
 - Since full application is too complex and cumbersome to do targeted study, we are using 'CMT-bone' miniapp
- Nearest-neighbor update using pairwise exchange:
 - No. of transfers per MPI rank = 6
 - Best-case, all exchanges across all MPI ranks occur in parallel
 - Worst-case, all transfers are serialized = $6P$
 - Average transfer size = $6N^2 \left(\frac{E}{P}\right)^{\frac{2}{3}}$; total data transferred = $30N^2 \left(\frac{E}{P}\right)^{\frac{2}{3}}$
- Nearest-neighbor update using crystal router:
 - No. of transfers per MPI rank = Optimal no. of transfer steps = $\log_2 P$
 - Transfers at each comm stage = P ; Total no. of transfers = $P \log_2 P$
 - At each transfer stage, largest transfer size = $6N^2 \left(\frac{E}{P}\right)^{\frac{2}{3}}$; total data transferred $> 30N^2 \left(\frac{E}{P}\right)^{\frac{2}{3}}$

- Polynomial degree of $N_x=N_y=N_z=N$
- Total no. of elements, E
- No. of MPI ranks, P
- Physical quantities, $Q = 5$
- No. of bytes, B

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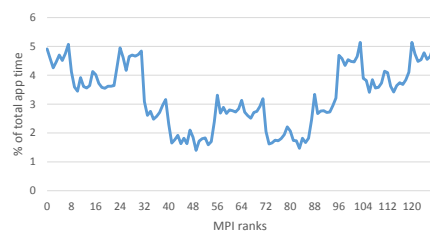
3

CMT-bone MPI Profiling Data

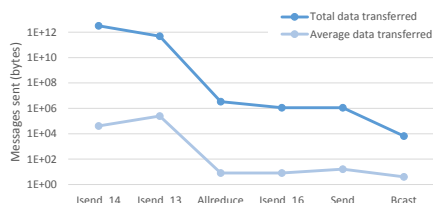
- Experimental setup:
 - 128 MPI ranks, 1 rank/node
 - mpiP profiling data
 - Best-case, all exchanges across all MPI ranks occur in parallel

These experiments were run on Intel Sandy Bridge based ASC testbed at Sandia National Laboratories, Albuquerque, NM.

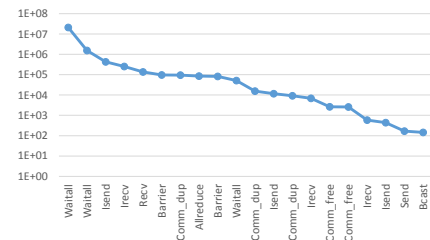
% time spent by MPI ranks in communication



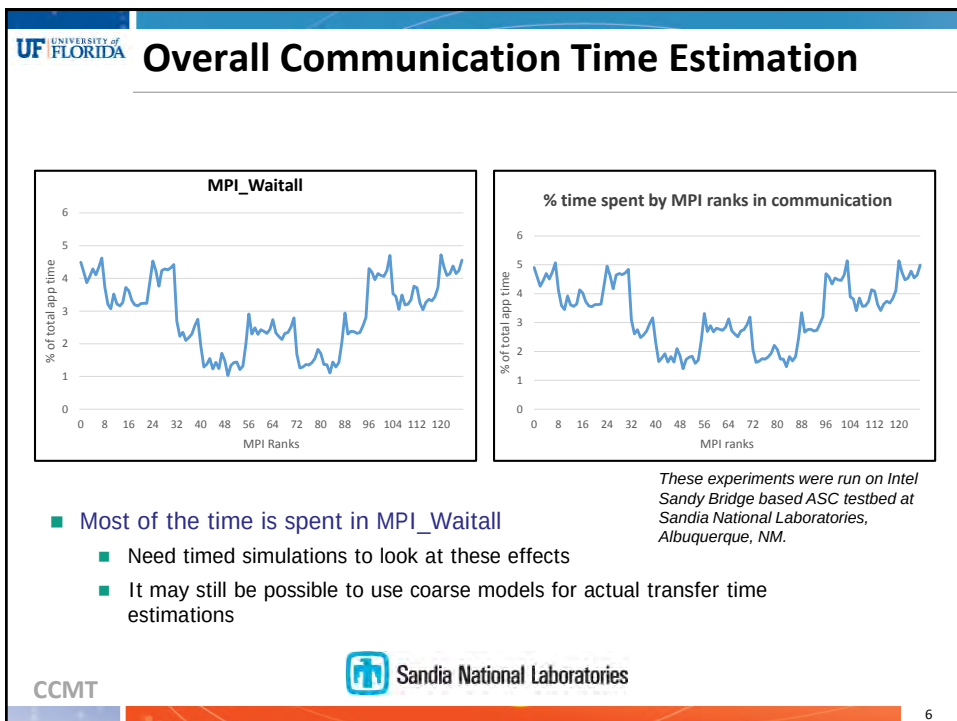
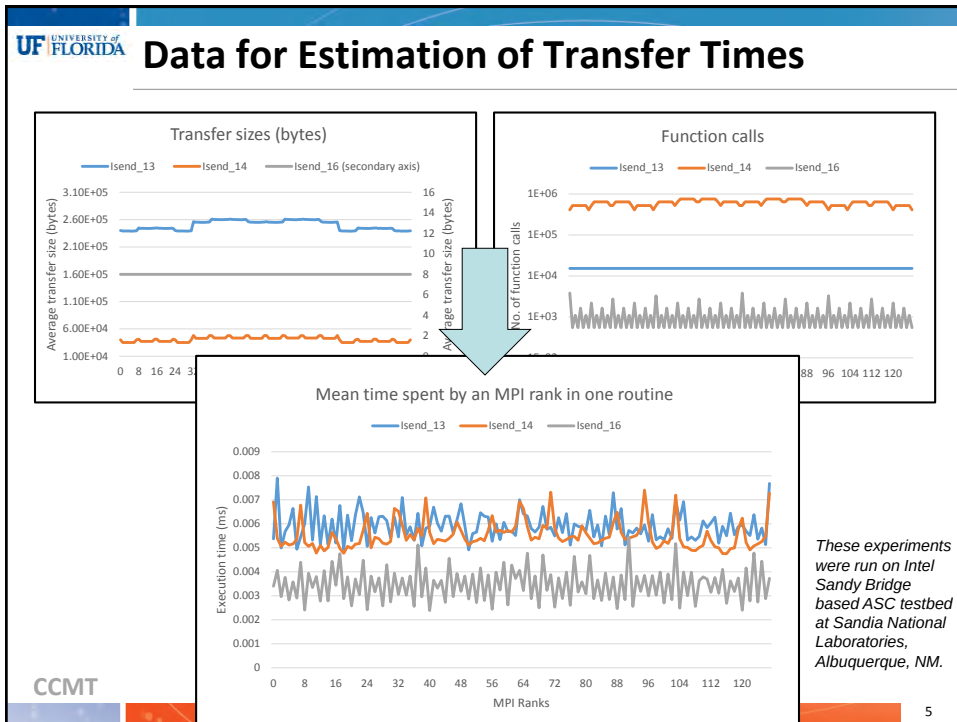
Aggregate Sent Message Size for different MPI calls



Aggregate Time (ms, top 20 calls)



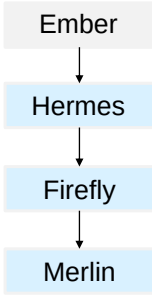
4





Scalable Network Simulation using

- Develop abstract end-point models '**motifs**' for various communication routines used in CMT-nek
 - Identified routines: Nearest-neighbor communication using pairwise exchange, all-to-all using crystal routing, allreduce, bcast etc.
- Ember is an end-point model for network communications
 - Motifs are condensed, efficient models of communication which are able to correctly represent the target, size and data type of messages in larger applications, libraries and mini-apps
 - Events generated by motifs are interpreted by the Ember engine and then handed off to the Hermes middleware emulation layer
 - Hermes provides timing for basic middleware operations such as MPI message matching
 - Currently supports SHMEM/MPI-3 one-sided communications



```

graph TD
  Ember[Ember] --> Hermes[Hermes]
  Hermes --> Firefly[Firefly]
  Firefly --> Merlin[Merlin]
  
```


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7



Scaling & Speeding up SST Simulations

- Currently working on evaluating the sensitivity of simulations to different model parameters
 - Run simulations across a sweep of different parameters such as MPI match latency, packet size, buffer sizes etc.
 - Quantify the effect of these parameters on simulated time
- Final goal is to speedup the simulations by reducing
 - Number of components being simulated,
 - Number of parameters that are needed to describe a system, and
 - Number of events being generated by each component
- It has to be good enough to provide a first-order approximation of performance which can enable application developers to do some early design space exploration


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***Do you have any
questions?***

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Microscale Experiments: Explosive Testing Update

Principal Investigator:
Don Littrell

Air Force Research Laboratory
Munitions Directorate
Eglin Air Force Base, Florida



Experimental Timeline

- Year 1+: Focus on microscale experiments
 - Millimeter-sized particles; single/few particles; planar geometry
 - Controlled experiments where
 - a few well-characterized finite-sized metal particles are placed outside a well-characterized explosive in a precise manner
 - particles embedded inside the explosive interact with the detonation wave and the post-detonation flow
 - complex particle arrays (*e.g.*, stacked particles or spaced particles) are embedded in a frangible, inert matrix material that is impedance-matched to the explosive
- Year 2+: Focus on macroscale experiments
 - 10-100 μm particles; $>10^3$ particles; planar geometry
- Year 2+: Focus on mesoscale experiments
 - 10-100 μm particles; $>10^3$ particles; cylindrical geometry

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Objectives for Microscale Experiments

Objectives	Parameters/Diagnostics
Accurate extraction of particle position, velocity and acceleration in the near/intermediate field	- Position vs time / X-ray images & high speed video - Velocity – derivative - Acceleration – double derivative
Extraction of the flow field in the region of the particles in the near field	- Light transmission / high speed video with strong back-lighting - Fireball temperature / Fourier Transform Infrared (FTIR) video - Blast pressure / piezoelectric pressure transducers
Quantify the deformation of the particle	- Soft catch 3-D scan of deformed particles
Uncertainty quantification	Repeat selected experiments

Experiment Design Goals & Approaches

- Well characterized explosive (precision explosive charges)
 - Composition N-5 explosive
 - Pressed 0.5" OD x 0.5" L pellets for good density control
 - $L/D \sim 3$ charge (stacked pellets with interface control)
 - Sufficient length for steady-state detonation ($> DDT$ length)
 - Minimal explosive charge for better near-field diagnostics
 - 2" OD mild steel case. Heavy radial confinement ensures:
 - Fixed boundary conditions
 - Planar detonation waves
 - RP-83 Exploding Bridge Wire Detonator (EBW) or equivalent
- Well-characterized finite-sized metal particles (spheres & hexes)
 - Tungsten alloy ($\rho=17$)





Experimental Diagnostics

- Hewlett Packard 150 keV pulsed X-ray system
 - Multiple heads, multiple timings
 - Orthogonal views
- Phantom 5/9/11 high speed video cameras
 - Up to 1632x1200 resolution
 - Up to 100,000 fps
- Simacon high speed framing camera
 - 16 frames
 - 1,000,000 fps
- Kistler piezoelectric pressure transducers (calibrated)
- Witness panels (ray tracing from origin to frag impacts)


5



Test Set-up

- Feedback from UF-CCMT researchers concerning prior experiments included:
 - a desire to quantify the reproducibility of the pressure measurements;
 - positive feedback on x-ray imaging of particles in the fireball;
 - a desire to track the trajectories of individual particles; and
 - a desire for improved visualization of the fireball and flow fields.
- Based on this feedback, RWMW made the following upgrades to the diagnostics:
 - increasing the number of pressure probes from two to eight – covering a wider array of azimuths and elevations, and redundant measurements to assess accuracy and repeatability;
 - calibrating the scale of the x-ray images by taking x-rays of static objects of known size;
 - increasing the number of x-ray images from three to four;
 - adding a Simacon camera with a 825 ± 25 nm band pass filter matched to a Xenon light source;
 - adding matched linear polarizers attached to a flash bulb and a second high speed camera; and
 - adding an alternate non-explosive particle driver – a gas from a high speed valve and compressed helium reservoir combination – as an alternative to the explosive particle driver.


6

Test Series Description

Test #	Date	Driver	Particle(s)
1	2/25/2015	Compressed helium at 400 psi	Large tungsten spheres
2	2/25/2015	Compressed helium at 400 psi	Salt
3	2/25/2015	Compressed helium at 500 psi	Salt
4	2/25/2015	Compressed helium at 500 psi	Salt
5	2/25/2015	Compressed helium at 500 psi	Salt
6	2/25/2015	Compressed helium at 1000 psi	Salt
7	2/26/2015	RP83 + 3 N5	Single small tungsten sphere
8	2/26/2015	RP83 + 3 N5	Single small tungsten sphere
9	2/26/2015	RP83 + 3 N5	3 tungsten hexes
10	2/26/2015	RP83 + 3 N5	Salt
11	2/26/2015	RP83 + 3 N5	Salt
12	2/26/2015	RP83 + 3 N5	4 small tungsten spheres (diamond pattern)

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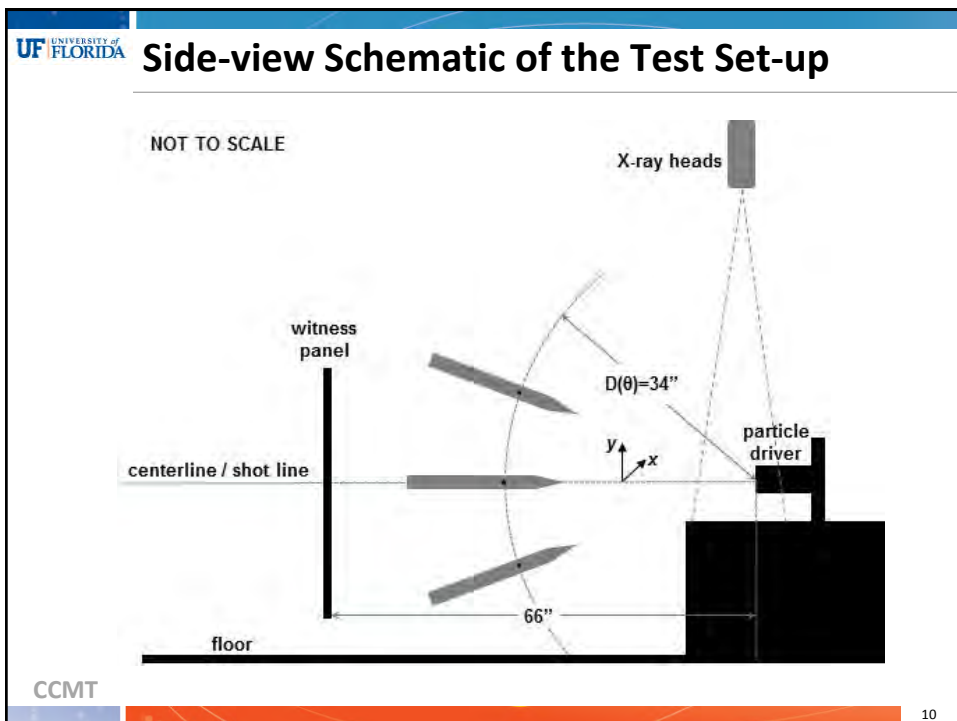
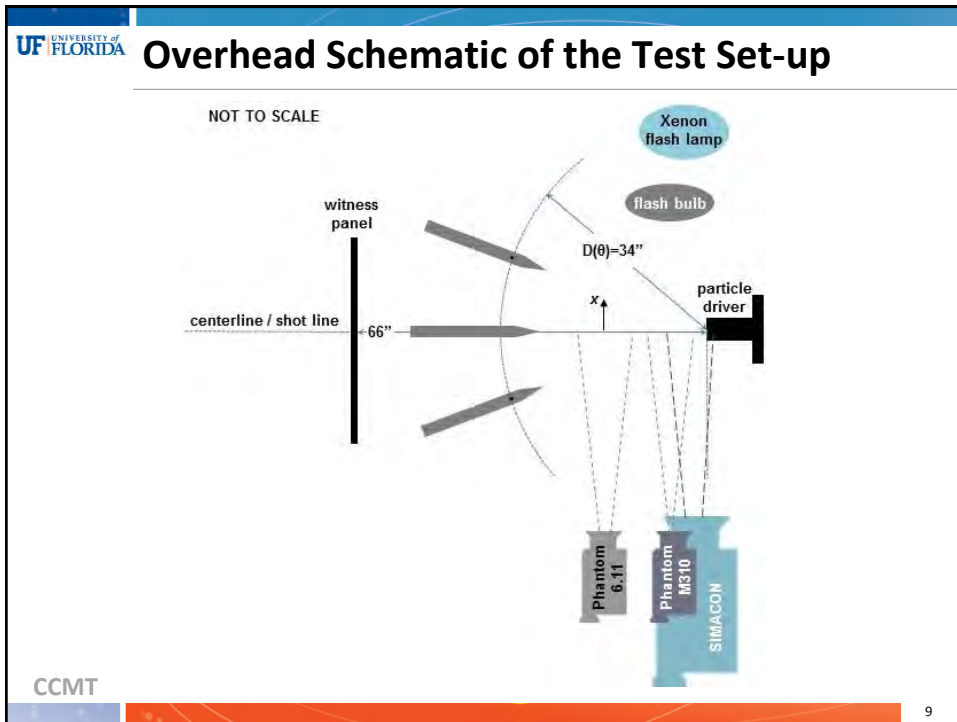
7

Wide-view Photograph of the Test Set-up

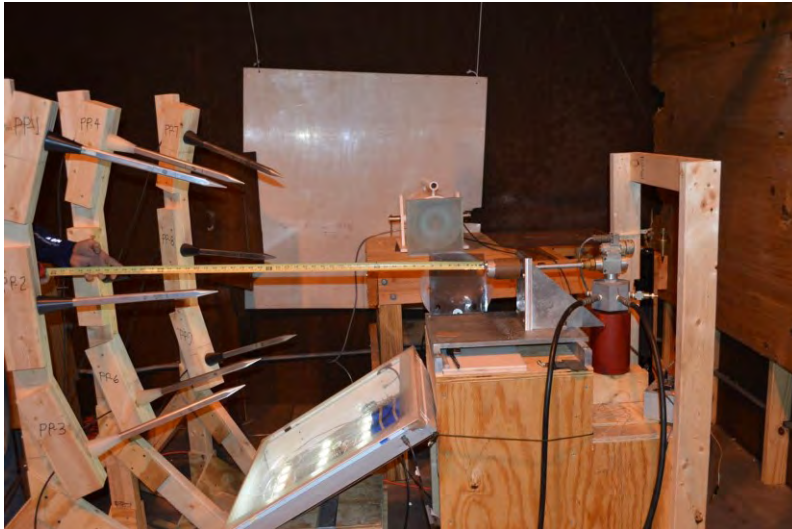


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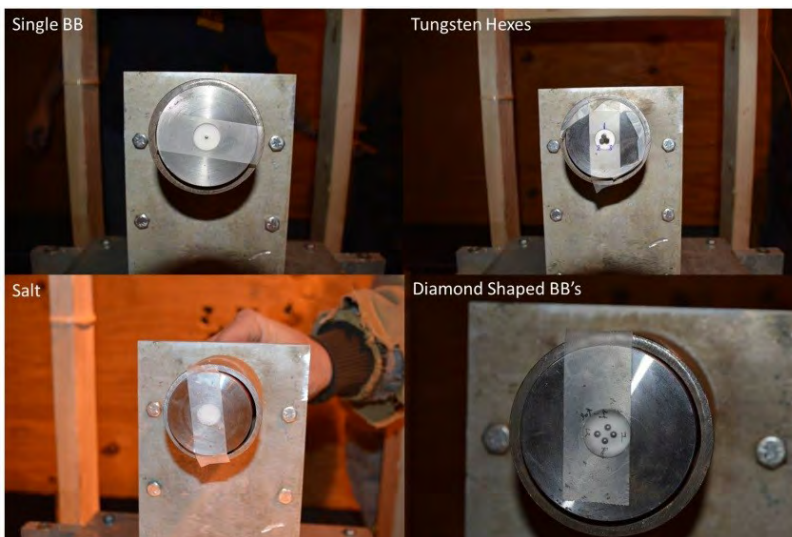
Photograph of Concave Pressure Probe Array



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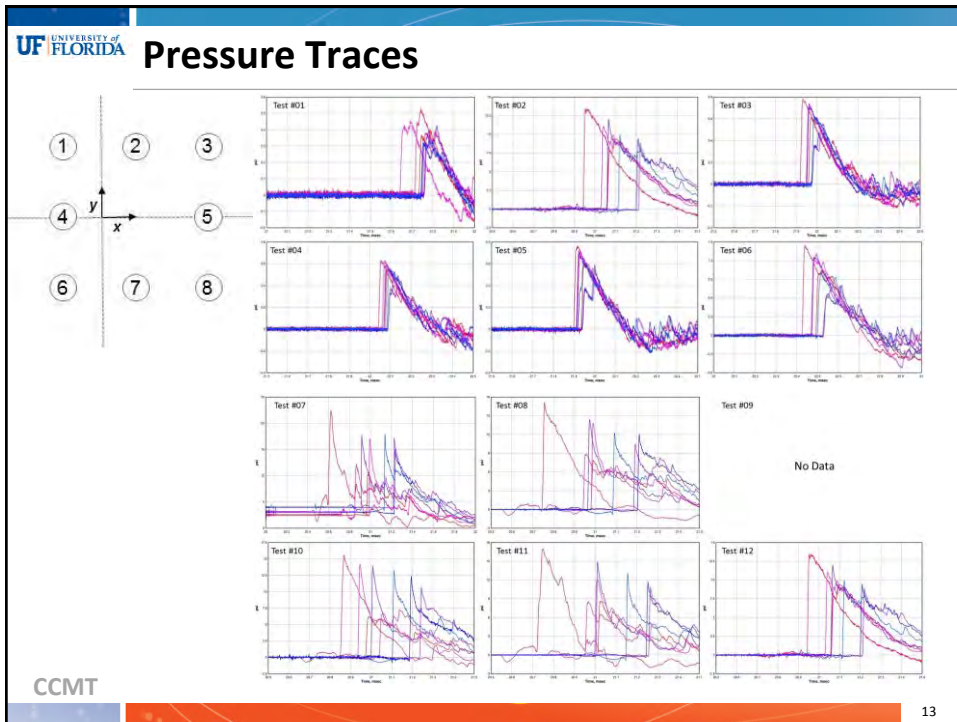
11

Test Items



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12



Shock Arrival Times (in milliseconds)

Test	#1	#2	#3	#4	#5	#6	#7	#8
Test #01	21.733	21.713	21.750	21.641	21.760	21.757	21.745	21.742
Test #02	22.150	22.120	22.168	22.053	22.174	22.172	22.155	22.156
Test #03	21.959	21.919	21.950	21.947	21.977	21.950	21.975	21.974
Test #04	22.072	22.039	22.068	22.058	22.087	22.067	22.086	22.081
Test #05	21.034	21.898	21.916	21.910	21.935	21.912	21.939	21.918
Test #06	22.491	22.424	22.468	22.471	22.524	22.469	22.529	22.498
Test #07	20.960	20.440	20.716	20.981	21.217	20.775	21.225	20.919
Test #08	20.978	20.552	20.757	20.978	21.183	20.962	21.201	20.869
Test #09	---	---	---	---	---	---	---	---
Test #10	20.972	20.654	21.038	20.935	21.235	20.999	21.185	20.894
Test #11	21.010	20.531	20.756	20.995	21.255	21.000	21.242	20.934
Test #12	21.054	20.941	21.058	21.024	21.208	21.056	21.199	21.112

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Representative Images from the Phantom 6.11

Test #01 Test #02 Test #03
Test #04 Test #05 Test #06
Test #07 Test #08 Test #09
Test #10 Test #11 Test #12

No Data

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Representative images from the Phantom Miro M310

Test #01 Test #02 Test #03
Test #04 Test #05 Test #06
Test #07 Test #08 Test #09
Test #10 Test #11 Test #12

No Data

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Representative images from the SIMACON

Test #03 Test #04 Test #05

Test #07 Test #10 Test #11 Test #12

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Multiple-exposure X-rays for Tests 7-12

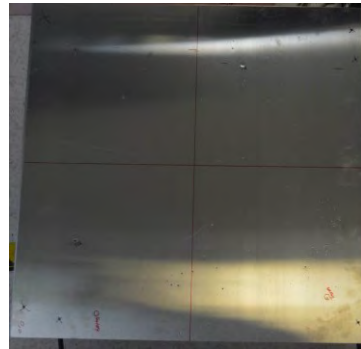
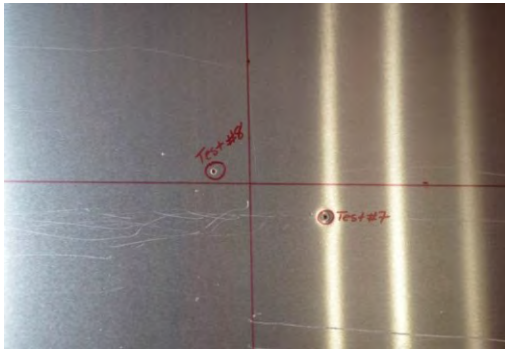
Velocities (m/s)

	Test #07	Test #08	Test #09	Test #10	Test #11	Test #12
Head 1	550	550	759	---	---	---
Head 2	651	560	751	---	---	---
Head 3	723	644	707	---	---	631
Head 4	776	576	---	---	---	806

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Witness Panels



X,Y coordinates (in millimeters) for witness panel impacts

	Test #07	Test #08	Test #09	Test #10	Test #11	Test #12
Particle1	-19, -46	7, 21	---	---	---	84, 182
Particle2	---	---	---	---	---	-192, -148

Summary

- Year 1+: Focus on microscale experiments
 - Millimeter-sized particles; single/few particles; planar geometry
 - Controlled experiments where a few well-characterized finite-sized metal particles are placed outside a well-characterized explosive in a precise manner
 - Diagnostics to:
 - Quantify the reproducibility of the pressure measurements
 - Accurately determine particle position and velocity in the fireball via X-ray imaging
 - Track the trajectories of individual particles via witness panels
 - Take high quality imagery of the fireball and flow fields

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***Do you have any
questions?***

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CCMT Additional Items

T.L. Jackson





Recruiting

- Outstanding PhD students on campus at start of program
- Personal contacts by Faculty to outstanding students
 - Dr. Haftka's optimization class
 - Introduction from colleagues from other Universities
- ECE recruits outstanding BS and MS students for Ph.D. program
- MAE - gave talks to incoming PhD students (recruited David Zwick, ASU, and Frederick Ouellet, UF)

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 **Educational Programs**

- Verification, Validation and Uncertainty Quantification: a new course started in 2014 in anticipation of CCMT with the help of visiting faculty from Korea, was offered the second time in 2015 by Drs. Haftka and Kim with revamped experimental project
- Computational Science – Dr. Sanjay Ranka taught a specialized course for HPC for computational scientists (as part of the Computational Engineering Certificate); five students in the course

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 **Internship Program**

- Staff
 - Dr. Chanyoung Park – Sandia, March 2014
 - Dr. Jason Hackl – LLNL, February 2015
 - Dr. Bertrand Rollin – LANL, March 2015
 - Dr. Tania Banerjee – LLNL, May 25-29, 2015 (Martin Schulz and Barry Rountree)
 - Dr. Mrugesh Shringarpure – not required; cost share
 - Dr. Subramanian Annamalai – not required; cost share

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Internship Program

- Student Internships Planned or Completed

Heather Zunino	LANL	May-August, 2014	Dr. Kathy Prestridge
Kevin Cheng	LLNL	May-August, 2014	Dr. Maya Gokhale
Nalini Kumar *	LLNL	March-May, 2015	Dr. James Ang
Christopher Hajas	LLNL	May-August, 2015	Dr. Maya Gokhale
Christopher Neal	LLNL	June-August, 2015	Dr. Kambiz Salari
Carlo Pascoe	LLNL	June-August, 2015	Dr. Maya Gokhale
Giselle Fernandez	Sandia	Fall, 2015	

**cost share*

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Internship Program

- Student Internships Not Yet Planned
 - Kasim Alli
 - Angela Diggs (other funding; not required)
 - Goran Marjanovic
 - Yash Metha (cost share; not required)
 - Fred Ouellet
 - Dylan Rudolph
 - Prashanth Sridharan
 - Yiming Zhang (cost share; not required)
 - David Zwick (will be starting PhD program in June 2015)

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Additional Information

- CRT Site Visit – August 19, 2014
- Deep Dive Workshop. Held at the University of Florida on Feb 3-4, 2015.
- "Good Software Engineering Practices and Beyond" Workshop - Internal workshop - organized by Bertrand Rollin, held Feb 19, 2015.
- Center Webpage
 - <http://www.eng.ufl.edu/ccmt/>



1. Carlo Pascoe	7. Bertrand Rollin	13. Tom Jackson
2. Frederick Ouellet	8. Siddharth Thakur (ST)	14. Tania Banerjee
3. Mrugesh Shringarpure	9. Subramanian Annamalai	15. Jason Hackl
4. Nalini Kumar	10. S. Balachandar (Bala)	16. Chanyoung Park
5. Yash Mehta	11. Dylan Rudolph	17. Jacob Rabb
6. Christopher Neal	12. Prashanth Sridharan	

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Do you have any questions?





